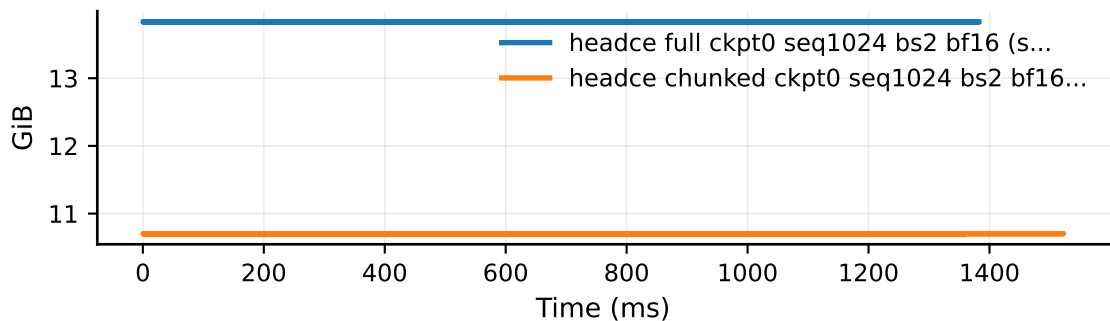
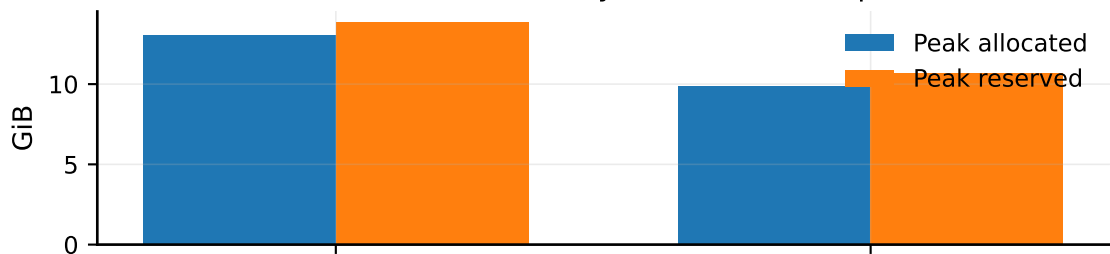


A. GPU reserved timeline



B. Peak GPU memory (max across steps)



C. Step time breakdown (mean)

