Material Set – Lumion 9
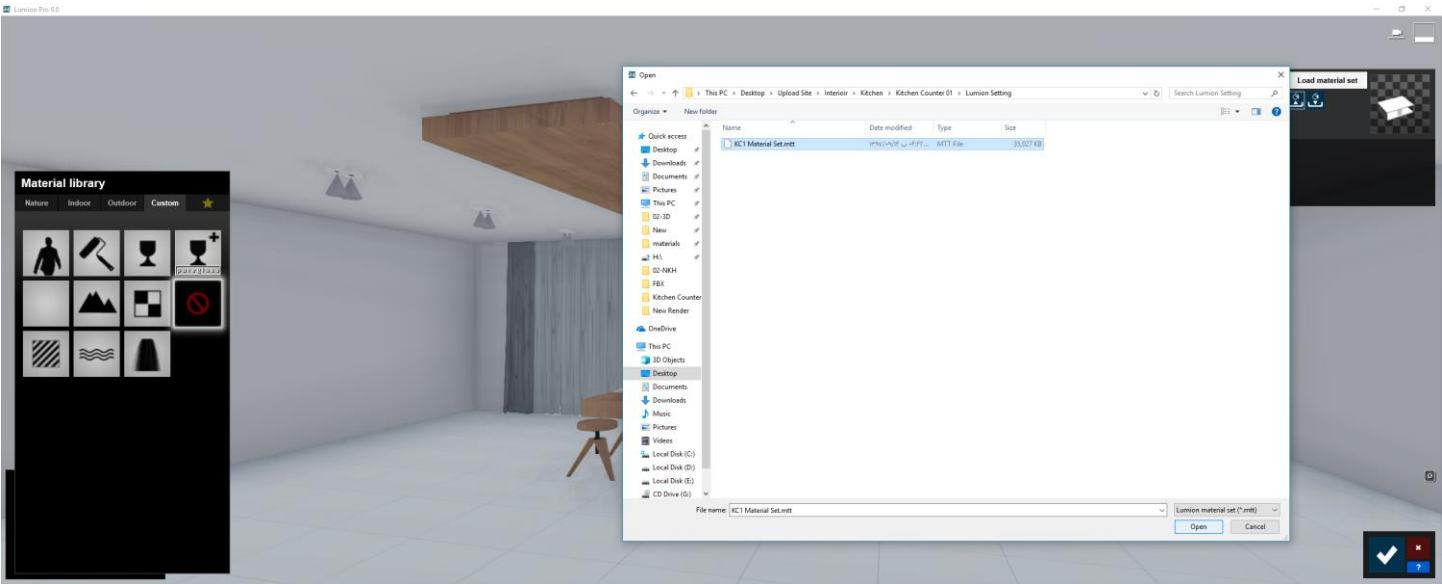
1-Import model

2- Click Material Editor

3- select one material on scene
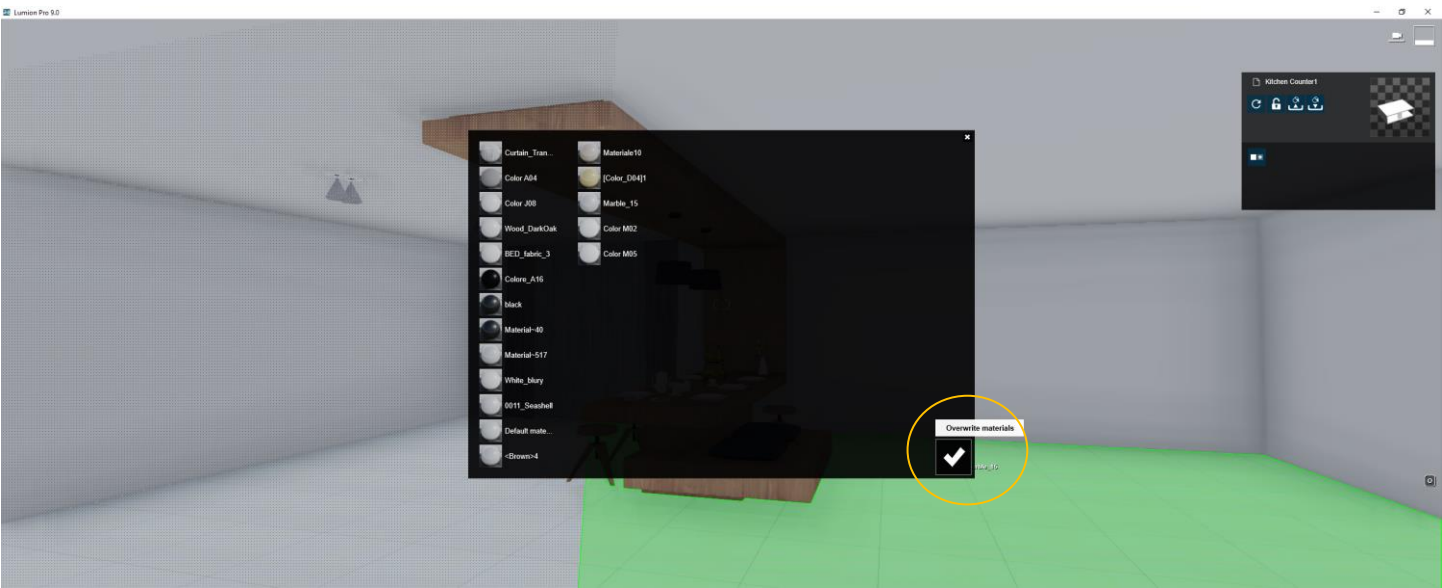

4- Click Load Material set

5-Select and open the mtt file for this model
