

### **Java**

```
class Solution {  
    public int[] getModifiedArray(int length, int[][] updates) {  
        }  
    }
```

---

### **JavaScript**

```
/**  
 * @param {number} length  
 * @param {number[][]} updates  
 * @return {number[]} */  
var getModifiedArray = function(length, updates) {  
};
```

---

### **TypeScript**

```
function getModifiedArray(length: number, updates: number[][]): number[] {  
};
```

---

### **C++**

```
class Solution {
```

```
public:  
    vector<int> getModifiedArray(int length, vector<vector<int>>& updates) {  
  
    }  
};
```

## C#

```
public class Solution {  
    public int[] GetModifiedArray(int length, int[][] updates) {  
  
    }  
}
```

## Kotlin

```
class Solution {  
    fun getModifiedArray(length: Int, updates: Array<IntArray>): IntArray {  
  
    }  
}
```

## Go

```
func getModifiedArray(length int, updates [][]int) []int {  
  
}
```