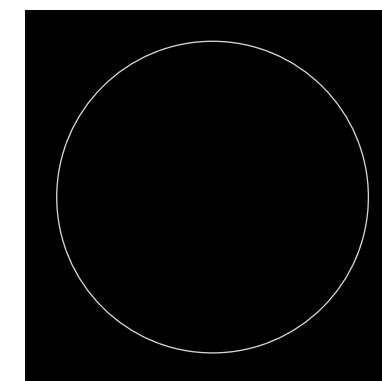
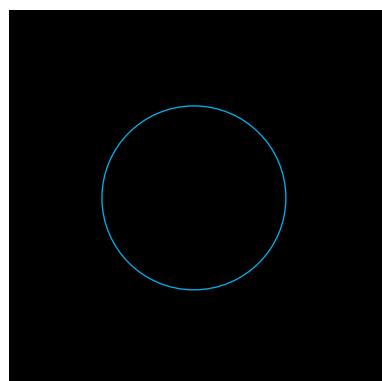
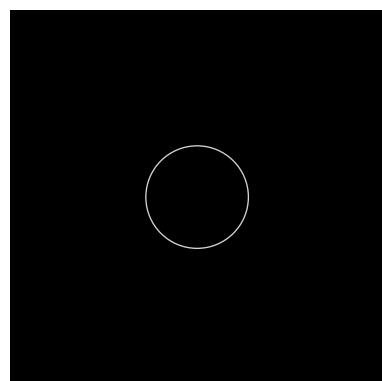
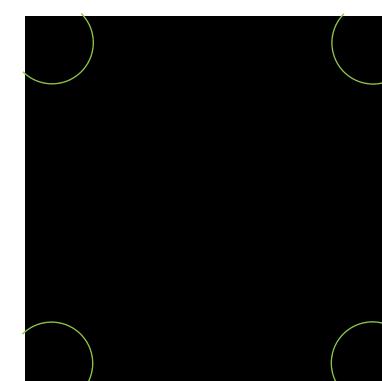
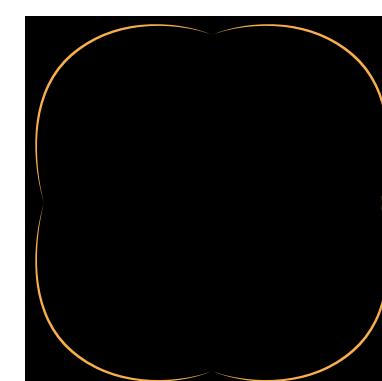
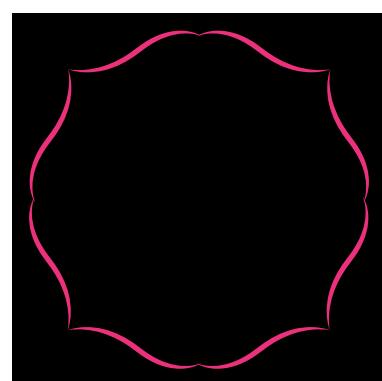
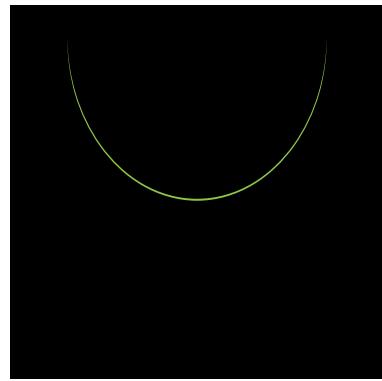
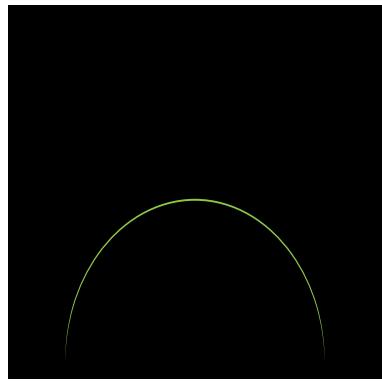
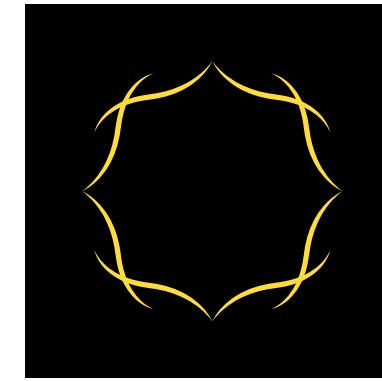
