

Java

```
class Solution {  
    public int[] getModifiedArray(int length, int[][] updates) {  
  
    }  
}
```

JavaScript

```
/**  
 * @param {number} length  
 * @param {number[][]} updates  
 * @return {number[]}  
 */  
var getModifiedArray = function(length, updates) {  
  
};
```

TypeScript

```
function getModifiedArray(length: number, updates: number[][]): number[] {  
  
};
```

C++

```
class Solution {
```

```
public:
    vector<int> getModifiedArray(int length, vector<vector<int>>& updates) {

    }
};
```

C#

```
public class Solution {
    public int[] GetModifiedArray(int length, int[][] updates) {

    }
}
```

Kotlin

```
class Solution {
    fun getModifiedArray(length: Int, updates: Array<IntArray>): IntArray {

    }
}
```

Go

```
func getModifiedArray(length int, updates [][]int) []int {

}
```
