

## **CS 615 User Interface Design – Storyboards and Sketches**

### **Group details:**

Members:

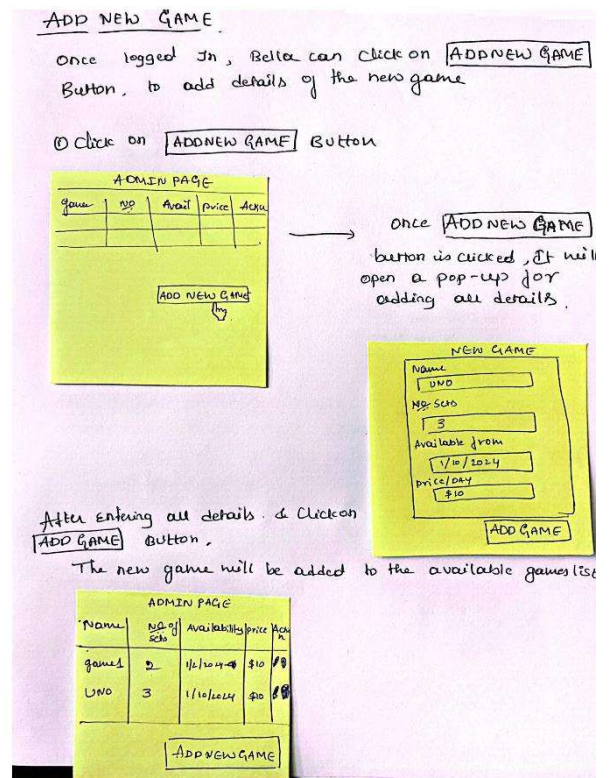
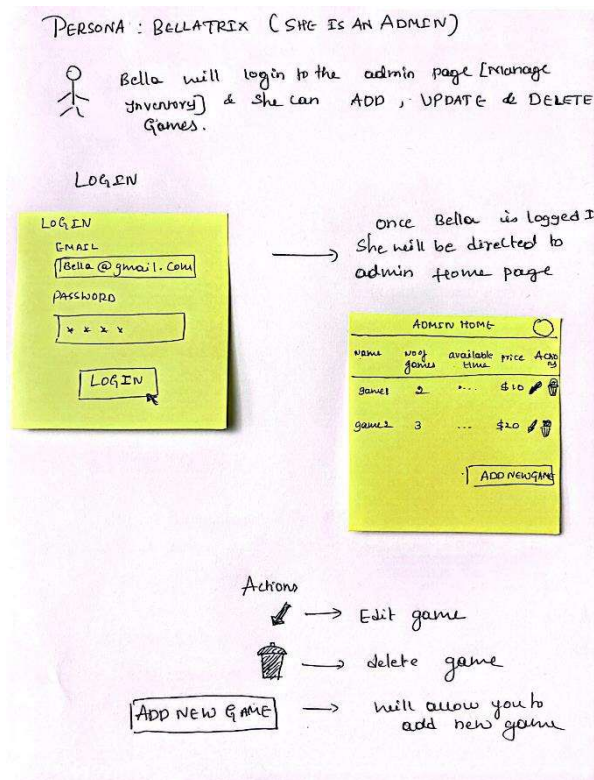
1. Lahasya Kakkadde Rajanna
2. Prateeksha Bhojaraj
3. Yeshaswini Vasudeva Murthy

**Group name: Canvas**

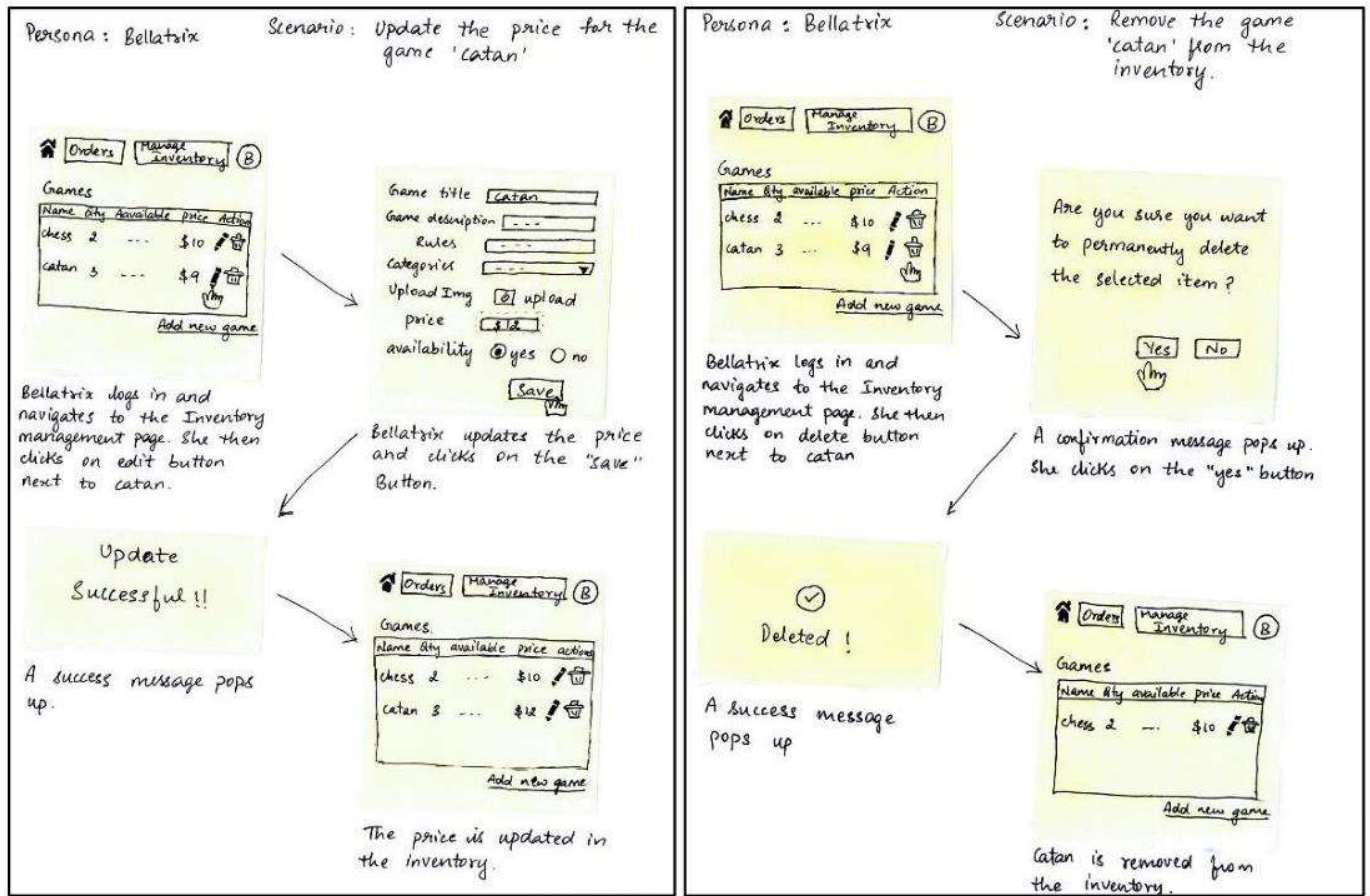
## Final Sketches

1. 'Log in' and 'Add new game' feature: All 3 members have created storyboards for this feature almost the same way.

