

ADD – Spacewar
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1. Art Style

2D top-down space shooter.

Dominant Color:

- Dark Purple
- White Stars

2. Player Ship



3. Enemy



4. Environment

- Background Space: Dark Purple Gradient

5. Power-Up Icons



6. Projectiles & Effects

- Player Projectile: Straight Laser
- Enemy Projectile: Round Laser
- Explosion

7. UI Design

- Main Menu
- Score
- Game Over Screen

8. Asset Specifications

- PNG Format, Transparent
- Player sprite resolution 256 x 256
- Enemy 128 x 128
- Background 1920×1080