

Java

```
class Solution {  
    public int numberOfBeams(String[] bank) {  
  
    }  
}
```

JavaScript

```
/**  
 * @param {string[]} bank  
 * @return {number}  
 */  
var numberOfBeams = function(bank) {  
  
};
```

C++

```
class Solution {  
public:  
    int numberOfBeams(vector<string>& bank) {  
  
    }  
};
```

C#

```
public class Solution {  
    public int NumberOfBeams(string[] bank) {  
  
    }  
}
```
