

1)

1. **$f(n)$ is $\Omega(g(n))$:** taking the limit of $n^{.75}/n^5$ approaches infinity as n approaches infinity. There does not exist any constant that will allow $g(n)$ to be greater for all n , therefore $f(n)$ is omega to $g(n)$.
2. **$f(n)$ is $\Theta(g(n))$:** $\log(n^2)$ which is equivalent to $2\log(n)$ which grows at the same rate of \ln , there for there exists constants c_1 and c_2 such that $0 \leq c_1 g(n) \leq f(n) \leq c_2 g(n)$, for all $n > n_0$ where n_0 is some nonnegative integer.
3. **$f(n)$ is $\Omega(g(n))$:** $n \log n$ big O to $n \cdot \sqrt{n}$ however n^2 is greater than $n \cdot \sqrt{n}$ for all $n > 1$, therefore $f(n)$ is $\Omega(g(n))$. More formally the limit of $f(n)/g(n)$ approaches infinity as n approaches infinity.
4. **$f(n)$ is $O(g(n))$:** e is about 2.7, therefore there does not exist constant such the $f(n)$ would always be greater or equal to $g(n)$. The limit of $f(n)/g(n)$ approaches 0 as n approaches infinity.
5. **$f(n)$ is $\Theta(g(n))$:** The limit of $f(n)/g(n) = 2$ as n approaches infinity, therefore $f(n)$ is omega to $g(n)$.
6. **$f(n)$ is $\Omega(g(n))$:** The limit of $f(n)/g(n)$ approaches infinity as n approaches infinity. $n! = 1 \cdot 2 \cdot 3 \cdot \dots \cdot n-1 \cdot n$, and $n^n = n \cdot n \cdot n \cdot \dots \cdot n \cdot n$. It is clear that $n!$ grows less than n^n , making $f(n)$ $\Omega(g(n))$.

2)

1. $f_1(n) = \Theta(g(n))$ and $f_2 = \Theta(g(n))$ then $f_1(n) + f_2(n) = \Theta(g(n))$.

From the supposition we can assume there are positive constants $c_1, c_2, c_3, c_4, n_1, n_2, n_3$ such that:

$$0 \leq c_1 g(n) \leq f_1(n) \leq c_2 g(n) \text{ for all } n > n_1$$

$$0 \leq c_3 g(n) \leq f_2(n) \leq c_4 g(n) \text{ for all } n > n_2$$

Adding f_1 and f_2 produces:

$$0 \leq (c_1 + c_3)g(n) \leq f_1(n) + f_2(n) \leq (c_2 + c_4)g(n) \text{ for all } n > n_3$$

$c_1 + c_3$ equals some positive constant, and so does $c_2 + c_4$ therefore $f_1(n) + f_2(n) = \Theta(g(n))$.

2. $F_1(n) = O(g(n))$ and $f_2(n) = O(g(n))$ then $f_1(n) = O(f_2(n))$.

Proof by counter example: Suppose $f_1(n) = n^2$, $f_2(n) = n$, and $g(n) = n^3$.

It is clear that $f_1(n) \leq c_1 g(n)$ for some positive constant c_1 for all $n > n_0$.

And that $f_2(n) \leq c_2 g(n)$ for some positive constant c_2 for all $n > n_1$.

However there does not exist a constant c_3 such that, $f_1(n) \leq c_3 f_2(n)$. Therefore the original supposition is false.

4)

a)

