

Professional Skills

Project Management Content Development Agile Process

UX Skills

Low-fi Wireframing
High-fi Prototyping
User Flows
Usability Testing
Copywriting
Information Architecture

Technical Skills

HTML/CSS SCSS, less Javascript (React, Vue) Interaction Design Mobile-first web apps

Education

Conestoga College, Advertising, 2007-2009

University of San Diego, HCI, 2014

Caryn Humphreys

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I thrive on cross-functional teams, working with users to build elegant products that solve real problems. I believe that being a good UX and UI designer requires a high level of practical skill in front-end development. When I'm not learning about behavioral cognition, neuroscience, and psychology, I enjoy being active in skills-based volunteering, community groups, and STEM advocacy.

London, ON

Flyt (a part of JustEatTakeaway.com group)
Nov 2019 - Feb 2021 // Product Manager: North America

- Team lead responsible for planning quarterly team initiatives in alignment with stakeholders.
- Responsible for researching operational inefficiencies. Examined process flows to identify data-driven business opportunities.
- Delivered operational improvements resulting in (est.) 80% increase in profit and (est.) 70% decrease in operational waste.
- Facilitated product planning through iterative wireframing/prototyping, user flow diagramming, short and long-term technical roadmaps.
- Designed and built a library of operational playbooks to assist with complex internal technical processes
- Applied front-end development (Vue) and interface design to new and existing internal technical operations products
- Coached team members on Leadership, UX design, Web Design,
 Front-end Design concepts (SCSS, flexbox, etc.), and Communication



Bonus

twitter.com/LadyCarni codepen.io/ladycarni medium.com/@LadyCarni flickr.com/photos/ladycarni behance.net/humphreys

Trivia

STEM event volunteer
Conference speaker
UX Skills workshop leader
Ladies that UX member
Code Like a Girl writer
Technical Chats for Women
founder

Dev London founder WPM: 128

VV P / VI: 120

Ping pong nickname: Cobra

Hobbies

Painting
Quilting
Writing
Reading
Landscaping
Baking
Furniture Restoration
PC Gaming
Woodworking

Vehikl

May 2012 - Nov 2019 // UX Designer, Front-end Developer

- Design leadership at a fast-paced custom web app consultancy serving clients worldwide.
- Collaborative project management working with clients and developers on cross-functional teams.
- Lead on product planning: Wireframing (whiteboard / Balsamiq),
 Prototyping (Sketch/inVision / HTML), Usability Testing.
- Lead on Hybrid App Designs (mobile-first web apps).
- Experience with functional front-end web apps (React, Vue).
- Advocate for style quality, consistency, and DRYness (SCSS linting).
- Designer and maintainer of style guides for Vehikl and its clients.
- Vehikl social media, marketing, print designs (banners, stickers, business cards, coasters, flyers, brochures), swag designs (t-shirts, polos, hoodies, hats), community event leader, brand advocate

WATMEC

Aug 2010 - May 2012 // Director of Marketing

- Designed, deployed, and maintained WATMEC family of websites
- Designed and delivered email newsletters and marketing updates
- Online marketing including: website content, banners, contests, surveys and newsletters
- Created and prepared tradeshow materials such as signage, contests,
 e-learning catalogs and brochures for Sales Representatives