

Java

```
class Solution {  
    public boolean makePalindrome(String s) {  
  
    }  
}
```

JavaScript

```
/**  
 * @param {string} s  
 * @return {boolean}  
 */  
var makePalindrome = function(s) {  
  
};
```

TypeScript

```
function makePalindrome(s: string): boolean {  
  
};
```

C++

```
class Solution {  
public:
```

```
    bool makePalindrome(string s) {  
    }  
};  
-----
```

C#

```
public class Solution {  
    public bool MakePalindrome(string s) {  
    }  
}  
-----
```