

Java

```
class Solution {  
    public boolean hasMatch(String s, String p) {  
  
    }  
}
```

JavaScript

```
/**  
 * @param {string} s  
 * @param {string} p  
 * @return {boolean}  
 */  
var hasMatch = function(s, p) {  
  
};
```

TypeScript

```
function hasMatch(s: string, p: string): boolean {  
  
};
```

C++

```
class Solution {
```

```
public:
    bool hasMatch(string s, string p) {

    }
};
```

C#

```
public class Solution {
    public bool HasMatch(string s, string p) {

    }
}
```

Kotlin

```
class Solution {
    fun hasMatch(s: String, p: String): Boolean {

    }
}
```

Go

```
func hasMatch(s string, p string) bool {

}
```