Insertion sort timed code:

```
/******  
*Author: Lachlan Sinclair  
*Date: 6/26/2019  
*Description: This program generates an array of size N filled with random numbers  
*and then sorts them, then outputs the time in nanoseconds.  
*insert.txt  
*****/  
  
#include <iostream>  
#include <fstream>  
#include <stdio.h>  
#include <stdlib.h>  
#include <time.h>  
#include <ctime>  
  
using namespace std;  
  
const int N = 50000;  
  
//prototype  
void insertionSort(int[], int);  
  
int main()  
{  
  
    int arr[N];  
    timespec time1, time2, differ;  
    int temp;  
    srand(time(NULL));  
  
    //generate the array of random numbers  
    for (int i = 0; i < N; i++)  
    {  
        arr[i] = rand() % 10000;  
    }  
  
    //http://man7.org/linux/man-pages/man2/clock_gettime.2.html  
    //set the feilds of the first timespec  
    clock_gettime(CLOCK_PROCESS_CPUTIME_ID, &time1);  
  
    insertionSort(arr, N);  
  
    //set the feilds of the second timespec  
    clock_gettime(CLOCK_PROCESS_CPUTIME_ID, &time2);
```

```

        //calculate the difference of the seconds and nanoseconds fields
        differ.tv_nsec = time2.tv_nsec - time1.tv_nsec;
        differ.tv_sec = time2.tv_sec - time1.tv_sec;

        //output the results
        cout << "N: " << N << endl;
        //cout << differ.tv_sec << endl;
        cout << "Time in nanoseconds: " << ((differ.tv_sec*1000000000)+differ.tv_nsec) <<
endl;

        return 0;
    }

    /*****
    * Function: insertion sort
    * Description: implements the insertion sort method to sort an array
    * Input: Address of array, the size of the array
    * Output: none
    *****/
    void insertionSort(int arr[], int size)
    {
        for (int i = 1; i < size; i++)
        {
            int val = arr[i];
            int index = i - 1;
            while (index >= 0 && val < arr[index])
            {
                arr[index + 1] = arr[index];
                index-- ;
            }
            arr[index + 1] = val;
        }
    }
}

```

Merge sort timed code:

```

    /*****
    *Author: Lachlan Sinclair
    *Date: 6/26/2019
    *Description: This program generates an array of size N filled with random numbers
    *and then sorts them, then outputs the time in nanoseconds.
    *insert.txt
    *****/

#include <iostream>
#include <fstream>
#include <stdio.h>
#include <stdlib.h>
#include <time.h>
#include <ctime>

using namespace std;

//prototypes
void mergeSort(int arr[], int size);
void merge(int first[], int second[], int lower, int middle, int upper);
void mergeSortHelper(int first[], int second[], int lower, int upper);

```

```

const int N = 50000;

/*****
* Function: mergeSort
* Description: copies the given array, then passes the original array address, and the new
array address
* to the recursive mergesort function
* Input: Address of array, size of the array
* Output: none
*****/
void mergeSort(int arr[], int size)
{
    //malloc a new array to allow for merging/splitting into one another
    int *temp = (int*)malloc(sizeof(int)*size);
    //copy the original array into the temp array
    for (int i = 0; i < size; i++)
    {
        temp[i] = arr[i];
    }
    //call the helper function
    mergeSortHelper(arr, temp, 0, size);
    //free the temporary array
    free(temp);
    temp = 0;
}

/*****
* Function: merge
* Description: Merges the two halves of the given range into sorted order
* Input: Addresses of the two array's, the lower/middle/upper indexes of the given range
* Output: none
*****/
void merge(int first[], int second[], int lower, int middle, int upper)
{
    //temp variables to allow for incrementing through the two halves of the array
    subset
    int x = lower;
    int y = middle;

    //loop through the indicies of the given subset
    for (int index = lower; index < upper; index++)
    {
        //if there is still variables left in the upper half, and the lower half is
empty or it is less than the value in
        //the lower half, add the value from the upper half to the current position
in the subset
        if (y < upper && (x >= middle || second[y] <= second[x]))
        {
            first[index] = second[y];
            y++;
        }
        //else add the next value from the lower half
        else
        {
            first[index] = second[x];
            x++;
        }
    }
}

