

Java

```
class Solution {  
    public boolean validWordSquare(List<String> words) {  
  
    }  
}
```

JavaScript

```
/**  
 * @param {string[]} words  
 * @return {boolean}  
 */  
var validWordSquare = function(words) {  
  
};
```

TypeScript

```
function validWordSquare(words: string[]): boolean {  
  
};
```

C++

```
class Solution {  
public:
```

```
    bool validWordSquare(vector<string>& words) {  
    }  
};  
-----
```

C#

```
public class Solution {  
    public bool ValidWordSquare(IList<string> words) {  
    }  
}
```

Kotlin

```
class Solution {  
    fun validWordSquare(words: List<String>): Boolean {  
    }  
}
```

Go

```
func validWordSquare(words []string) bool {  
  
}
```