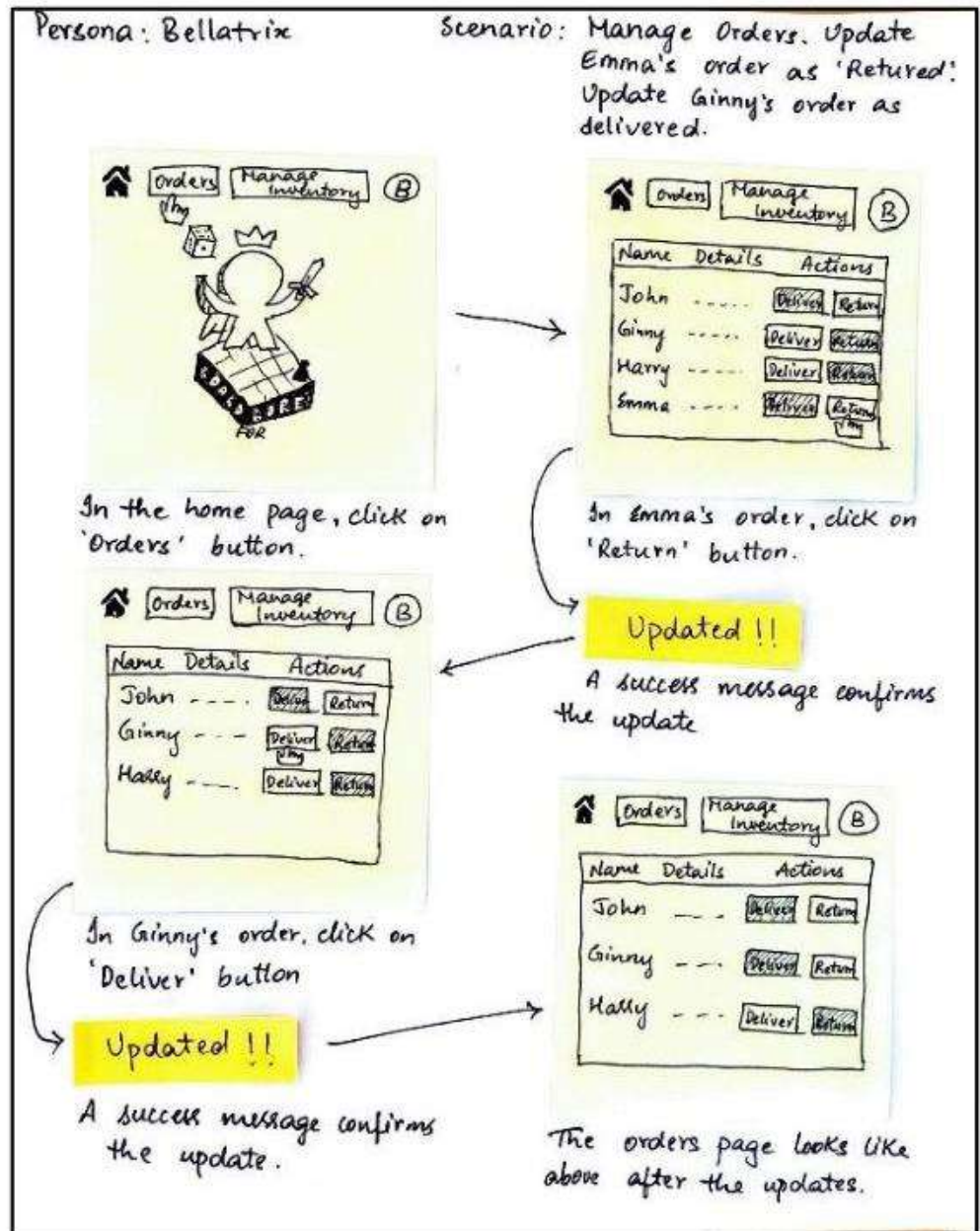
- Admin logs in with her credentials.
- Uses the 'Add new game' button, enters details and posts the game on the site.



2. **Updating game details:** We chose this design as 2 of our teammates suggested pop ups for displaying success prompts. This idea over a single line display (in the 3<sup>rd</sup> team members' storyboard, suggests displaying the success message in a thin line over the table) seems like a better option because the single line message way of displaying makes it difficult for admin to understand that the task was completed, with ample information on the page already existing.

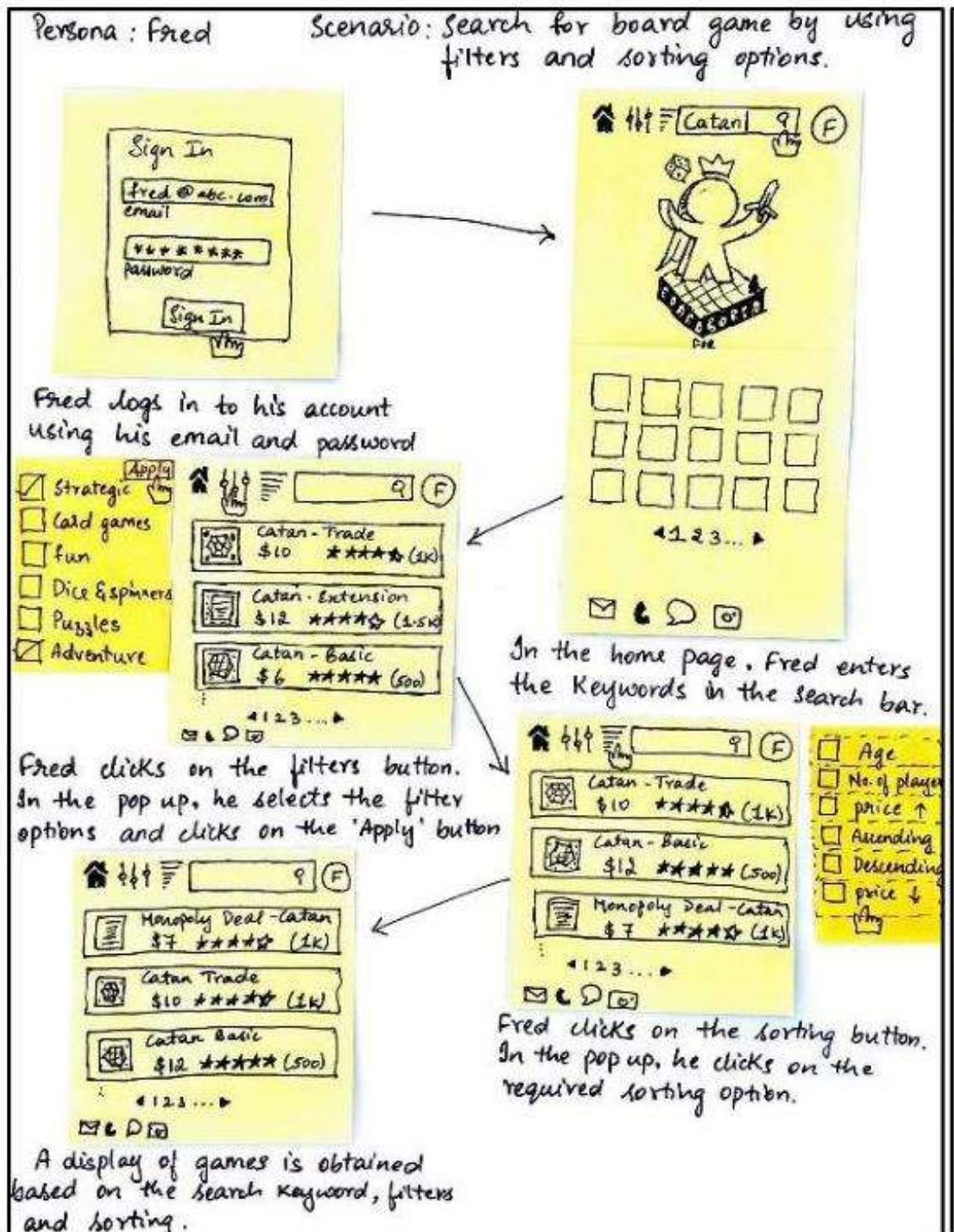


3. **Manage orders (Admin's POV)** : This storyboard has a very nice idea of keeping an option to simply update the order status in the 'Manage orders' page itself. It aids the admin to make lesser clicks to achieve the task. The rest of the designs navigated the user to multiple inner pages.



