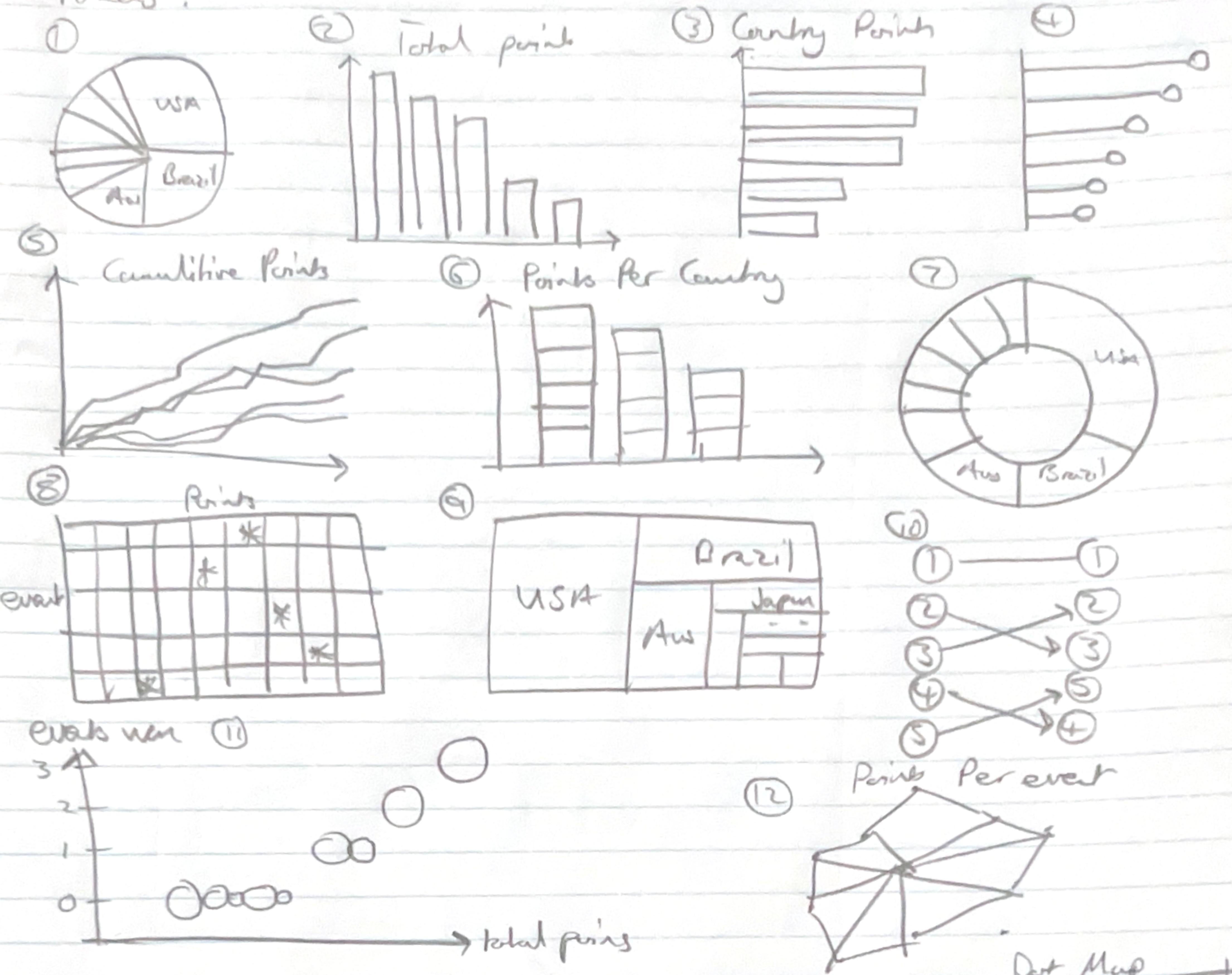


5 Design Sheet - DV2

Ideas:



Filter: ①, ⑦, ⑨ only need one of mean
③, + very similar

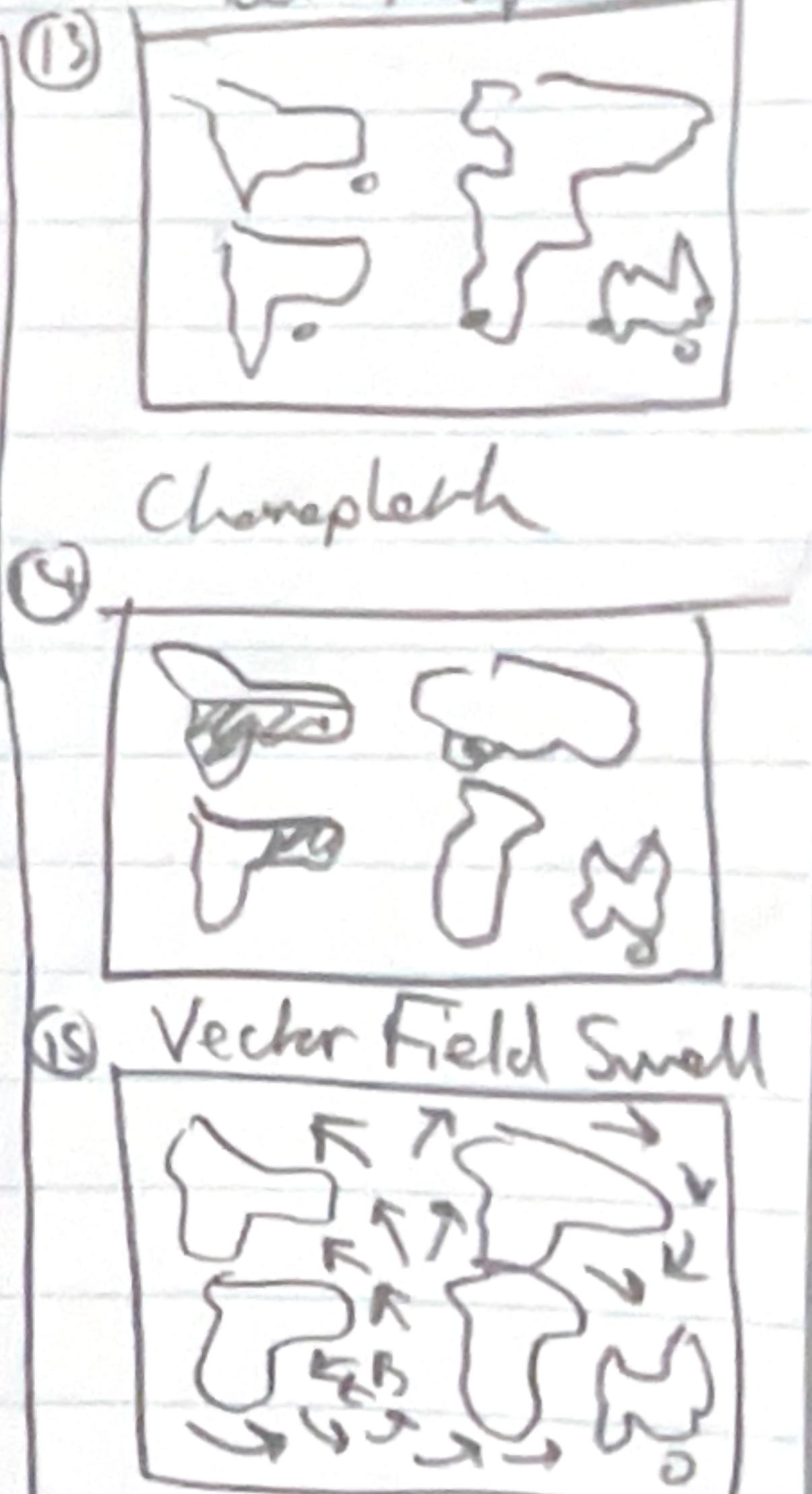
Combine & Refine:

- ⑦ + ③ side by side comparison
- ⑯ not practical
- ⑪ same information as ⑧
- ⑫ for top 5 athletes?