```

```

}

/*****
* Function: mergeSortHelper
* Description: The recursive mergesort function. Divides the array into halves, until it
is aof size one, it aleternates splitting and merging of the array
* into the two provided
* Input: Address of two arrays
* Output: none
*****/
void mergeSortHelper(int first[], int second[], int lower, int upper)
{
    if (upper - lower < 2)
    {
        return;
    }
    int middle = (upper + lower) / 2;
    //alternate which array is getting merged to set up for merging the two halves back
together
    //start by splitting the first array into the second array(this insures merging
occurs correctly)
    mergeSortHelper(second, first, lower, middle);
    mergeSortHelper(second, first, middle, upper);
    //merge the two sorted halves together, the final call combined's two halves from
the temp array to the oringal array
    merge(first, second, lower, middle, upper);
}

int main()
{
    int arr[N];

    timespec time1, time2, differ;
    int temp;

    srand(time(NULL));

    //create the array of random numbers
    for (int i = 0; i < N; i++)
    {
        arr[i] = rand() % 10000;
    }

    //http://man7.org/linux/man-pages/man2/clock_gettime.2.html
    //set the feilds of the first timespec
    clock_gettime(CLOCK_PROCESS_CPUTIME_ID, &time1);

    mergeSort(arr, N);

    //set the feilds of the second timespec
    clock_gettime(CLOCK_PROCESS_CPUTIME_ID, &time2);

    //calculate the difference of the seonds and nanoseconds feilds
    differ.tv_nsec = time2.tv_nsec - time1.tv_nsec;
    differ.tv_sec = time2.tv_sec - time1.tv_sec;

```

```

        //output the results
        cout << "N: " << N << endl;
        //cout << differ.tv_sec << endl;
        cout << "Time in nanoseconds: " << ((differ.tv_sec * 1000000000) + differ.tv_nsec)
<< endl;

        return 0;
    }

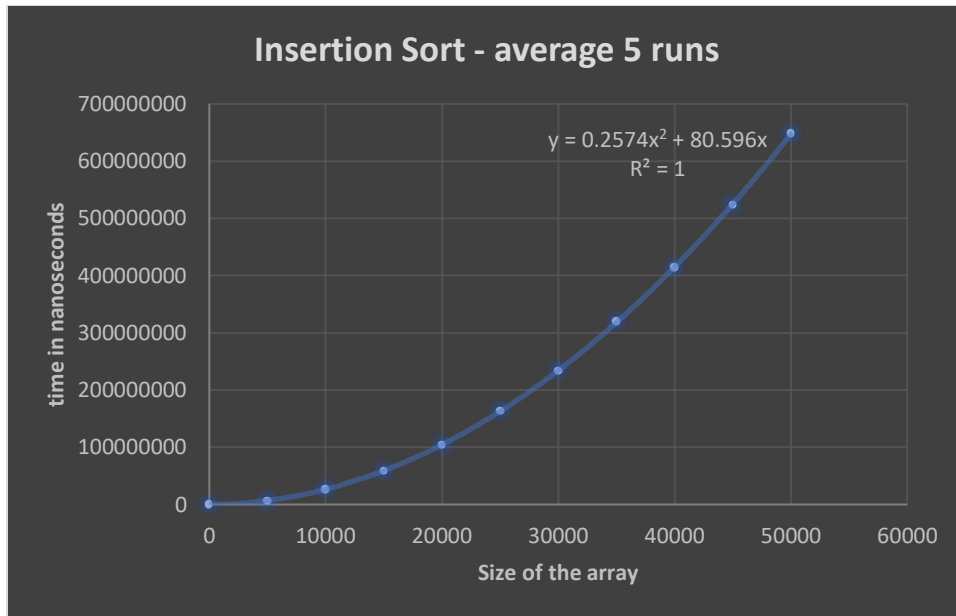
    b)

