

Java

```
class Solution {  
    public int matrixScore(int[][] grid) {  
  
    }  
}
```

JavaScript

```
/**  
 * @param {number[][]} grid  
 * @return {number}  
 */  
var matrixScore = function(grid) {  
  
};
```

TypeScript

```
function matrixScore(grid: number[][]): number {  
  
};
```

C++

```
class Solution {  
public:
```

```
    int matrixScore(vector<vector<int>>& grid) {  
    }  
};  
-----
```

C#

```
public class Solution {  
    public int MatrixScore(int[][] grid) {  
    }  
}
```

Kotlin

```
class Solution {  
    fun matrixScore(grid: Array<IntArray>): Int {  
    }  
}
```

Go

```
func matrixScore(grid [][]int) int {  
}
```