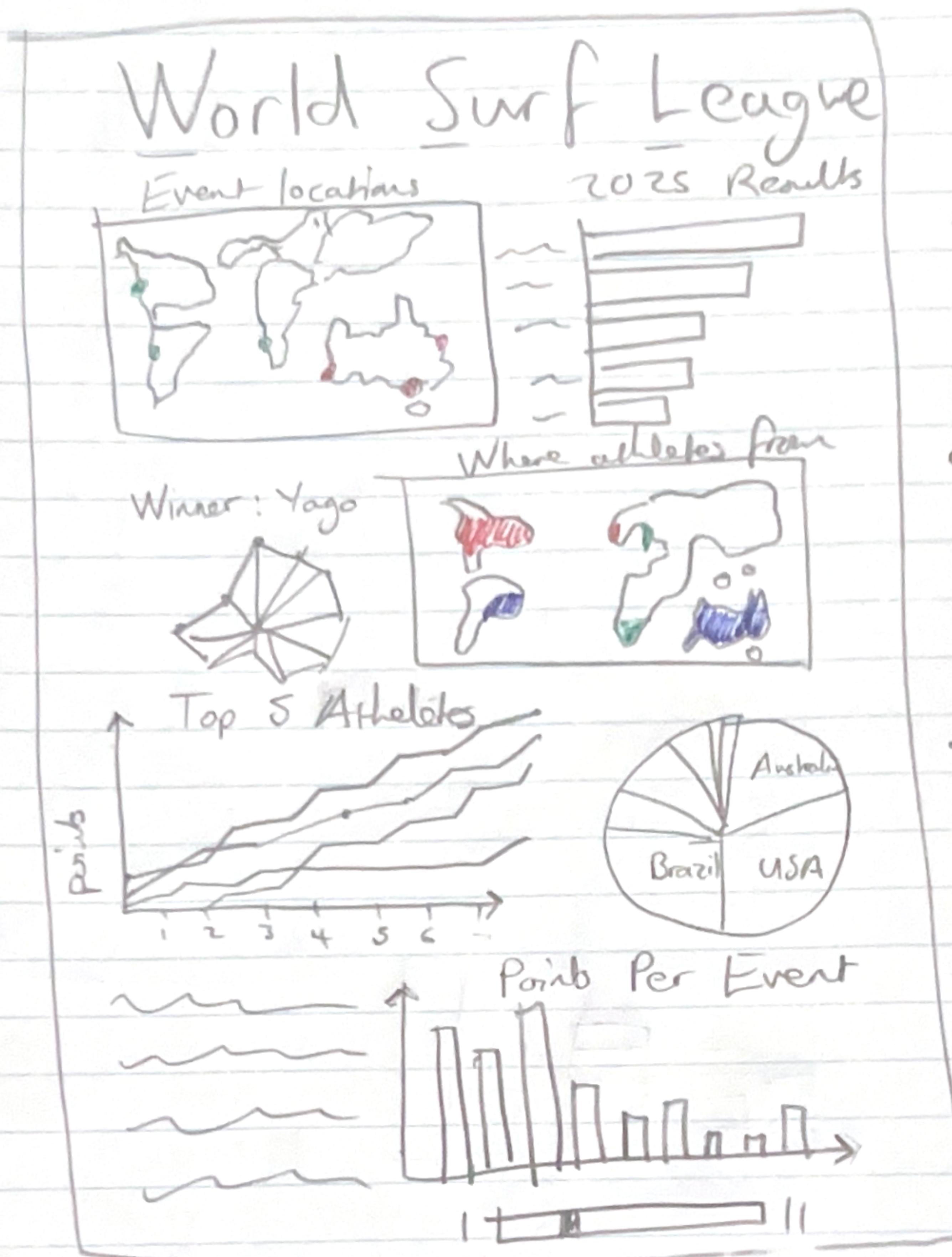
Questions: Should I explore points data for each event? No - too much information

Include swell/wind vector map? No - too complicated.

How to make interactive? Maybe select event on map?



