

ABOUT ME

I am a junior programmer. Although I am only in my fourth year of university, I have already done a great variety of projects on my own, won several awards and work for a video game company.

I am a very enterprising person, outgoing and eager for new experiences.

CONTACT

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Mataro, Barcelona

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Nationality: Spanish & Australian

Date of birth: 13/12/2000

Gender: Female

LINKS

Portfolio:

https://ladymarinadev.wixsite.com/portfolio

Linkedin:

https://www.linkedin.com/in/marina-chavarria-gonzalez/

Marina Chavarria Gonzalez

Junior programmer

WORK EXPERIENCE

XNERGIC TECNOCAMPUS

I work with Xnergic, a company that's gives different technology curses during the year to children, I have done from Unity and C# to Arduino.

INTERSHIP AT KANEDA GAMES SL

I work for 3 months for unpublish project. I was with a programming team following their coding guideline, making physics, player controllers, and making the game structure of menus and game modes.

GAME AWARDS

CAECUS | BEST GAME AT KING GAME JAM

November 2019

- Me and my team were chosen to participate at Not Only Games game jam for King.
- We had three days to design a videogame with a theme. In the end our game won
 overall Best Game.

CODEBOX | 2nd PLACE AT HACKATHON OF GAMESA

October 2020

- CodeBox was an AR programming tool for children to learn the basics of robotics and programming.
- With this project we won second place at Spanish Startups hackathon with a price of €1.500.

BABY KING | HONORABLE MENTION AT INDIEDEV GAME JAM October 2020

- We got honorable mention at IndieDevDay game jam.
- Our game was also appeared at the magazine <u>DeVuego</u>, from been one of the top best games at that game jam.

WORLD CLASSMATE | 1st PLACE AT HACKATHON OF GAMESA

November 2021

- World Classmate is an educational app that approaches networking for students in a gamified way.
- At the hackathon the jury was made from Microsoft, Lego Education and Pixar with others, in the end we got a winning price of 2.500€ with the opportunity to develop the app with 15.000€

FORMATION

VIDEOGAME DESIGN | TECNOCAMPUS

2018 - Currently studying

Im currently on my forth year studying videogames design at Tecnocampus Mataro.

LANGUAGES

English: High

Spanish: Native

Catalan: Native

SKILLS

- C#
- Lua
- Unity
- Defold
- Unreal engine
- Python