|  |
| --- |
| Worker |
| protected:  name: string  birth: Day \*  place: string  type: string  public:  Worker (name: string, birth: Day, place: string, type: string)  ~Worker (): virtual  display (): void virtual  setInfo (): void virtual  salary: virtual double |

|  |  |  |
| --- | --- | --- |
| DailyWorker | ProductWorker | Officer |
| private:  worksDay: int  public:  DailyWorker (name: string, birth: Day, place: string, type: string, worksDay: int)  ~DailyWorker (): virtual  display (): void  setInfor (name: string, birth: Day, place: string, type: string, worksDay: int): void  setWorksDay: void  getWorksDay: int | private:  numProduct: int  public:  ProductWorker (name: string, birth: Day, place: string, type: string, numProduct: int)  ~ProductWorker (): virtual  display (): void  setInfo (name: string, birth: Day, place: string, type: string, numProduct: int): void  setNumProduct (): void  getNumProduct (): int | private:  salaryFactor: double  baseSalary: double  public:  Officer (name: string, birth: Day, place: string, type: string, salaryFactor: double, baseSalary: double)  ~Officer (): virtual  display (): void  setInfo (name: string, birth: Day, place: string, type: string, salaryFactor: double, baseSalary: double): void  setSalaryFactor: void  setBaseSalary: void  getSalaryFactor: double  getBaseSalary: double |
|  |  |  |

Note:

\*Day: kiểu dữ liệu được định nghĩa bằng

day: int

month: int

year: int

Salary:

DailyWorker: worksDay\*200.000

ProductWorker: numProduct\*20.000

Officer: salaryFactor \* baseSalary