



unsigned and signed

- Closely related to `std_logic_vector`.
- Used for maths on vectors of `std_logic`.
- Useful for *counters*
- Two types allow choice of signed or unsigned arithmetic.
- Roll-over at usual boundaries.
- Required libraries:

```
library ieee;  
use ieee.std_logic_1164.ALL;  
use ieee.numeric_std.all;
```



Conversions

■ un/signed \Leftrightarrow std_logic_vector

```
slv      <= std_logic_vector(signd)
slv      <= std_logic_vector(unsignd)
unsignd  <= unsigned(slv)
signd    <= signed(slv)
```

■ un/signed \Leftrightarrow integer

```
unsignd  <= to_unsigned(int,    unsigned'length)
signd    <= to_signed(int,      signed'length)
int       <= to_integer(unsignd)
int       <= to_integer(signd)
```

Need width for conversion

Conversions

Numbers

Bit vectors

