

Java

```
class Solution {  
    public int minimumCost(int[] start, int[] target, int[][] specialRoads) {  
  
    }  
}
```

JavaScript

```
/**  
 * @param {number[]} start  
 * @param {number[]} target  
 * @param {number[][]} specialRoads  
 * @return {number}  
 */  
var minimumCost = function(start, target, specialRoads) {  
  
};
```

TypeScript

```
function minimumCost(start: number[], target: number[], specialRoads: number[][]): number {  
  
};
```

C++

```
class Solution {
public:
    int minimumCost(vector<int>& start, vector<int>& target, vector<vector<int>>& specialRoads) {

    }
};
```

C#

```
public class Solution {
    public int MinimumCost(int[] start, int[] target, int[][] specialRoads) {

    }
}
```

Kotlin

```
class Solution {
    fun minimumCost(start: IntArray, target: IntArray, specialRoads: Array<IntArray>): Int {

    }
}
```
