

Java

```
class Solution {  
    public int minOperations(int[] nums, int k) {  
  
    }  
}
```

JavaScript

```
/**  
 * @param {number[]} nums  
 * @param {number} k  
 * @return {number}  
 */  
var minOperations = function(nums, k) {  
  
};
```

TypeScript

```
function minOperations(nums: number[], k: number): number {  
  
};
```

C++

```
class Solution {
```

```
public:
    int minOperations(vector<int>& nums, int k) {

    }
};
```

C#

```
public class Solution {
    public int MinOperations(int[] nums, int k) {

    }
}
```

Kotlin

```
class Solution {
    fun minOperations(nums: IntArray, k: Int): Int {

    }
}
```