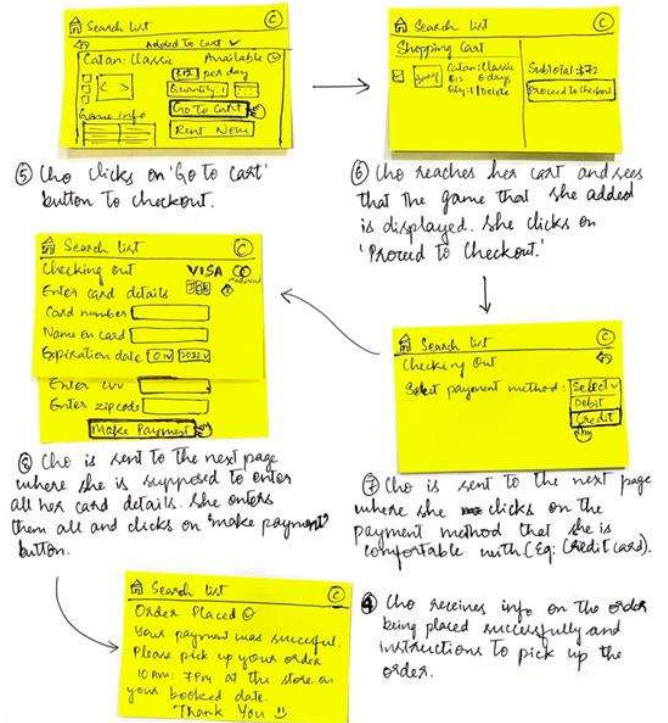
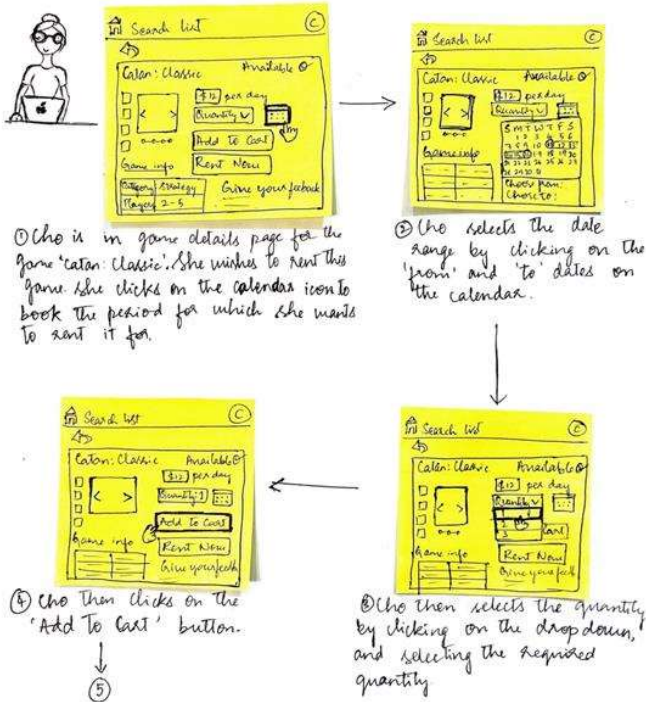


4. **Filter/Sort feature to refine search:** This storyboard gives the idea of having a drop down for filter while another suggests keeping the filters in a side menu on the left. We chose this over the other as we concluded that keeping a drop down will avoid having clutter on the screen. If the filter in a side menu is always constant on the screen, it will make it overwhelming for the user and drives less focus on the product. The 'sort' feature on all our storyboards used a dropdown.

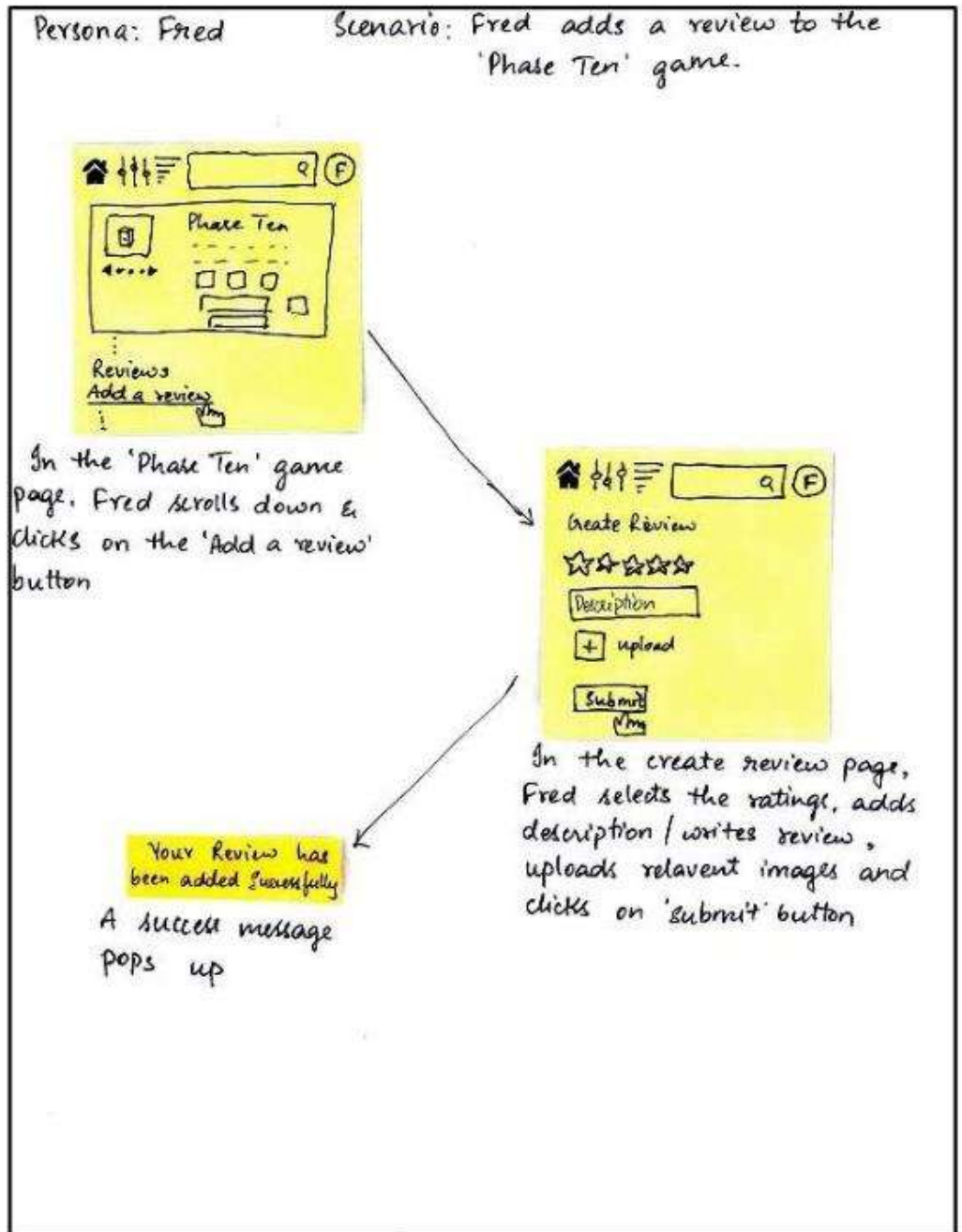


5. **Add to cart:** All 3 of us have implemented more or less the same way for this feature. Although, we chose this sketch for 'Add to cart' feature as 2 of our members had implemented the 'remove from cart' feature in addition to the common aspects and felt it is right to have it on our site as well to help the customers easily optimize their cart the way they want.

