

Java

```
class Solution {  
    public int rearrangeCharacters(String s, String target) {  
  
    }  
}
```

JavaScript

```
/**  
 * @param {string} s  
 * @param {string} target  
 * @return {number}  
 */  
var rearrangeCharacters = function(s, target) {  
  
};
```

TypeScript

```
function rearrangeCharacters(s: string, target: string): number {  
  
};
```

C++

```
class Solution {
```

```
public:
    int rearrangeCharacters(string s, string target) {

    }
};
```

C#

```
public class Solution {
    public int RearrangeCharacters(string s, string target) {

    }
}
```

Kotlin

```
class Solution {
    fun rearrangeCharacters(s: String, target: String): Int {

    }
}
```

Go

```
func rearrangeCharacters(s string, target string) int {

}
```
