

Java

```
class Solution {  
    public int calculateTime(String keyboard, String word) {  
  
    }  
}
```

JavaScript

```
/**  
 * @param {string} keyboard  
 * @param {string} word  
 * @return {number}  
 */  
var calculateTime = function(keyboard, word) {  
  
};
```

C++

```
class Solution {  
public:  
    int calculateTime(string keyboard, string word) {  
  
    }  
};
```

C#

```
public class Solution {  
    public int CalculateTime(string keyboard, string word) {  
  
    }  
}
```
