

# Lai Ho Yan

GAME DEVELOPER

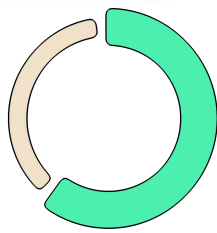
Email: [laihoyan123@gmail.com](mailto:laihoyan123@gmail.com)

Portfolio/Website: [laihoyan.github.io](https://laihoyan.github.io)

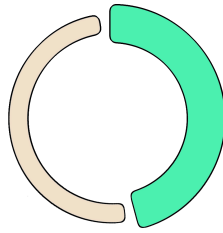
## TECHNICAL SKILLS

Unity / C#, Blender,  
Html / Css / Js,  
Php, MySQL

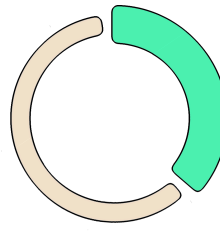
## My Skills



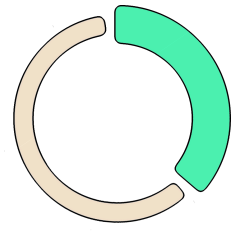
Unity / C#



3D Modeling



Web



Database

## About me

Unity Game Developer with 3 years of experience. Focus on performance, modularizable systems and tool development with Strong problem-solving abilities.

## Education

### Higher Diploma

Hong Kong College of Technology **2019**  
~ **2021**

Computer Studies  
(Mobile Applications and Game Development)

### Diploma Yi Jin

Hong Kong College of Technology **2018**  
~ **2019**

Cross-Platform Games and Animation Production

## Awards

### Silver Award

Personal Finance Ambassador Programme **2019**  
~ **2020**

- Achieved by making a 2D AVG Game

## Job Experience

### Game Programmer

Attigas Studio |

**2024.4 ~**

- Projects
  - TPS shooter project
  - TPS ARPG project
- Implemented
  - Complex damage system
  - Productive and flexible locomotion based skill system
  - TPS 3C
  - Tool developments

### Programmer

Freelance |

**2022.4**  
~ **2024.3**

- Practiced Skill
  - Unity / C#
  - Blender
  - Firebase
  - Html/Css/Js
  - Php/MySQL
- Implemented Keys
  - Integration of Unity WebGL and web design languages
  - Native C# storage solution
  - 3D modeling, Cinematic, Rendering