## Java

```java
class Solution {
    public int minLength(int[] nums, int k) {

    }
}
```

---

## JavaScript

```javascript
/**
 * @param {number[]} nums
 * @param {number} k
 * @return {number}
 */
var minLength = function(nums, k) {

};
```

---

## TypeScript

```typescript
function minLength(nums: number[], k: number): number {

};
```

---

## C++

```cpp
class Solution {
public:
    int minLength(vector<int>& nums, int k) {

    }
};
```

---

## C#

```csharp
public class Solution {
    public int MinLength(int[] nums, int k) {

    }
}
```

---

## Kotlin

```kotlin
class Solution {
    fun minLength(nums: IntArray, k: Int): Int {

    }
}
```

---

**Go**

```go
func minLength(nums []int, k int) int {

}
```
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