Persona: Cho Scenario: Cho makes a reservation for the game she wishes to borrow.

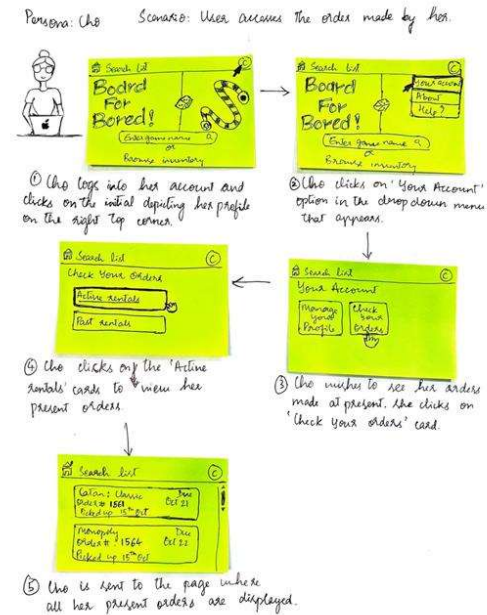
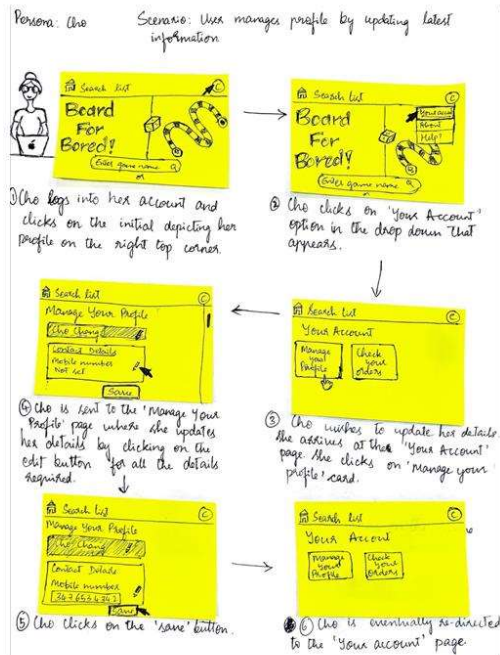


6. **Add review:** We chose this design over the others since there was one additional feature of uploading images supporting the customers' review. The idea of rating with stars makes it easy for the user to categorize their experience. Supporting description and images shall enhance their review.





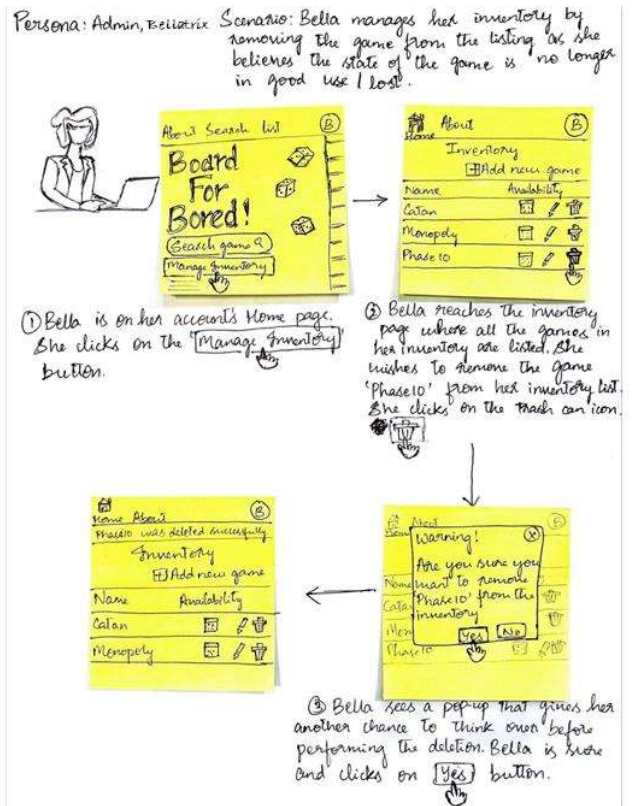
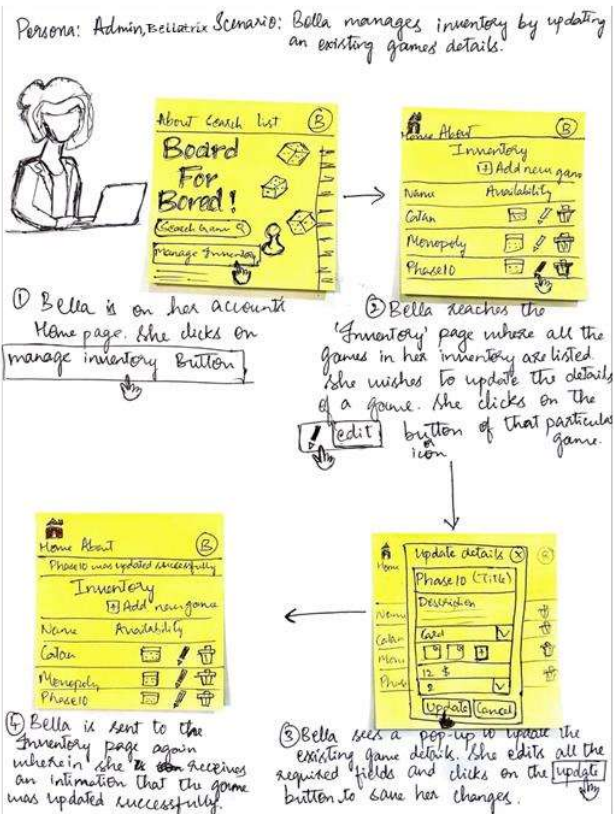
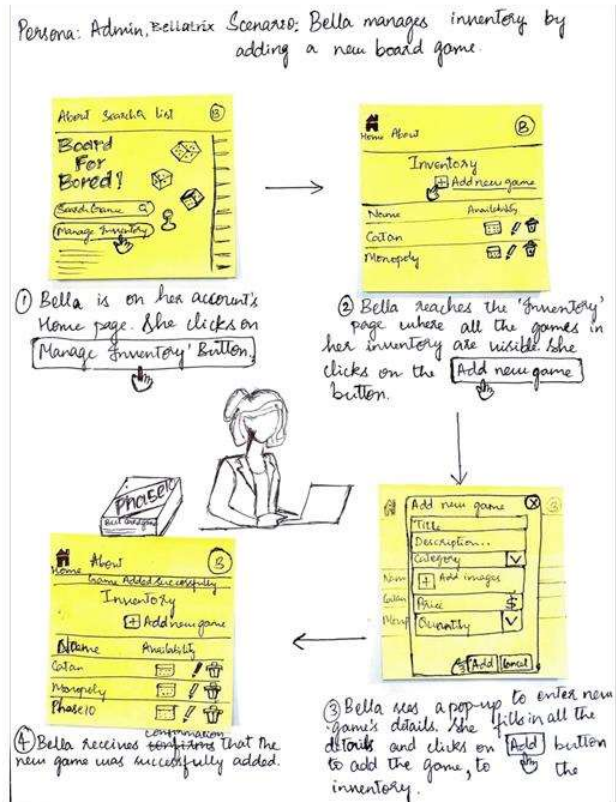
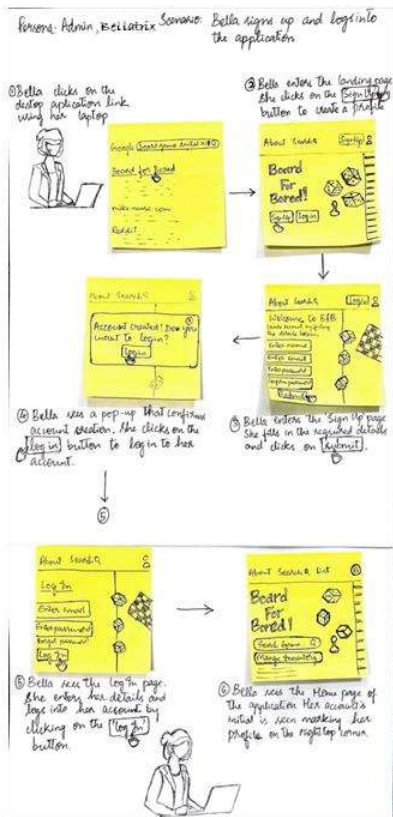
7. **Manage User(Customer) Profile:** This design suggests interactive card display and takes navigation to respective pages to update users' profile details, access their past and current order details in a simplified fashion. The other designs had an integrated view with pop ups that could turn out to be potentially inconvenient for the customer to view it on temporary pop ups.





