

Java

```
class Solution {  
    public int minSteps(String s, String t) {  
  
    }  
}
```

JavaScript

```
/**  
 * @param {string} s  
 * @param {string} t  
 * @return {number}  
 */  
var minSteps = function(s, t) {  
  
};
```

TypeScript

```
function minSteps(s: string, t: string): number {  
  
};
```

C++

```
class Solution {
```

```
public:
    int minSteps(string s, string t) {

    }
};
```

C#

```
public class Solution {
    public int MinSteps(string s, string t) {

    }
}
```

Kotlin

```
class Solution {
    fun minSteps(s: String, t: String): Int {

    }
}
```

Go

```
func minSteps(s string, t string) int {

}
```
