

A decorative graphic on the left side of the slide, consisting of a 2x2 grid of squares. The top-left square is blue, the top-right is light blue, the bottom-left is red, and the bottom-right is yellow. Each square has a horizontal gradient effect.

Chapter 8

Classification

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Classification

- One of the most frequent task in analytics
 - Without paying attention, we are all the time classifying things
 - We perform a classification task when:
 - Marking a comment as rude or polite
 - Adding someone to our social network
 - Telling our child if an animal in the zoo is a bear, bird, cat etc.
 - Reading numbers from a sheet of paper
- The main difference from Regression is that in classification the target is discrete



Classification

- Classification Task

- Predictive task where a label to be assigned to a new, unlabeled, object, given the value of its predictive attributes, is a qualitative value representing a class or category.
- Classification is the problem of identifying to which of a set of categories a new observation belongs, on the basis of a training set of data containing observations (or instances) whose category membership is known.

Example

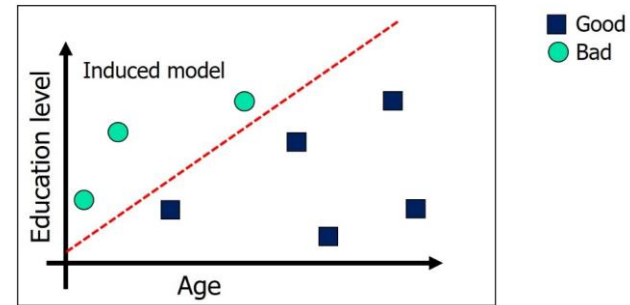
Name	Age	Company
Andrew	51	Good
Bernhard	43	Good
Dennis	82	Good
Eve	23	Bad
Fred	46	Good
Irene	29	Bad
James	42	Good
Lea	38	Good
Mary	31	Bad



*If age < 32
Then company is Bad
Else company is Good*

Example

Name	Age	Education level	Company
Andrew	51	1.0	Good
Bernhard	43	2.0	Good
Dennis	82	3.0	Good
Eve	23	3.5	Bad
Fred	46	5.0	Good
Irene	29	4.5	Bad
James	42	4.0	Good
Lea	38	5.0	Bad
Mary	31	3.0	Good



*If person > decision border
Then company is Bad
Else company is Good*



Classification Algorithms

- Dozens of algorithms exist and a lot of them have many variations
- The algorithms can be *classified* into 4 categories
 - **Distance-based algorithms**
 - **Probability-based algorithms**
 - Search-based algorithms
 - Optimization-based algorithms



Classification Algorithms: Distance-based

- **Distance-based algorithms**
 - **K-nearest Neighbor**
 - Case-based Reasoning



Classification Algorithms: Probability-based

- **Probability-based algorithms**
 - **Logistic Regression**
 - Naïve Bayes



Classification Algorithms: Search-based

- **Search-based algorithms**
 - Decision Tree
 - Random Forest



Classification Algorithms: Optimization-based

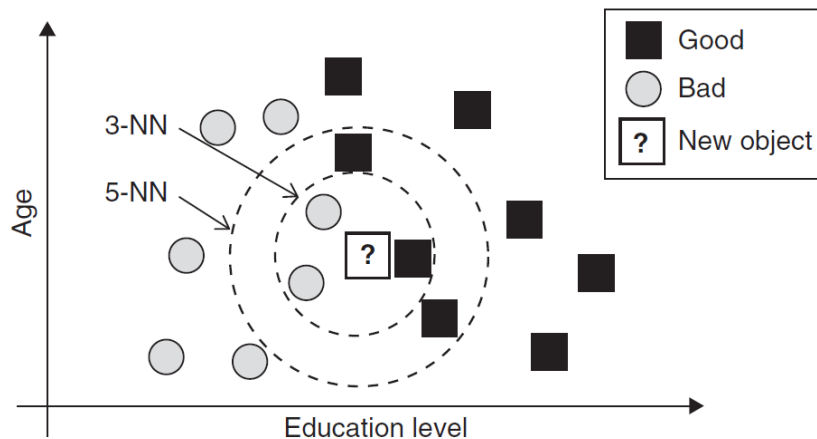
- **Optimization-based algorithms**

- Support Vector Machines
- Artificial Neural Networks

K-nearest Neighbor Algorithm

Algorithm K-NN test algorithm.

- 1: INPUT D_{train} , the training set
 - 2: INPUT D_{test} , the test set
 - 3: INPUT d , the distance measure
 - 4: INPUT x_i objects in the test set
 - 5: INPUT K , the number of neighbors
 - 6: INPUT n , the number of objects in the test set
 - 7: **for all** object x_i in D_{test} **do**
 - 8: **for all** object x_j in D_{train} **do**
 - 9: Find the k objects from D_{train} closest to x_i according to the chosen distance measure d
 - 10: Assign x_i the class label most frequent in the k closest objects
-



Note: The algorithm can be easily transformed into a Regressor if we simply return the mean of the k closest object's target attribute



K-nearest Neighbor Algorithm

■ Pros

- Its simplicity
- Good predictive power in several problems
- It is inherently incremental

■ Cons

- k-NN can take a long time to classify a new object
- The use of only local information to classify new objects
- Sensitive to the presence of irrelevant attributes and outliers
- **Predictive quantitative attributes need to be normalized**