# Storyboards made by the team.

## Storyboards by Prateeksha:



Persona: Admin, Bellatrix  
Scenario: When a customer returns a game, Bella marks the status of the order to put the game back on the list (or inventory).



① Customer returns the game that he borrowed at the store. Bella receives it.



② Bella requests the order number. Customer mentions it and Bella notes it down.



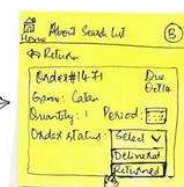
③ Bella reaches to her account in her laptop. She clicks on her initial on the top right corner on the nav bar. She sees a dropdown and clicks on the 'manage orders' option.



④ Bella sees a list of all the orders. She finds the one she needs to update (eg order 1478). She clicks on that order card.



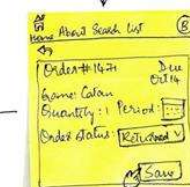
⑤ Bella reaches the page where the entire details of the order is mentioned. She clicks on the dropdown for the 'order status' parameter.



⑥ Bella sees the dropdown. She clicks on 'Returned' option.



⑦ Bella sees the changed order status.



⑧ Bella clicks on 'Save' button to change the status of the order.

Persona: Admin, Bellatrix

Scenario: When a customer picks up an order, Bella makes a note and changes the status of the order to temporarily block the availability of the game to the rest of the customers.



① Customer visits the store to pick up the order. Bella notes the order number.



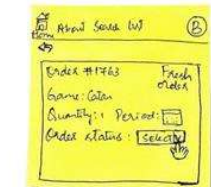
② Bella gives the order to the customer. Customer leaves with the order.



③ Bella sees a list of all the orders. She finds the one she needs to update (here eg order 1763). She clicks on that order card.



④ Bella reaches to her account of the store website with her laptop. She clicks on her initial on the top right corner on the nav bar. She sees a dropdown and clicks on 'manage orders' option.



⑤ Bella reaches the page where the entire details of the order is mentioned. She clicks on the dropdown for the 'order status' parameter.



⑥ Bella sees the dropdown. She clicks on 'Delivered' option.



⑦ Bella sees the updated order status. She also receives a confirmation that the order was marked as 'delivered'.

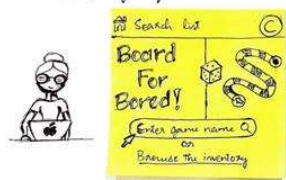


⑧ Bella clicks on the 'Save' button. She sees that the due date is mentioned on top of the details card.



Persona: Cho Scenario: Cho explores games on the 'Board for Bored' game rental website's search feature.

- ① Cho logs into her account & clicks on the search bar to search for games.



- ② Cho starts typing on the search bar. She sees that some suggestions come up in the dropdown below. She then clicks on the search icon to trigger search.



- ③ Cho is sent to the search results page. She sees there are multiple games matching her search. She sees options to apply filters and sort the results as per her wish.

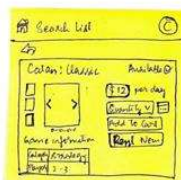
Persona: Cho Scenario: Cho uses the filter option to streamline and refine the results while using the search feature of the site.



- ① Cho is in the search results page for 'Catan'. She sees multiple games at her disposal displayed in cards on the right half of the page.



- ② Cho then selects multiple filters on the left filter tab to refine search. She then clicks on 'Apply' button to apply filters for her search.



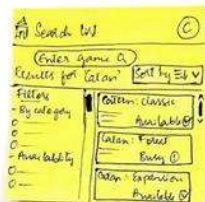
- ③ Cho reaches the individual game details page of the selected game. She navigates through the details.



- ④ Cho sees the results to be filtered to have the parameter selected (e.g. all available or games which are 'strategy' category are displayed here). She clicks on one of the resulting game cards.

Persona: Cho.

Scenario: Cho uses the sort option to align the search results while using the search feature on the site.



- ① Cho is in the search results page for 'Catan'. She sees multiple games at her disposal displayed in cards on the right half of the page.