```

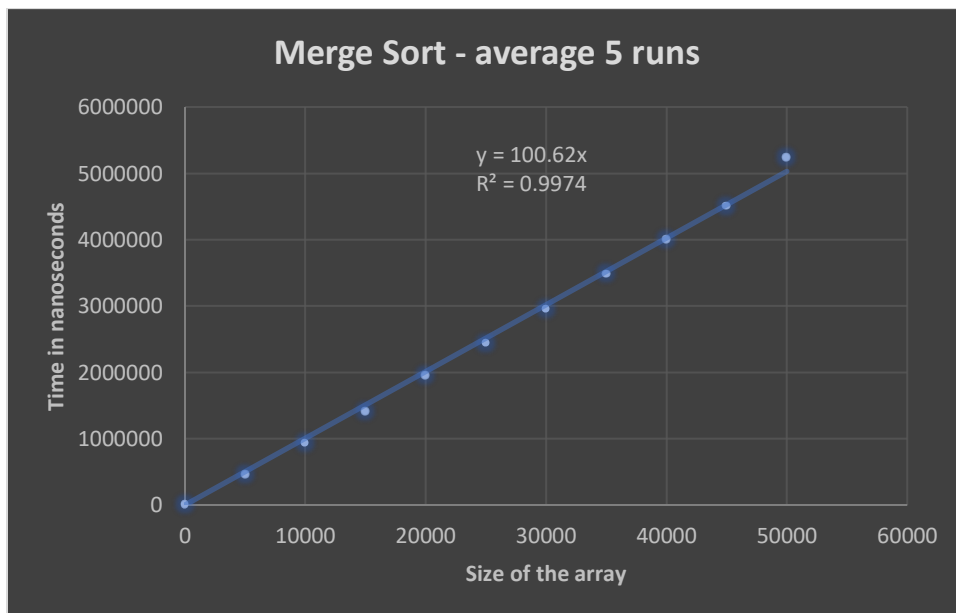
| MergeSort | | | | | | |
|-----------|---------|---------|---------|---------|---------|-----------|
| N | trial 1 | trial 2 | trial 3 | trial 4 | trial 5 | Average |
| 0 | | | | | | 0 |
| 5000 | 448279 | 457967 | 476115 | 448188 | 469111 | 459932 |
| 10000 | 943138 | 916883 | 912316 | 960949 | 960027 | 938662.6 |
| 15000 | 1398178 | 1399513 | 1395784 | 1455832 | 1408138 | 1411489 |
| 20000 | 1922630 | 1910917 | 1996724 | 1992600 | 1901622 | 1944898.6 |
| 25000 | 2422759 | 2431795 | 2425869 | 2512516 | 2423162 | 2443220.2 |
| 30000 | 2966791 | 2945618 | 2957086 | 2937114 | 2960497 | 2953421.2 |
| 35000 | 3463796 | 3484978 | 3486337 | 3494186 | 3512193 | 3488298 |
| 40000 | 4012025 | 4010576 | 4004838 | 4010034 | 3970930 | 4001680.6 |
| 45000 | 4516411 | 4472086 | 4496950 | 4521055 | 4524127 | 4506125.8 |
| 50000 | 5240903 | 5075710 | 5797268 | 5066025 | 5024848 | 5240950.8 |

| InsertionSort | | | | | | |
|---------------|-----------|-----------|-----------|-----------|-----------|-------------|
| N | trial 1 | trial 2 | trial 3 | trial 4 | trial 5 | Average |
| 0 | | | | | | 0 |
| 5000 | 6533945 | 6516649 | 6442082 | 6631803 | 6575855 | 6540066.8 |
| 10000 | 25952578 | 25992502 | 25721008 | 25978014 | 25880850 | 25904990.4 |
| 15000 | 57896161 | 58428079 | 58348038 | 58352412 | 57928288 | 58190595.6 |
| 20000 | 103079821 | 103800059 | 103761754 | 108317984 | 102878086 | 104367540.8 |
| 25000 | 160510839 | 161477074 | 160793479 | 173351008 | 163543575 | 163935195 |
| 30000 | 231615210 | 233470100 | 232497451 | 234021755 | 237236470 | 233768197.2 |
| 35000 | 337297698 | 316979532 | 315402369 | 315613609 | 316359518 | 320330545.2 |
| 40000 | 414718375 | 413684332 | 414114508 | 416100498 | 412436265 | 414210795.6 |
| 45000 | 522942648 | 532548017 | 520339097 | 519825388 | 520127527 | 523156535.4 |
| 50000 | 646950664 | 647597656 | 654956594 | 646050800 | 645904833 | 648292109.4 |

c)

