

## Java

```
class Solution {  
    public int minimumTime(int[][] grid) {  
  
    }  
}
```

---

## JavaScript

```
/**  
 * @param {number[][]} grid  
 * @return {number}  
 */  
var minimumTime = function(grid) {  
  
};
```

---

## C++

```
class Solution {  
public:  
    int minimumTime(vector<vector<int>>& grid) {  
  
    }  
};
```

---

## C#

```
public class Solution {  
    public int MinimumTime(int[][] grid) {  
    }  
}
```

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