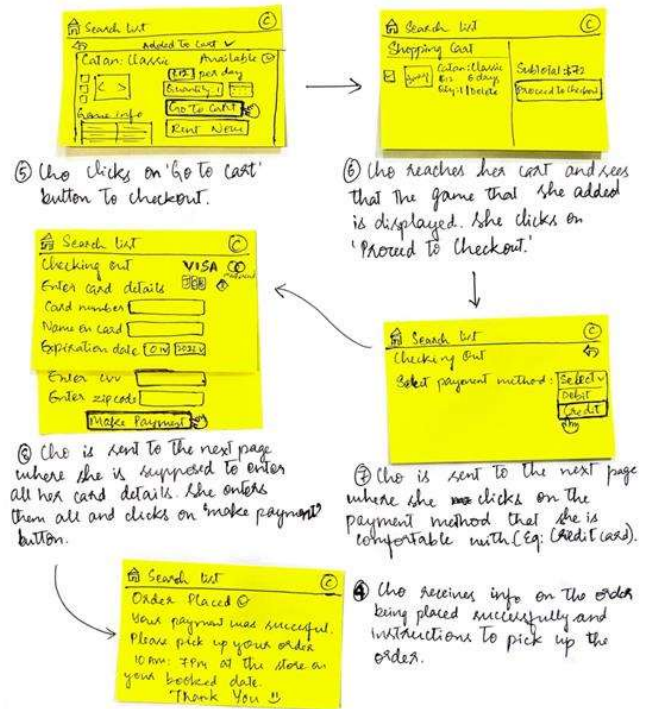
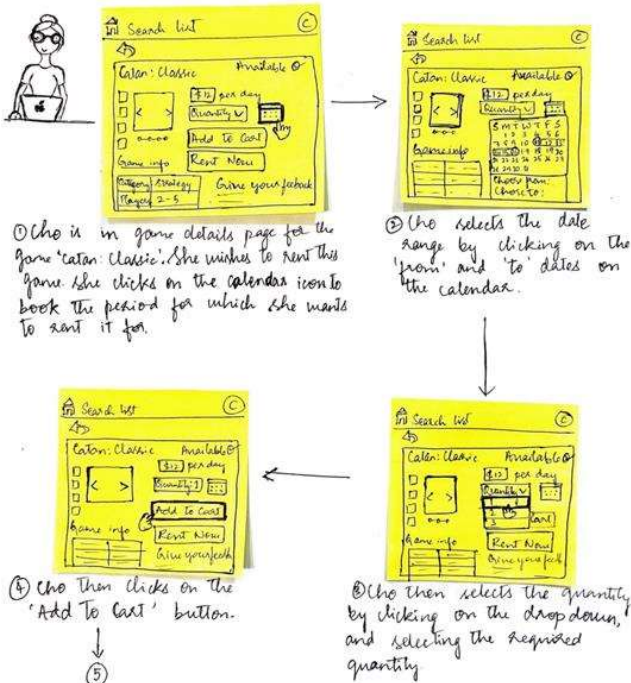


- ② Cho then selects the 'Sort by' feature to align the results. She clicks on the sort by option.

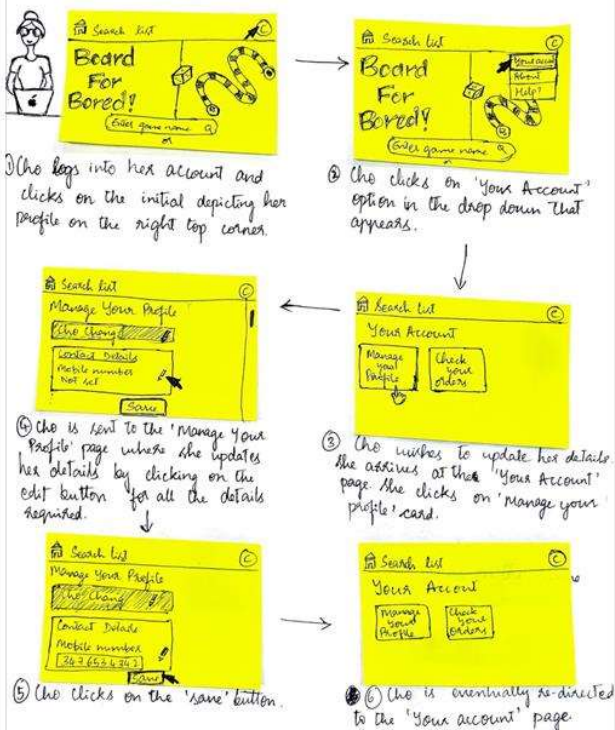


- ③ Cho selects an option (e.g. A-Z here) to sort the results alphabetically.

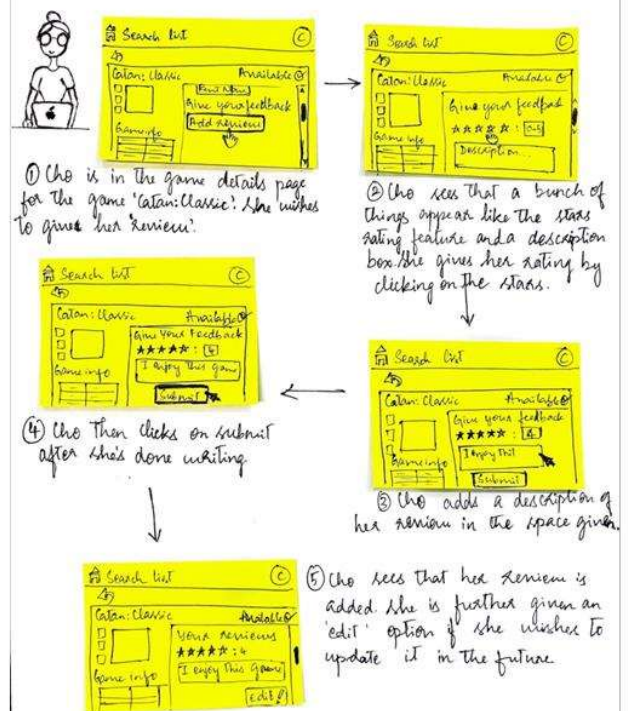
Persona: Cho Scenario: Cho makes a reservation for the game she wishes to borrow.



Persona: Cho Scenario: User manages profile by updating latest information



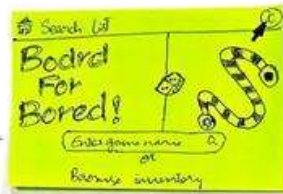
Persona: Cho Scenario: Cho gives her feedback for the game she has past experience with.



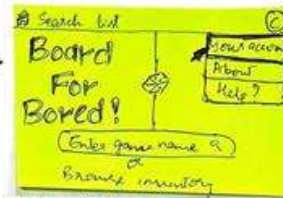


Persona: Cho

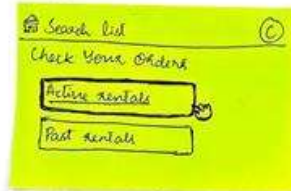
Scenario: User receives the order made by her.



① Cho logs into her account and clicks on the initial depicting her profile on the right top corner.



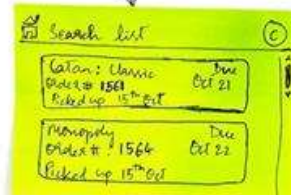
② Cho clicks on 'Your Account' option in the dropdown menu that appears.



④ Cho clicks on the 'Active rentals' card to view her present orders.

