

## Java

```
class Solution {  
    public String mapWordWeights(String[] words, int[] weights) {  
        }  
    }  
-----
```

## JavaScript

```
/**  
 * @param {string[]} words  
 * @param {number[]} weights  
 * @return {string}  
 */  
var mapWordWeights = function(words, weights) {  
};  
-----
```

## TypeScript

```
function mapWordWeights(words: string[], weights: number[]): string {  
};  
-----
```

## C++

```
class Solution {  
public:  
    string mapWordWeights(vector<string>& words, vector<int>& weights) {  
        }  
};  
-----
```

## C#

```
public class Solution {  
    public string MapWordWeights(string[] words, int[] weights) {  
        }  
}
```

---

## Kotlin

```
class Solution {  
    fun mapWordWeights(words: Array<String>, weights: IntArray): String {  
        }  
}
```

---

## Go

---

```
func mapWordWeights(words []string, weights []int) string {  
}
```

---