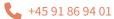
Krystof Spiller









Senior Fullstack Software Engineer

Professional experience _____



SENIOR SOFTWARE ENGINEER

Copenhagen, Denmark

- Enabled a more efficient sales funnel by revamping billing in a cross-functional teamwork with RevOps and Finance teams integrating Stripe and HubSpot. Experience with demoing to stakeholders, product-oriented collaboration and negotiation of solutions with designers and PMs. Curious and open to learn and improve from my colleagues and critical feedback from 1:1s and performance reviews.
- Delivered a time-critical feature without delays, implemented publicly accessible calculator tool, added alternative currency exchange rates provider, added an automated dead link checker and functionality for simpler and consistent modal implementations including forms.

Cross-functional teamwork | Ideation sessions | Technical discussions | Stakeholder demos | Office hours | HubSpot | Stripe

Capdesk Capdesk JUNIOR SOFTWARE ENGINEER

Copenhagen, Denmark

· Onboarding buddy for an engineer and a designer. Regular knowledge sharing via pair programming. Outside of full-stack feature work, built Heroku ↔ Slack integration to announce releases, implemented a spellchecker in GitHub Actions using LanguageTool, added OpenAPI, wrote an ESLint rule and Git hooks for improved workflow. Went through acquisition by Carta.

Mentoring colleagues Pair programming Ruby on Rails React TypeScript PostgreSQL GitHub Actions Heroku Slack API

SYSTEMATIC Systematic

JUNIOR SYSTEMS ENGINEER

Aarhus, Denmark

2019 - 2020

• Improved dependency management and build system for hospital task system app for nurses and orderlies. Attained Kanban experience.

Retrospectives Daily standup Kanban Powershell C# .NET Core TeamCity CI

Education

DTU Technical University of Denmark, Copenhagen

Denmark 2020 - 2022

MASTER OF COMPUTER SCIENCE AND ENGINEERING

- Thesis: Aiding Informed Critical Thinking: Mining and Visualizing the Evolution of Online Content
- Al and algorithms study line: Data structures | Multi-agent systems | Deep learning | UX engineering | Computer vision



VIA University College, Horsens

Denmark 2016 - 2020

- BACHELOR OF ICT ENGINEERING
- Final project: Cloud computing for end users | Electron | React | Docker · Data engineering specialization: Database optimization | Data security and encryption | Data warehousing

Certificates_____



Learn =GO for Developers **BOOT.DEV** - 2023

Deep Learning Specialization

DEEPLEARNING.AI - 2020

Projects_____

HabitVille

2023 - Present

Hobby project for tracking habits and gamifying it in a tycoon-game. Started with a web app, now working on iOS mobile app.

Skills

Interpersonal Thorough & kind code reviews | Sharing critical feedback in a non-contentious way

Technologies Ruby on Rails | React (+ Native) | TypeScript | PostgreSQL | Git | GitHub Actions | Tailwind CSS | Go | C# | Typst

Services Stripe | HubSpot | Heroku | Slack API | Netlify | PlanetScale | Turso

Personal interests Piano Ⅲ | Music ◢▼ | Reading | Tech | Fitness | Wearing hoodies

NextJS React Native Expo iOS AWS RDS BaaS - AppWrite | Convex NativeWind

KRYSTOF SPILLER CURRICULUM VITAE