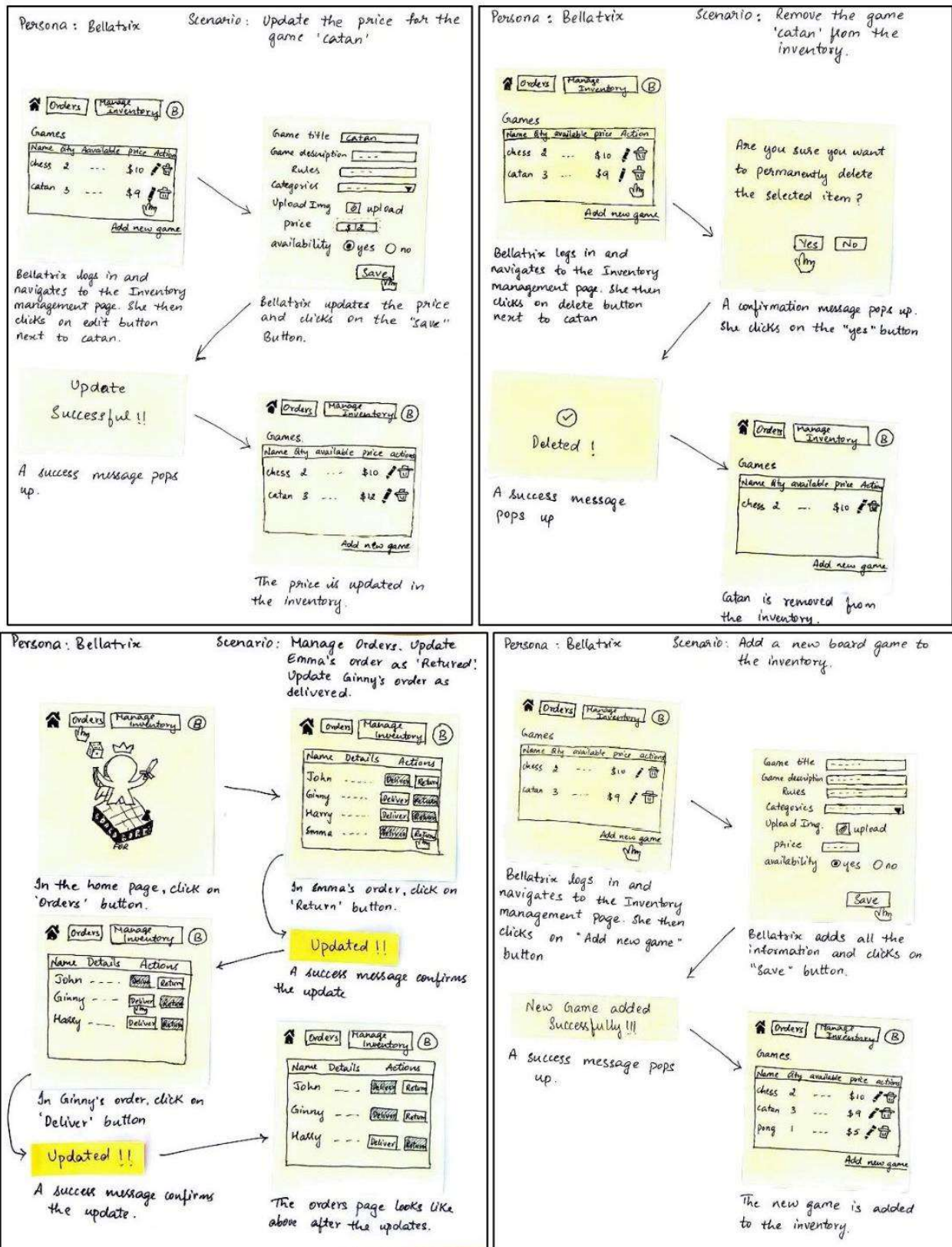


③ Cho wishes to see her orders made at present. She clicks on 'Check your orders' card.



⑤ Cho is sent to the page where all her present orders are displayed.

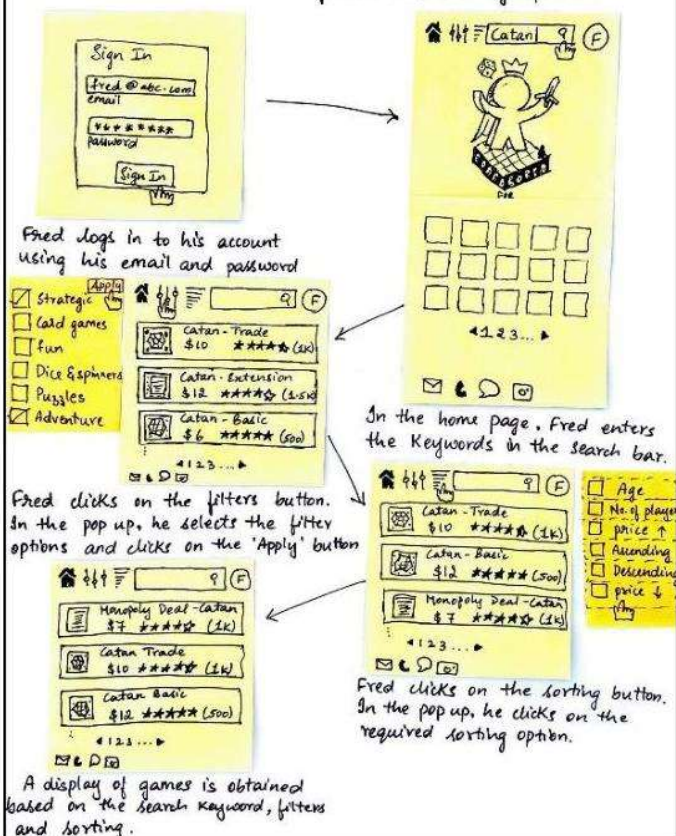
## Storyboards by Yeshaswini:





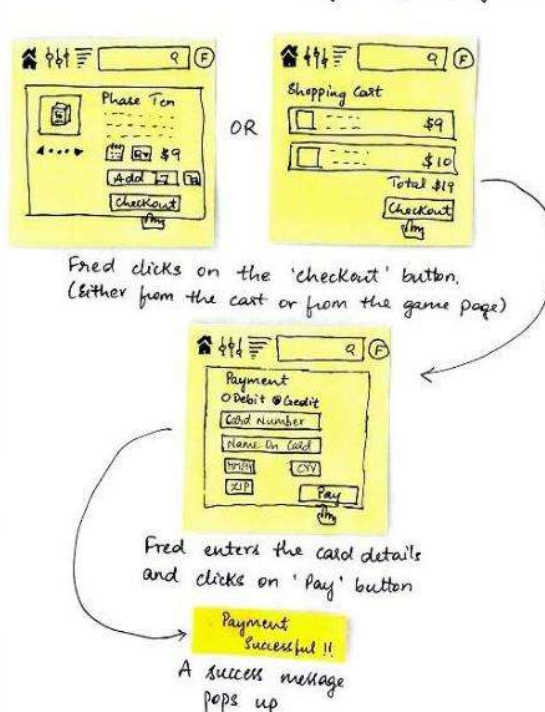
Persona : Fred

Scenario: Search for board game by using filters and sorting options.



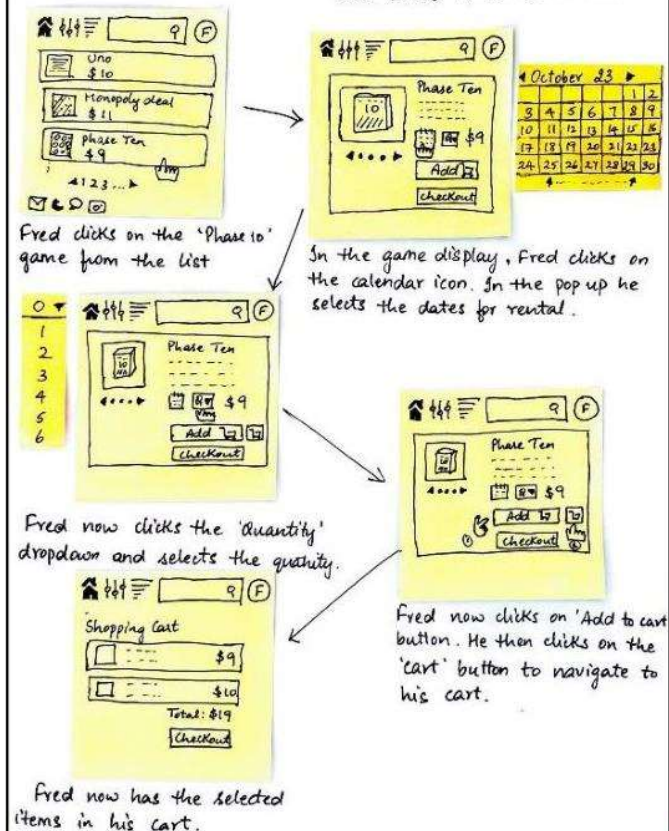
Persona : Fred

Scenario: Fred checks out and completes payment for the games he rents.



