

Java

```
class Solution {  
    public int[] minOperations(String boxes) {  
  
    }  
}
```

JavaScript

```
/**  
 * @param {string} boxes  
 * @return {number[]}  
 */  
var minOperations = function(boxes) {  
  
};
```

TypeScript

```
function minOperations(boxes: string): number[] {  
  
};
```

C++

```
class Solution {  
public:
```

```
    vector<int> minOperations(string boxes) {  
    }  
};  
-----
```

C#

```
public class Solution {  
    public int[] MinOperations(string boxes) {  
    }  
}
```

Kotlin

```
class Solution {  
    fun minOperations(boxes: String): IntArray {  
    }  
}
```

Go

```
func minOperations(boxes string) []int {  
}
```