

Java

```
class Solution {  
    public List<Integer> zigzagTraversal(int[][] grid) {  
  
    }  
}
```

JavaScript

```
/**  
 * @param {number[][]} grid  
 * @return {number[]}  
 */  
var zigzagTraversal = function(grid) {  
  
};
```

TypeScript

```
function zigzagTraversal(grid: number[][]): number[] {  
  
};
```

C++

```
class Solution {  
public:
```

```
vector<int> zigzagTraversal(vector<vector<int>>& grid) {  
    }  
};  
-----
```

C#

```
public class Solution {  
    public IList<int> ZigzagTraversal(int[][] grid) {  
    }  
}
```

Kotlin

```
class Solution {  
    fun zigzagTraversal(grid: Array<IntArray>): List<Int> {  
    }  
}
```

Go

```
func zigzagTraversal(grid [][]int) []int {  
}
```