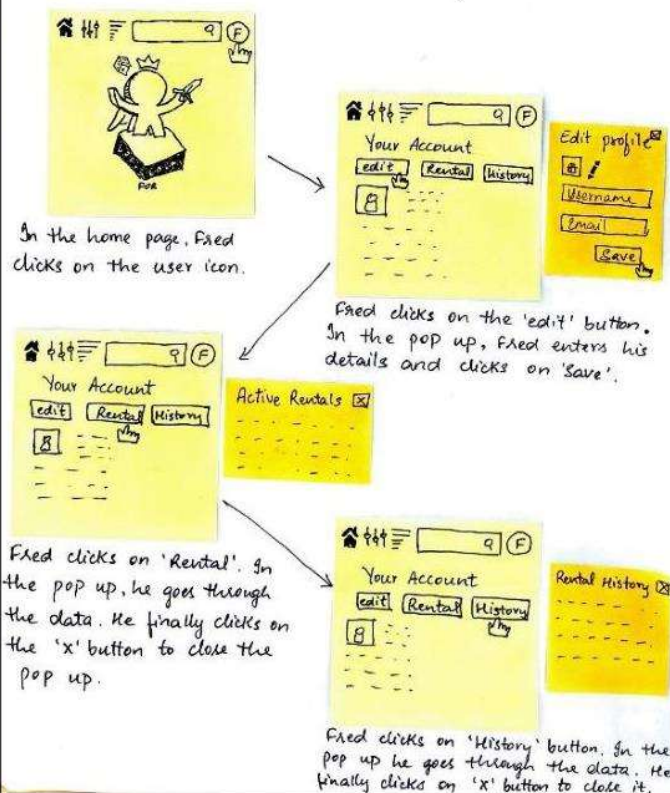
Persona : Fred

Scenario: Select the 'Phase 10' board game and adds it to the cart.



Persona : Fred

Scenario: Fred edits his user details and checks his active rentals and rental history.



Persona: Fred

Scenario: Fred adds a review to the 'Phase Ten' game.



In the 'Phase Ten' game page, Fred scrolls down & clicks on the 'Add a review' button



In the create review page, Fred selects the ratings, adds description / writes review, uploads relevant images and clicks on 'submit' button

Your Review has been added successfully

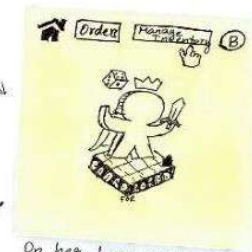
A success message pops up

Persona: Bellatrix

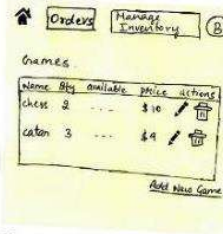
Scenario: Login and navigate to Inventory management page.



Bellatrix logs in to her admin account using her email id and password.



On her home screen she clicks on the "manage Inventory" Button.



The Inventory management page opens up with options to edit, delete the listed games and also to add a new game.



## Storyboards by Lahasya:

PERSONA : BELLATRIX (SHE IS AN ADMIN)

Bella will login to the admin page [manage inventory] & she can ADD, UPDATE & DELETE Games.

LOGIN

LOGIN

EMAIL  
Bella@gmail.com

PASSWORD  
\*\*\*\*\*

LOGIN

once Bella is logged in she will be directed to admin home page

ADMIN HOME

Name	No of games	Available time	Price	Action
Game1	2	...	\$10	
Game2	3	...	\$20	

ADD NEW GAME

Actions

→ Edit game

→ delete game

ADD NEW GAME → will allow you to add new game

ADD NEW GAME

Once logged in, Bella can click on ADD NEW GAME Button, to add details of the new game

① Click on ADD NEW GAME Button

ADMIN PAGE

Name	No of sets	Avail	Price	Action
Game1	2	...	\$10	
Game2	3	...	\$20	

ADD NEW GAME

ONCE ADD NEW GAME button is clicked, it will open a pop-up for adding all details.

NEW GAME

Name  
UNO

No. of sets  
3

Available from  
1/10/2024

Price per set  
\$10

ADD GAME

After entering all details & Click on ADD GAME Button.

The new game will be added to the available games list

ADMIN PAGE

Name	No of sets	Availability	Price	Action
Game1	2	1/10/2024	\$10	
UNO	3	1/10/2024	\$10	

ADD NEW GAME

EDIT EXISTING GAME

Bella can edit the details of the existing game. Click on the Edit icon for the particular game, which needs the modification.

ADMIN PAGE

Name	No of sets	Available time	Price	Action
Game1	2	1/10/2024	\$10	
UNO	3	1/10/2024	\$10	

ADD NEW GAME

once user clicks on edit icon corresponds to particular game, user will get a pop-up to edit all details

clicking on edit icon

EDIT UNO

Name  
UNO

No. of sets  
3

Available from  
1/10/2024

Price  
\$20

UPDATE GAME

Here user have edited the price from \$10 to \$20 once the required changes are done.

User will click on UPDATE GAME button & game details will be updated

ADMIN PAGE

Name	No of sets	Available time	Price	Action
Game1	2	1/10/2024	\$10	
UNO	3	1/10/2024	\$20	

ADD NEW GAME

TO DELETE GAME

admin can delete any existing game by clicking on delete icon

ADMIN PAGE

Name	No of sets	Availability	Price	Action
Game1	2	1/10/2024	\$10	
UNO	3	1/10/2024	\$20	

ADD NEW GAME

delete icon

once the user click on delete icon pop-up will show up to confirm the deletion

Do you want to delete game UNO

CONFIRM CANCEL

① If user clicks on CONFIRM  
∴ particular game will be deleted

② If user clicks on CANCEL  
∴ delete process will be cancelled.

PERSONA: FRED (CUSTOMER)

unclass customer will login and search for their desired game and will add that to cart & rent it

LOGIN

LOGIN

EMAIL

PASSWORD

once the user is logged in. He will be landed on dashboard where he can search & filter out the games. They can add → availability date filter based on that all available games will be displayed in the table.

Board Games

filter Category Search

DATE: From - To

NAME	Category	Price
UNO	card	\$20
A	board	\$10
B	card	\$5
C		

Selected games can be added to cart by clicking on "ADD TO CART" Button

once all the games that are needed are added to the cart, if you don't need it anymore, it can be removed by clicking on delete icon [remove from cart]

CART

Name	Price	Date	Remove from CART
UNO	\$20	---	<input type="button" value="X"/>
A	\$10	---	<input type="button" value="X"/>
B	\$5	---	<input type="button" value="X"/>
Total:-		\$35	

Once games are finalised. we will click on MAKE PAYMENT button, After that user will be redirected to payment page.

MAKE PAYMENT

CARD NUMBER:

NAME ON CARD:

Security code:

Expiry date:

Zip code:

ORDER PLACED

Your games are Ready!

USER CLASS ADMIN

① When user comes & collects his/her order, Admin will update the status of the order as delivered.

ORDERS

Name	details	Status
A	John	ORDERED
B		DELIVERED
C		RECEIVED

once customer has collected the order status of their order will be changed to "DELIVERED"

until then status will be "ORDERED"

② once again customer Returns the game back to the store, Admin will update the order status to "RECEIVED" & this order will be removed from current/Active orders

ORDERS

Name	details	Status
A	John	ORDERED
B	Sim	DELIVERED