DV 2 - World Surf League



Sheet 1

Components

- 2 maps show global context of where and who.
- Bar chart shows results
- Radar Chart highlights winner
- Line chart shows evolution of ranking through events
- Pie chart shows how dominant each country is

Focus

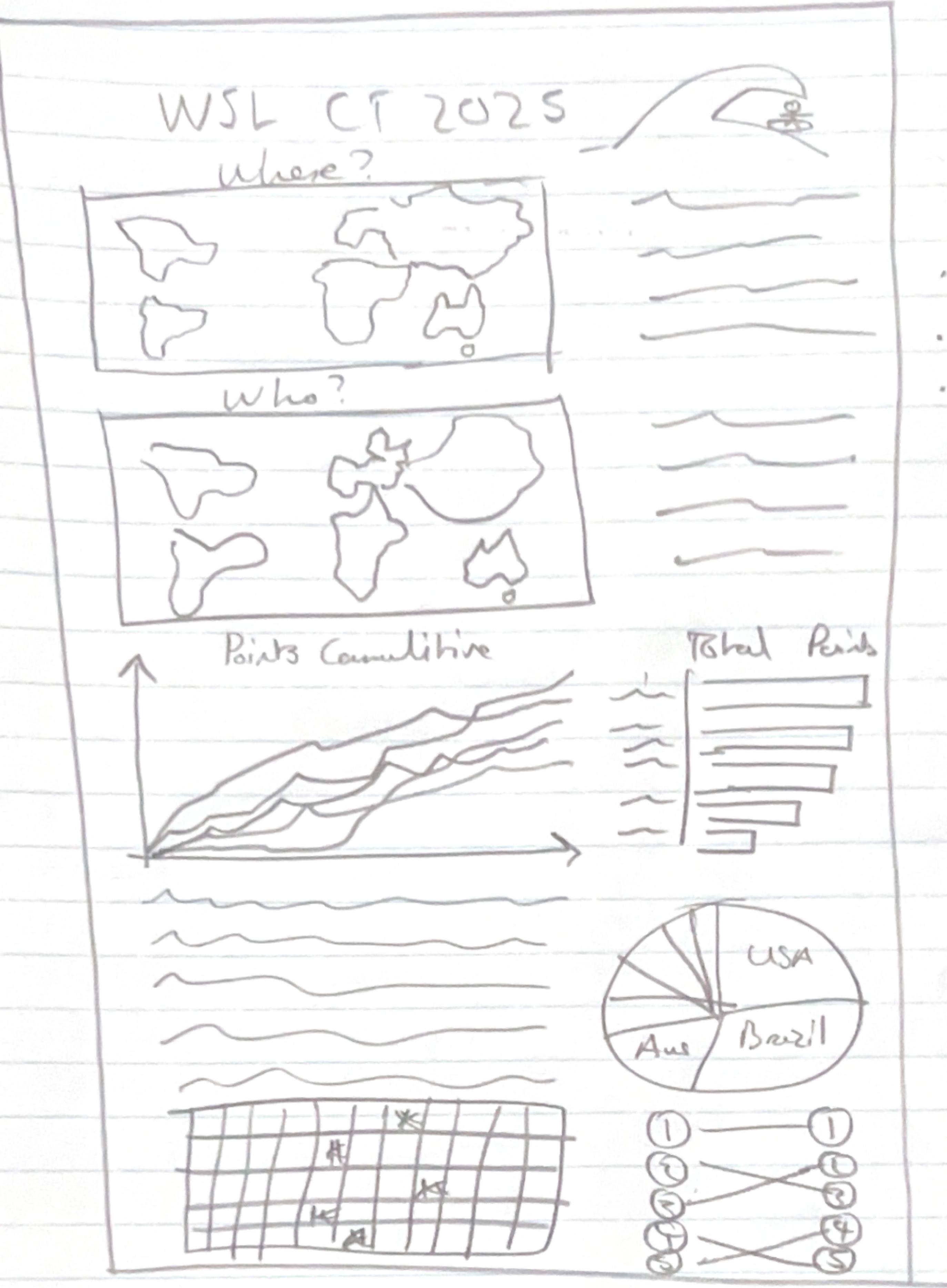
- 2 global maps
- The winner of 2025 season

