

Laboratory Assignment 5

Objectives:

This practical is designed to implement stack and queue data structures using linked list.

1. A linked list is a data structure that consists of a sequence of nodes each of which contains a reference (i.e., a link) to the next node in the sequence. Linked lists are among the simplest and most common data structures.

A Linked list is a chain of structures or records called **ListNodes**. Create a **Node** with two members. One to hold the data and the other points to the next Node in the list.

- i. Implement a stack using a linked list. Use following declarations.
- ii. Write type definitions to a **Node**. **Node** should have a data element and a next reference.

```
struct Node
{
    char Data;
    struct Node * Next;
};
```

- iii. Implement a stack structure with a **top** which is a reference to the top node of the stack.
 - iv. Write initialization function called **void initialized(stack *s)**.
 - v. Write a function **void push (stack *s, char x)** to insert an element into the stack.
 - vi. Write a function **int pop (stack *s)** which deletes a node in the list.
 - vii. Write a function called **int isEmpty (stack *)**.
 - viii. Write a function named **void display (stack *)**
 - ix. Test your stack with your own test data.
2. Reverse the implemented stack using reverse (stack *s).

3. Implement a queue using a linked list. Use following declarations.

Write type definitions to a Node. Node should have a data element and a next reference.

```
struct node {  
    int data;  
    struct node * next;  
};
```

- i. Implement a queue structure with a two members (front and rear).
- ii. Write initialization function called **void initialized (queue *q)**.
- iii. Write a function called **isEmpty(queue *q)**.
- iv. Write a function **void enqueue (queue *q, int a)** to insert an element into the queue.
- v. Write a function **int dequeue (queue *s)** which remove a node in the list.
- vi. Write a function named **void display (node *head)**
- vii. Test your queue with your own test data.