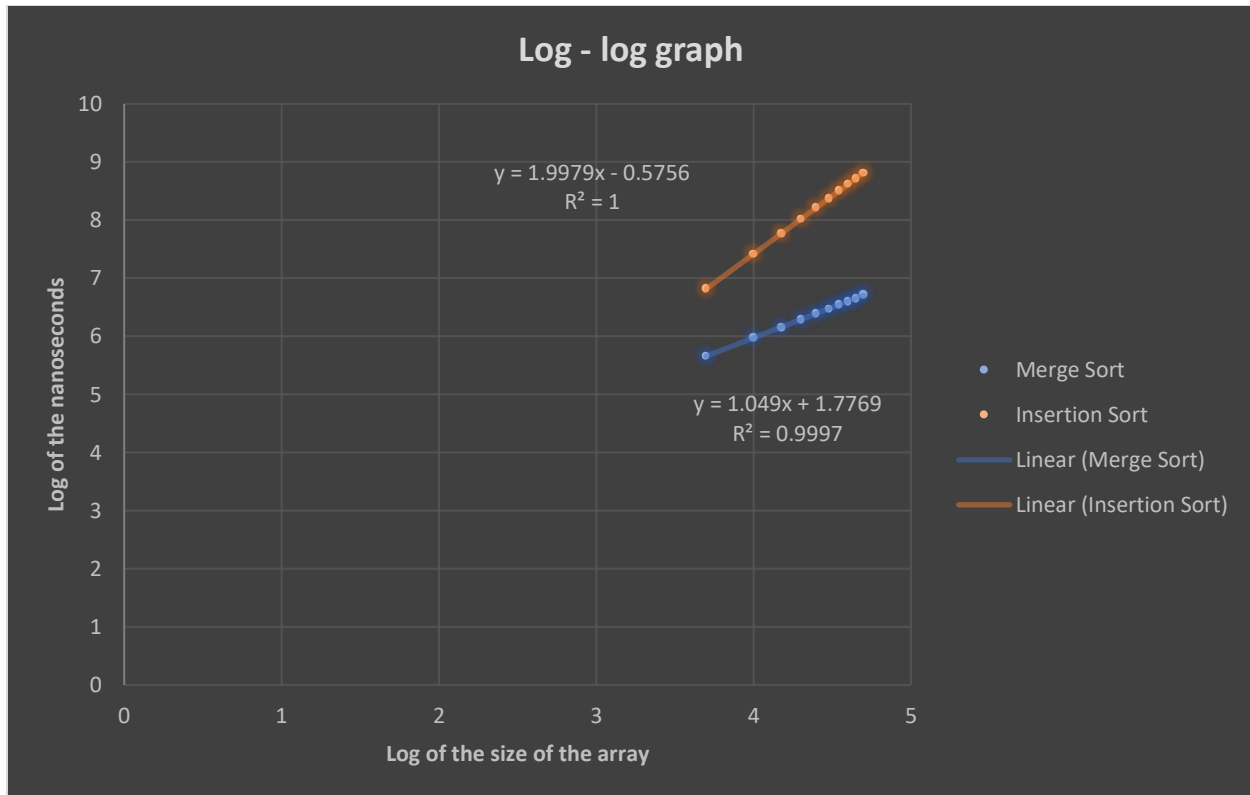


For Insertion sort a polynomial of degree 2 was the best fit for the data, which was expected.



For Merge sort a linear equation was the best fit, this was also expected.

d) The coefficients for the log – log graph ended up being extremely close to the expected values with quite good R values.



e) My experimental data's runtime was extremely close to the expected theoretical runtime. My insertion sort program produced data that followed a trendline of a polynomial with a degree of two. These results are exactly what the theoretical run time is expected to be.

For the Merge sort the data also closely matched the theoretical run time. While it is hard to tell since it returned a linear (n) runtime, this is expected the outer n value in $n \cdot \log(n)$ is so much larger than the $\log(n)$ value.

For both methods the coefficients in my log- log graph also exactly matched the expected theoretical values.

I did find it odd however that my insertion sort produced a better R^2 value than my merge sort. I had expected merge sort to be more stable since its best case runtime and worse case runtime are exactly the same. This was likely do to something going on behind the scenes of the server.