Java

```java
class Solution {
    public int finalPositionOfSnake(int n, List<String> commands) {

    }
}
```

JavaScript

```javascript
/**
 * @param {number} n
 * @param {string[]} commands
 * @return {number}
 */
var finalPositionOfSnake = function(n, commands) {

};
```

TypeScript

```typescript
function finalPositionOfSnake(n: number, commands: string[]): number {

};
```

C++

```cpp
class Solution {
```

```cpp
public:
    int finalPositionOfSnake(int n, vector<string>& commands) {

    }
};
```

C#

```csharp
public class Solution {
    public int FinalPositionOfSnake(int n, IList<string> commands) {

    }
}
```

Kotlin

```kotlin
class Solution {
    fun finalPositionOfSnake(n: Int, commands: List<String>): Int {

    }
}
```

Go

```go
func finalPositionOfSnake(n int, commands []string) int {

}
```