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Operating Systems (CT-353) Lab 13

CODE:

Part A:

```
#include <stdio.h>
#include <stdlib.h>
int main() {
  int t[20], n, tohm[20], tot = 0;
  float avhm;
  printf("Enter the number of tracks: ");
  scanf("%d", &n);
  printf("Enter the tracks to be traversed: ");
  // Input the tracks, starting from t[0] for correct indexing
  for(int i = 0; i < n; i++) {
     scanf("%d", &t[i]);
  }
  // Calculate the differences between consecutive tracks
  for(int i = 1; i < n; i++) {
     tohm[i] = abs(t[i] - t[i-1]); // Absolute difference
  }
  // Calculate the total head movement
  for(int i = 1; i < n; i++) {
     tot += tohm[i];
  // Calculate the average head movement
  avhm = (float)tot / (n-1); // The average is based on n-1 differences
  // Display the result
  printf("Tracks traversed\tDifference between tracks\n");
  for(int i = 1; i < n; i++) {
     printf("%d\t\t\%d\n", t[i], tohm[i]);
  }
```

```
printf("\nAverage head movement: %.2f\n", avhm);
  return 0;
}
```

Output:

```
Enter the number of tracks: 8
Enter the tracks to be traversed: 98
183 37 122 14 124 65 67
Tracks traversed Difference between tracks
183 37 146
122 85
14 108
124 110
65 59
67 2

Average head movement: 85.00

Process exited after 23.38 seconds with return value 0
Press any key to continue . . .
```

Part B:

```
#include <stdio.h>
#include <stdlib.h>
int main() {
  int RQ[100], i, n, TotalHeadMoment = 0, initial, count = 0;
  // Asking user for the number of disk requests
  printf("Enter the number of Requests\n");
  scanf("%d", &n);
  // Asking user to input the sequence of requests
  printf("Enter the Requests sequence\n");
  for(i = 0; i < n; i++)
     scanf("%d", &RQ[i]);
  // Asking for the initial head position
  printf("Enter initial head position\n");
  scanf("%d", &initial);
  // SSTF Disk Scheduling logic
  while(count != n) {
     int min = 1000, d, index;
     // Iterate over all requests to find the closest one
     for(i = 0; i < n; i++) {
       // Calculate distance between the request and current head position
       d = abs(RQ[i] - initial);
       if(min > d) 
          min = d; // Update the minimum distance
          index = i; // Save the index of the closest request
     }
     // Accumulate total head movement
     TotalHeadMoment += min;
     initial = RQ[index]; // Move the head to the selected request
     // Mark this request as "processed" (by setting it to a large number, 1000 here)
     RQ[index] = 1000;
     count++;
  }
  // Output the total head movement
  printf("Total head movement is %d", TotalHeadMoment);
```

```
return 0;
```

Output:

Part C:

```
#include <stdio.h>
#include <stdlib.h>
int main() {
  int t[20], d[20], h, i, j, n, temp, k, atr[20], tot, p, sum = 0;
  // Input the number of tracks and the initial position of the disk head
  printf("Enter the number of tracks to be traversed: ");
  scanf("%d", &n);
  printf("Enter the position of the head: ");
  scanf("%d", &h);
  t[0] = 0; // Add the starting position of the head to the tracks
  t[1] = h; // Store the initial head position
  printf("Enter the tracks: ");
  for(i = 2; i < n + 2; i++) {
     scanf("%d", &t[i]);
  }
  // Sort the tracks in ascending order
  for(i = 0; i < n + 2; i++) {
     for(j = 0; j < (n + 2) - i - 1; j++) {
        if(t[i] > t[i + 1]) {
           temp = t[i];
           t[j] = t[j + 1];
           t[j + 1] = temp;
        }
     }
  }
  // Find the index of the initial head position
  for(i = 0; i < n + 2; i++) 
     if(t[i] == h) {
        j = i; // j is the index of the head
        break;
     }
  }
  // Traverse the tracks in the direction towards the end (right side)
  p = 0;
  while(t[j] != 0) {
     atr[p] = t[j];
     j--;
     p++;
  }
```

```
atr[p] = t[j]; // Add the 0 position (beginning of the track)
  // Now, process the remaining tracks in the reverse direction (left side)
  for(p = p + 1, k = j + 1; k < n + 2; k++, p++) {
     atr[p] = t[k];
  }
  // Calculate total head movement by adding differences
  for(i = 0; i < n + 1; i++) {
     if(atr[i] > atr[i + 1]) {
        d[i] = atr[i] - atr[i + 1];
     } else {
        d[i] = atr[i + 1] - atr[i];
     sum += d[i]; // Add the absolute difference to the total head movement
  }
  // Output the average head movement
  printf("\nAverage head movements: %.2f\n", (float)sum / n);
  return 0;
}
```

Output:

```
Enter the number of tracks to be traversed: 6
Enter the position of the head: 53
Enter the tracks: 20 35 95 100 126 137

Average head movements: 24.67

Process exited after 28.19 seconds with return value 0
Press any key to continue . . .
```