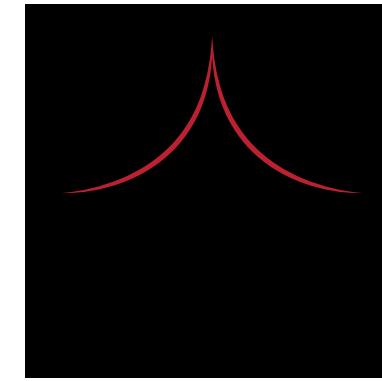
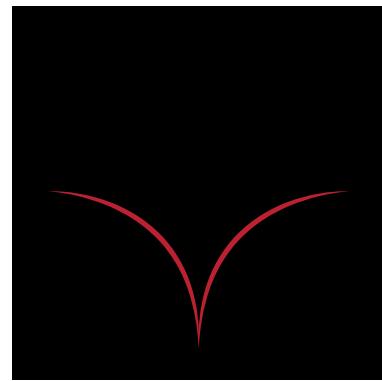
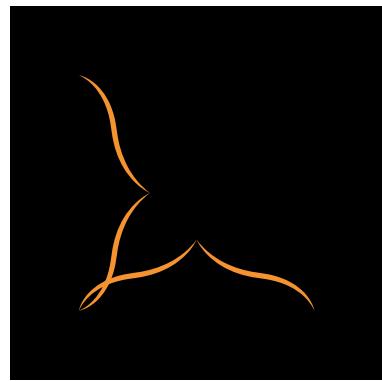
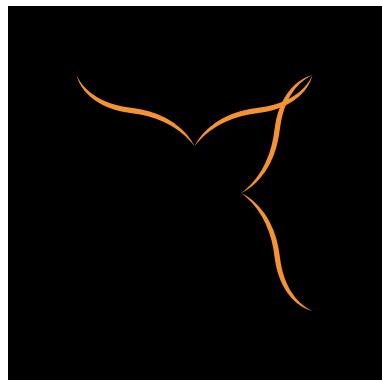
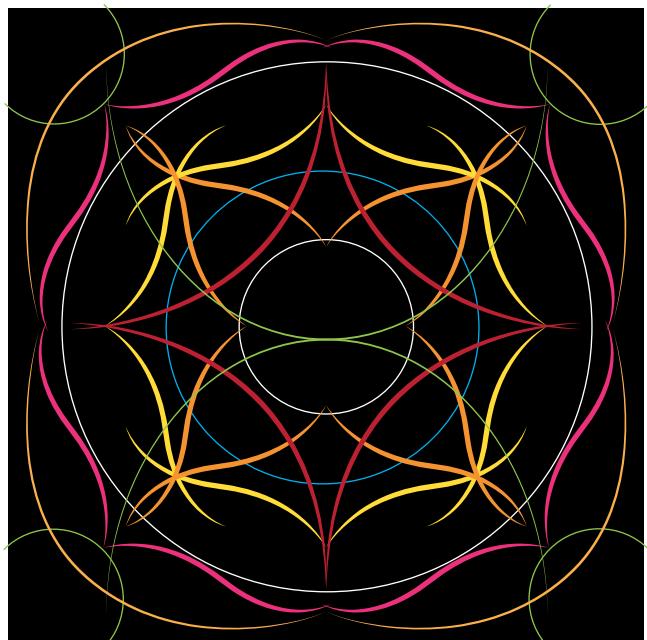
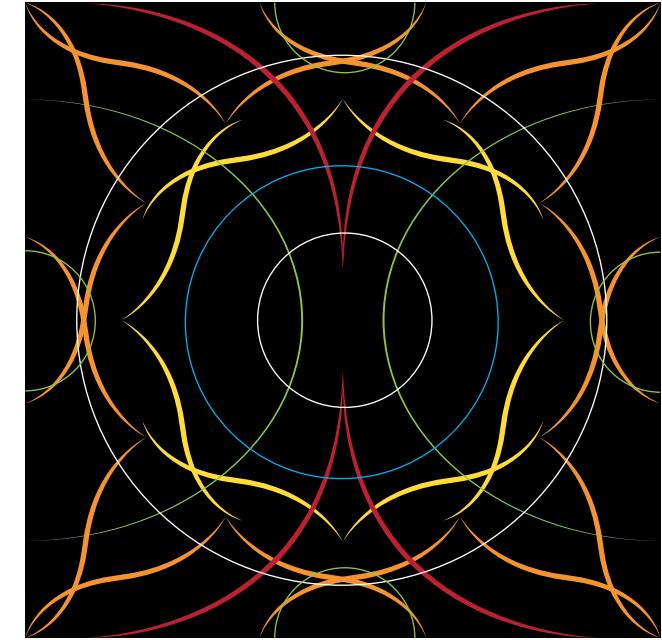
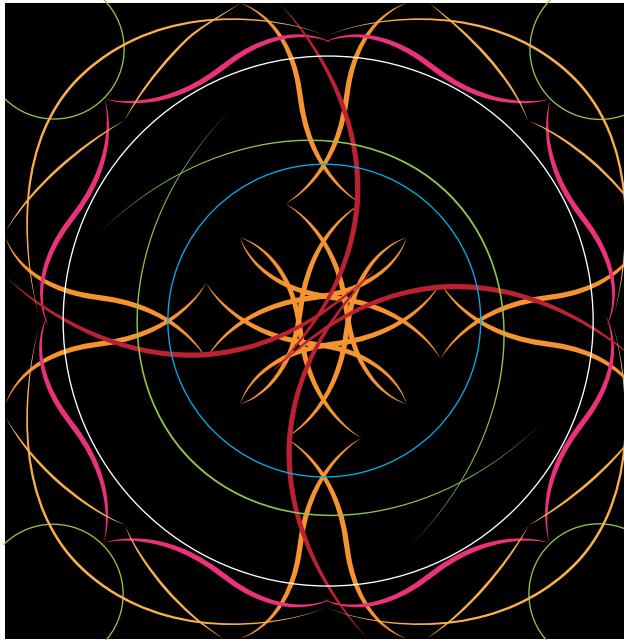
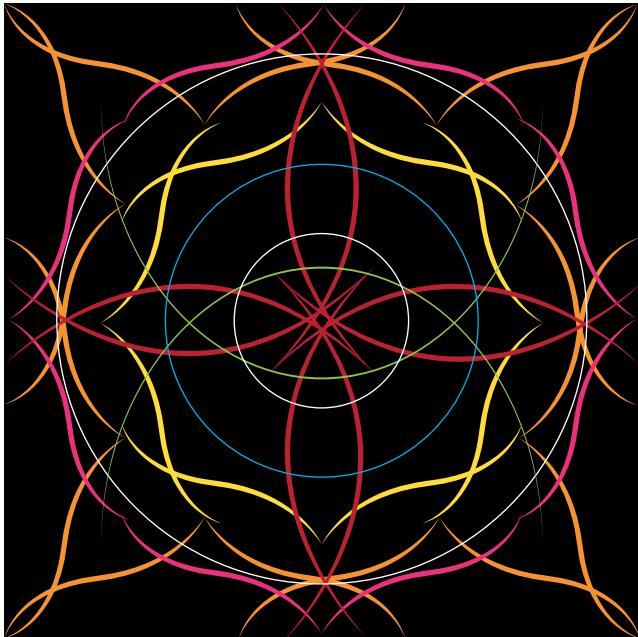


Propositions graphiques de calques



