Java

```java
class Solution {
    public int minimumLevels(int[] possible) {

    }
}
```

JavaScript

```javascript
/**
 * @param {number[]} possible
 * @return {number}
 */
var minimumLevels = function(possible) {

};
```

TypeScript

```typescript
function minimumLevels(possible: number[]): number {

};
```

C++

```cpp
class Solution {
public:
```

```cpp
    int minimumLevels(vector<int>& possible) {

    }
};
```

C#

```csharp
public class Solution {
    public int MinimumLevels(int[] possible) {

    }
}
```