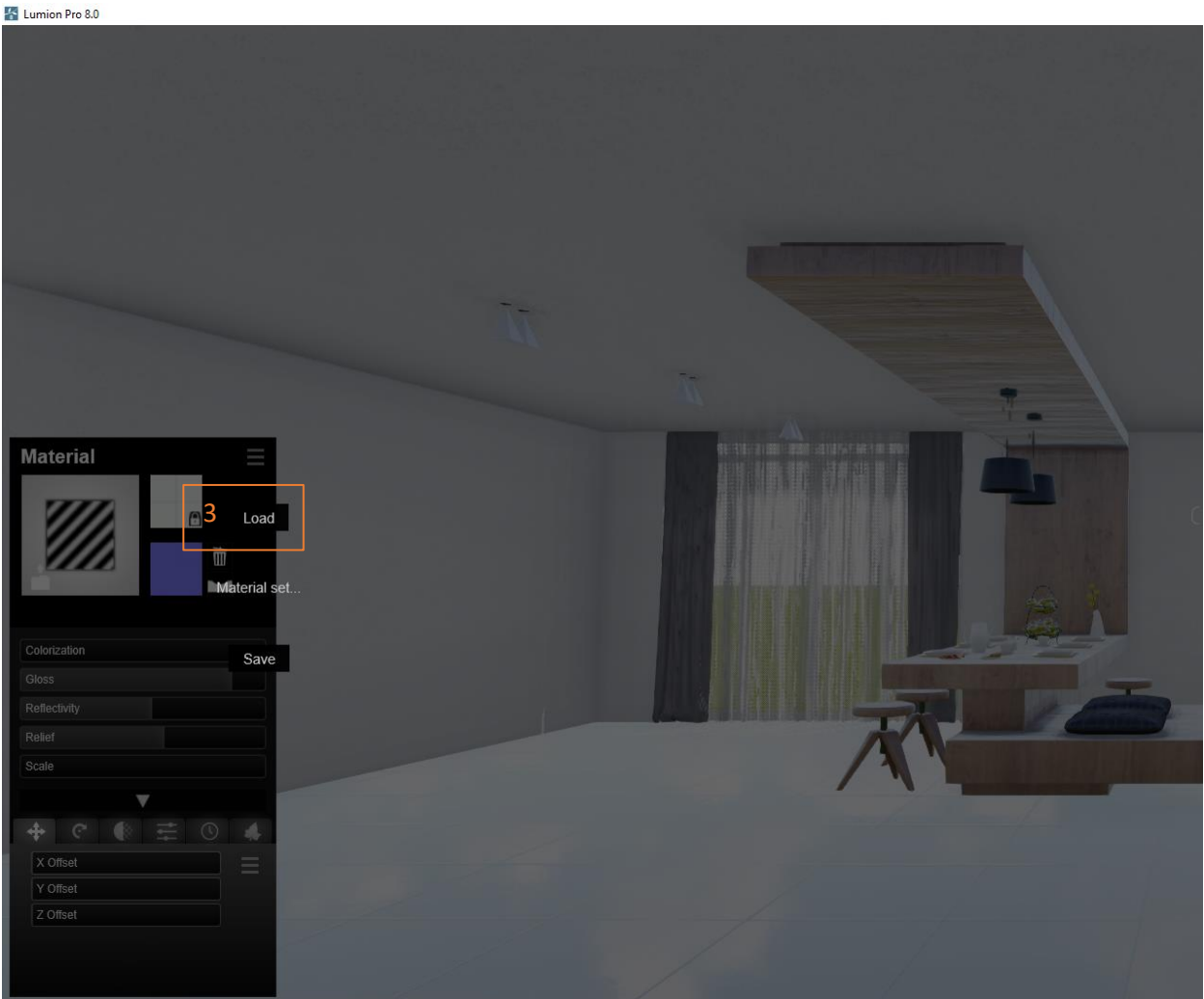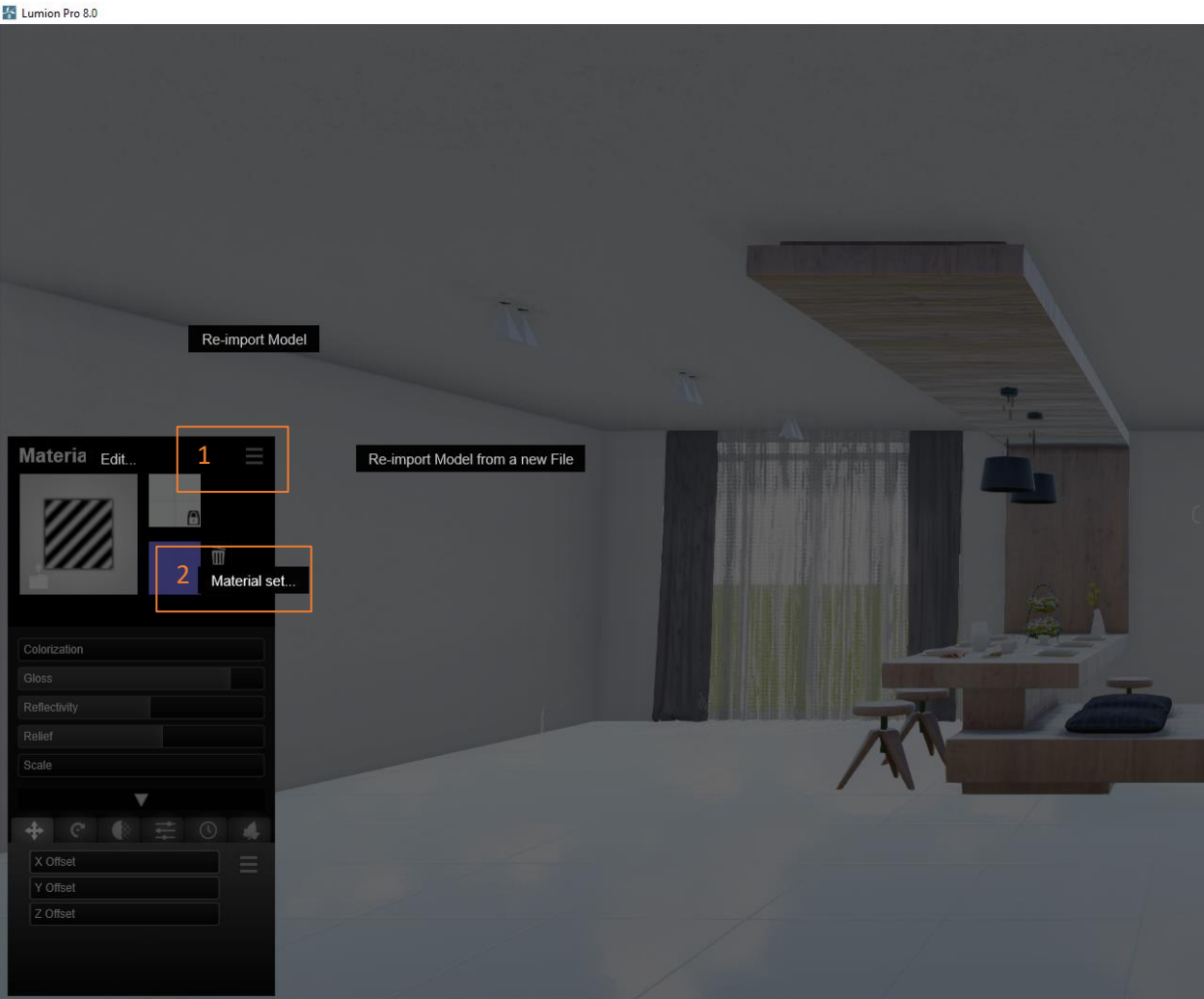

6- Click overwrite materials

7-Save Changes

Material Set – Lumion 8

Re-import Model

Materia Edit... 1

Re-import Model from a new File

2 Material set...

Colorization
Gloss
Reflectivity
Relief
Scale

X Offset
Y Offset
Z Offset

Material

3 Load

Material set...

Colorization Save
Gloss
Reflectivity
Relief
Scale

X Offset
Y Offset
Z Offset

Load Render Effects

Select and open the lme file for this model