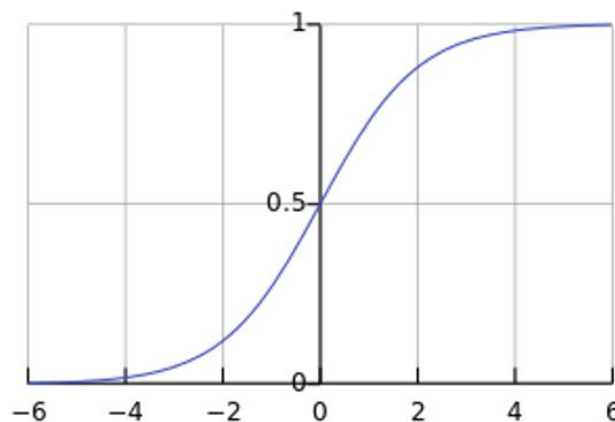
Logistic Regression Algorithm

- Many problems of classification are not deterministic
 - The relationship between input attributes and class is probabilistic
 - For example card games, sports bets, etc.
- Despite the misleading name this is a classifier not a regressor
- Built on top of linear regression
- „Classification via Regression“

Logistic Regression Algorithm

- The problem: $p(y = 1 \mid \mathbf{x}; \boldsymbol{\theta})$
- As we can see this is a binary problem
- Linear Regression: $\hat{y} = \mathbf{w}\mathbf{x}$
- Logistic Regression: $\hat{y} = \sigma(\mathbf{w}\mathbf{x})$
- Sigmoid/logistic function:

$$\sigma(z) = \frac{1}{1 + e^{-z}}$$





Logistic Regression Algorithm

- **The Objective Function for Linear Regression:**

$$E = \frac{1}{n} \sum_{i=1}^n (\hat{y}_i - y_i)^2 + \lambda \sum_{i=1}^p (w^{(i)})^2$$

- **The Objective Function for Logistic Regression**

- Cost for the i -th instance:

$$\begin{aligned} \text{cost}(\hat{y}^{(i)}, y^{(i)}) &= \begin{cases} -\log(\hat{y}^{(i)}) & \text{if } y^{(i)} = 1 \\ -\log(1 - \hat{y}^{(i)}) & \text{if } y^{(i)} = 0 \end{cases} \\ &= -y^{(i)}\log(\hat{y}^{(i)}) - (1 - y^{(i)})\log(1 - \hat{y}^{(i)}) \end{aligned}$$

- Total cost:

$$-\frac{1}{n} \sum_{i=1}^n (y^{(i)}\log(\hat{y}^{(i)}) + (1 - y^{(i)})\log(1 - \hat{y}^{(i)}))$$

- This is called cross-entropy



Logistic Regression Algorithm

- **How to do Logistic Regression with multiple classes?**
 - The easiest solution is to train an independent model for each of the class labels
 - This is called One-vs-Rest algorithm
 - The problem is this assumes the classes are distinct and non-related
- **However Logistic Regression is using a linear model we can extend the data with polynomial features as we did with Linear Regression previously**



Measuring predictive performance

- Assess predictive performance of a classification model
 - How frequent the predicted labels are the true class labels?
 - Model predictive performance must be better than predicting in the majority class
 - Class with the largest number of objects

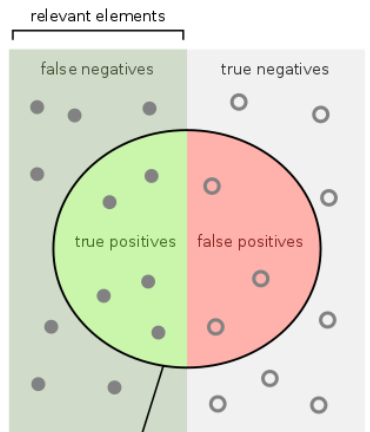


Measuring predictive performance

- Confusion matrix reports the predictive performance of a binary classifier
 - True class
 - Positive class
 - Negative class
 - Predicted class
 - Each cell contains the count
 - Can be easily extended to multiclass problems

		True class	
		p	n
Predicted class	P	True positives (TP)	False positives (FP)
	N	False negatives (FN)	True negatives (TN)

Measuring predictive performance



How many relevant items are selected?
e.g. How many sick people are correctly identified as having the condition.

How many negative selected elements are truly negative?
e.g. How many healthy people are identified as not having the condition.

Sensitivity = $\frac{\text{true positives}}{\text{true positives} + \text{false negatives}}$

Specificity = $\frac{\text{true negatives}}{\text{true negatives} + \text{false positives}}$

$$\frac{FP}{FP + TN}$$

False positive rate (FPR) = 1-TNR

$$\frac{FN}{TP + FN}$$

False negative rate (FNR) = 1-TPR

$$\frac{TP}{TP + FN}$$

True positive rate (TPR), also known as recall or sensitivity

$$\frac{TN}{TN + FP}$$

True negative rate (TNR), also known as specificity

$$\frac{TP}{TP + FP}$$

Positive predictive value (PPV), also known as precision

$$\frac{TN}{TN + FN}$$

Negative predictive value (NPV)

$$\frac{TP + TN}{TP + TN + FP + FN}$$

Accuracy

$$\frac{2}{1/\text{precision} + 1/\text{recall}}$$

F1-measure



Literature, further reading

- Multinomial Logistic Regression https://en.wikipedia.org/wiki/Multinomial_logistic_regression
- Further methods and comparison https://scikit-learn.org/stable/auto_examples/classification/plot_classifier_comparison.html
- <http://biointelligence.hu/pdf/02-from-linear-regression-to-deep-learning.pdf> (Special thanks to [Krisztian Buza](#) for allowing me to use materials from this presentation)
- <https://www.deeplearningbook.org/contents/ml.html>



Questions?