Pro's

- Visually aesthetic
- High text to ink ratio due to lots of graphs

Con's

- Limited space to convey story of charts



Sheet 2

Ciniperae

- added test
 - title image
 - Heatmap highlights event corners

Focus

Let's first 3 plots

Pro's

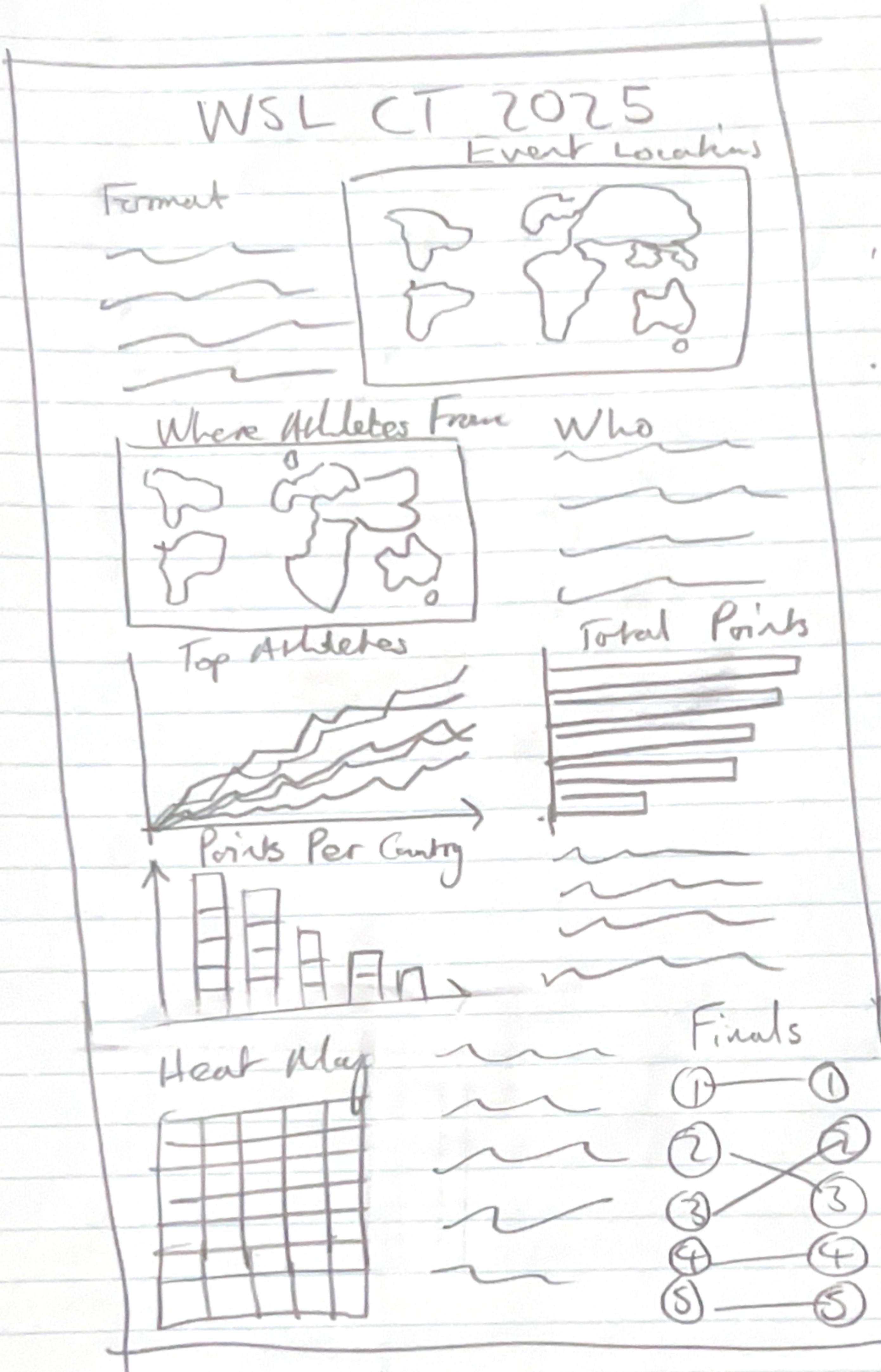
heat to explain
sherry

Con's

Sheet 3

Components

- Different arrangement
- Added Stacked bar chart



Focus

Pro's
Alternate columns
more visual aesthetic

Con's

Final Design



Components

Modular combination of previous designs

- More heat to tell story

Focus
On global maps

Pro's

- Modular design
- 1/3, 2/3 design elements

Cons

- Maybe too much text at bottom