Jevgenij Ivanov

Software Engineer

📞 +353 86 842 0179
@ Ladnopokaa@gmail.com
🔗 linkedin.com/in/jevgenij-ivanov-053958b0/
🔗 https://ladnopoka.github.io/
📍 Dublin, Ireland

SUMMARY

Enthusiastic software engineer with a diverse background in development, DevOps, and quality assurance. Skilled in Python, C#, JavaScript, and web technologies, with expertise in AWS, cloud infrastructure, and DNS management. I'm driven by a passion for continuous improvement and problem-solving, honed through both academic and industry experience.

I maintain a **portfolio** of personal and academic projects. My **Spotify Playlist Enhancer** showcases skills in web development and API integration, while my thesis on **Dungeon Forge**, a plugin for the Godot engine, highlights my ability to build complex systems involving advanced algorithms, data structures, mathematics, and procedural generation.

EXPERIENCE

Software Engineering Intern

Zendesk

📅 02/2023 - 09/2023   📍 Dublin, Ireland

Worked with a dynamic DevOps team, working on Edge Technologies.

- Collaborated in the Edge DNS team of 5 skilled DevOps Engineers, focusing on the creation and management of services crucial to the reliability of Zendesk's products.
- Learned a range of tools and systems including AWS, Docker, Google Cloud, Jenkins, IAM, and Terraform.
- Developed an AWS CodeBuild project for SPF (Sender Policy Framework) mailing automation, reducing manual intervention.
- Engineered application features and automated system processes using Python programming language.
- Engaged in DNS and Cloud Infrastructure, expanding technical skills and contributing to major projects.
- Gained substantial experience with GitHub, improving code management and version control skills.
- Contributed to SCRUM meetings, gaining experience in Agile methodologies and fostering improved team collaboration.

Localization Specialist

Keywords Studios

📅 07/2013 - 09/2020   📍 Dublin, Ireland

Ensured the quality and accuracy of localized text in various video games

- Performed functional, compliance, and localization QA testing.
- Daily use and integration between databases such as JIRA, Bonsai, LAMS and SQL.
- Wrote Test Plans and Test Cases for upcoming projects, reducing the preliminary phase by 1 - 2 days.
- Executed System and Regression Testing on 4 different console platforms.
- Overcame up to 5 hours of overtime per day for some strict project deadlines.
- Promoted within 12 months due to strong performance and organizational impact – ahead of schedule by 6 months.
- Received the "Always Ready to Lend a Hand" award during a project for assisting team members in completing their checklists more efficiently, leading to a 10% - 15% increase in overall team checklist progression.

EDUCATION

Bachelor's in Computer Science & Software Engineering

Maynooth University

📅 09/2020 - 06/2024   📍 Kildare, Ireland

Primary & Secondary Schools

Blakestown Community School

📅 2006 - 2013   📍 Dublin, Ireland

CERTIFICATION

Bachelor of Science Degree

1:1 First Class Honours Diploma. Awarded at Maynooth University in 2024.

Leaving Certificate

Final exam of the Irish secondary school system and the university matriculation examination in Ireland.

SKILLS

Python	**C#**	**Java**	**JavaScript**
HTML	**CSS**	**Ruby**	**C++**

Godot	**Unity**	**Blender**	**GitHub**
AWS	**Cloudflare**	**Docker**	**DNS**

Web Development	**Computer Networks**
Algorithms & Data Structures	**Graphics**

INTERESTS

Always curious about the latest technology trends, exploring new software tools, engines, and AI. Fascinated by video games and computer graphics.

Outside of technology, I enjoy staying active through hiking, martial arts, table tennis, and badminton. Occasionally, you will catch me playing a game of Chess.

UNIVERSITY GRADES

Fourth Year Grades (75.1% Overall)

Music Programming (**84%**), Image & Optical Processing (**84%**), Machine Learning & Neural Networks (**79%**), Artificial Intelligence & Language Processing (**40%**), Designing for Virtual Environments (**76%**), Computer Graphics (**63%**), Advanced Concepts & Issues in Computer Science 1 (**67%**), Advcanced Concepts & Issues in Computer Science 2 (**92%**), Readings in the Foundations of Computer Science (**82%**), Final Year Project (**78%**).

Third Year Grades (70.3% Overall)

Software Design (**98%**), Team Project (**86%**), Software Verification (**62%**), Computation & Complexity (**57%**), Computer Networks (**51%**), Programming Languages & Compilers (**68%**).

Second Year Grades (76.8% Overall)

Databases (**94%**), Algorithms & Data Structures (**89%**), Algorithms & Data Structures 2 (**73%**), Computer Architecture (**71%**), Web Information Processing (**83%**), OS: Communications & Concurrency (**59%**), Software Testing (**49%**), Introduction to UI & UX (**97%**), Software Engineering & Process (**65%**), Theory of Computation (**63%**), Calculus 3 (**88%**), Statistics (**91%**).

First Year Grades (85.3% Overall)

Introduction to Computer Science (**89%**), Introduction to Computer Science 2 (**100%**), Computer Systems (**92%**), Computer Systems 2 (**86%**), Linear Algebra (**91%**), Differential Calculus (**88%**), Integral Calculus (**77%**), Critical Skills (**73%**).

WORK REFERENCES

Agnieszka Milosevic (Zendesk Team Manager)

https://www.linkedin.com/in/agamilosevic/

agnieszka.milosevic@gmail.com
aga.milosevic@zendesk.com

Alex Karpouski (Keywords Team Lead and Project Manager)

linkedin.com/in/alex-karpouski