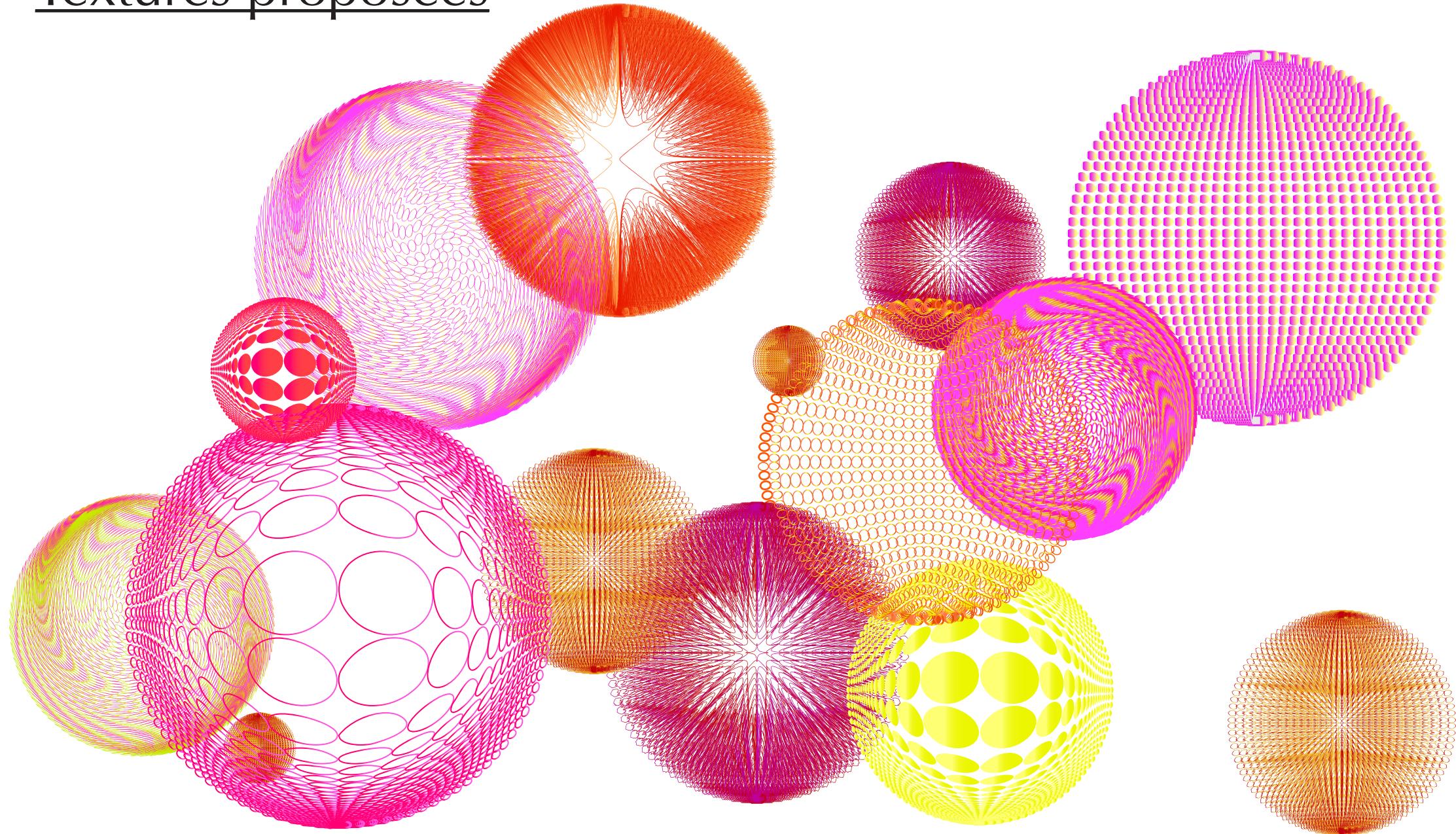
Différentes compositions



Ces images représentent différentes compositions finales obtenues par la superposition des mêmes calques. La composition finale change à chaque fois en fonction des mouvements réalisés par la personne devant le capteur (chaque mouvement active un calque différent). Les calques ne sont pas statiques, il y a des effets de répétition, de rotations, de zooms ainsi qu'un jeu d'opacité qui changent avec chaque activation d'un calque.

Afin d'enrichir notre univers graphique, nous avons décidé d'appliquer un remplissage des formes circulaires pour les transformer en sphères dont les textures varieront selon les calques qui seront activés.

Textures proposées



Compositions finales obtenues

