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Dá bhfuil romhainn

# An Operational Semantics for Yul

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# Background: Ethereum

Popular decentralized blockchain with **smart contract** functionality

- **June 2024:** Total Value Locked of **USD 59.937 billion**

**EVM:** Ethereum Virtual machine

- Environment for executing smart contracts on the Ethereum blockchain
- **Stack machine** like the JVM

**Smart Contracts:**

- **Immutable scripts** stored on a blockchain
- Executed within transactions
- On Ethereum, most are written in **Solidity** and compiled to **EVM bytecode**

# Ethereum and High-Valued Hacks

## Prime target for security incidents:

- USD 686m lost across 224 security incidents in 2023 [CertiK Hack3d: Web3 Report]
- USD 387.8m stolen across 86 incidents in 2024 Q3 (55.5% of all incidents) [CertiK 2024 Q3 Report]
- 71 DeFi exploits between 2020 and 2023 [chainsec.io/defi-hacks]

## Some Notable Hacks:

- DAO hack (2016): Reentrancy attack, 3.6m ETH (USD ~60m then, USD 8.8b today)
- Parity Wallet Hacks (2017): 666k ETH (USD ~184m then, USD 1.6b today)
- Poly Network Hack (2021): USD ~611 million then
- Ronin Network Hack (2022): USD ~614 million then

# The Yul Language

Introduced by the Solidity Compiler team for readability, optimisation and [formal verification](#)

## Intermediate representation:

- Replaces [stack-](#) and [jump-](#) based opcodes with [variables](#) and higher-level [control flow](#)
- **Target-independent:**
  - Yul only specifies control flow and local state
  - Designed to be modular with regards to so-called [dialects](#)
- **Dialects** are defined in relation to a bytecode back-end and consist of:
  - Machine [opcodes](#) (e.g. [add](#), [mstore](#), [create](#))
  - Value [types](#) (e.g. [uint256](#)) used by said opcodes

# Example: solc EVM-Flavoured Yul

```
/// @use-src 0:"DAO.sol", 2:"Token.sol", 3:"TokenCreation.sol"
object "DAO_2418" {
  code {

    /// @src 0:16441:35504 "contract DAO is DAOInterface, TokenCreation {..."
    mstore(64, memoryguard(128))
    if callvalue() { revert_error_ca66f745a3ce8ff40e2ccaf1ad45db7774001b90d25810abd

    let _1, _2, _3, _4, _5, _6, _7, _8, _9 := copy_arguments_for_constructor_485_ob
    constructor_DAO_2418(_1, _2, _3, _4, _5, _6, _7, _8, _9)

    let _10 := allocate_unbounded()
    codecopy(_10, dataoffset("DAO_2418_deployed"), datasize("DAO_2418_deployed"))

    return(_10, datasize("DAO_2418_deployed"))

    function allocate_unbounded() -> memPtr {
      memPtr := mload(64)
    }
    ///...
  }
  /// @use-src 0:"DAO.sol", 2:"Token.sol", 3:"TokenCreation.sol"
  object "DAO_2418_deployed" {
    code { ///...
    }
    data ".metadata" hex"a2646970667358221220f1ef034fa7aae499516309c42eab3036bfa4af
  }
}

-:*** DAO.yul Top (1,0) (yul-mode)
```

- Organised into **objects**
- Object semantics **officially unspecified**
- Yul specifies only the **code fragment**
- Without a dialect, Yul consists:
  - Blocks
  - Function calls
  - Conditional branching
  - Loops
  - Variable manipulation

# Our Interest: Verifying Smart Contracts

**Our previous work:** automated verification, bisimilarity of higher-order programs

- TACAS 2022, LICS 2023, LICS 2024

## Why Verify Ethereum Smart Contracts?

- Immutable, often targetted and high-valued
- Subtle higher-order behaviours (e.g. reentrancy)
- The Ethereum community has recognised that [formal verification is important](#)

## Yul is a good candidate language:

- Goals of the language include [formal verification](#)
- Keeps more information about the original structure of the smart contract than bytecode
- Much simpler and more stable in syntax and features than Solidity

However, **no tool-independent formal specification**

# Official Documentation

## Specification of Yul

This chapter describes Yul code formally. Yul code is usually placed inside Yul objects, which are explained in their own chapter.

```
Block = '{' Statement* '}'
Statement =
    Block |
    FunctionDefinition |
    VariableDeclaration |
    Assignment |
    If |
    Expression |
    Switch |
    ForLoop |
    BreakContinue |
    Leave
FunctionDefinition =
```

## Formal Specification

We formally specify Yul by providing an evaluation function  $E$  overloaded on the various nodes of the AST. As builtin functions can have side effects,  $E$  takes two state objects and the AST node and returns two new state objects and a variable number of other values. The two state objects are the global state object (which in the context of the EVM is the memory, storage and state of the blockchain) and the local state object (the state of local variables, i.e. a segment of the stack in the EVM).

If the AST node is a statement,  $E$  returns the two state objects and a “mode”, which is used for the `break`, `continue` and `leave` statements. If the AST node is an expression,  $E$  returns the two state objects and as many values as the expression evaluates to.

The exact nature of the global state is unspecified for this high level description. The local state  $L$  is a mapping of identifiers  $i$  to values  $v$ , denoted as  $L[i] = v$ .

For an identifier  $v$ , let  $\$v$  be the name of the identifier.

```
E(G, L, <{St1, ..., Stn}>: Block) =
    let G1, L1, mode = E(G, L, St1, ..., Stn)
    let L2 be a restriction of L1 to the identifiers of L
    G1, L2, mode
E(G, L, St1, ..., Stn: Statement) =
    if n is zero:
        G, L, regular
    else:
        let G1, L1, mode = E(G, L, St1)
        if mode is regular then
            E(G1, L1, St2, ..., Stn)
        otherwise
            G1, L1, mode
E(G, L, FunctionDefinition) =
    G, L, regular
E(G, L, <let var_1, ..., var_n := rhs>: VariableDeclaration) =
    E(G, L, <var_1, ..., var_n := rhs>: Assignment)
E(G, L, <let var_1, ..., var_n>: VariableDeclaration) =
    let L1 be a copy of L where L1[$var_i] = 0 for i = 1, ..., n
    G, L1, regular
E(G, L, <var_1, ..., var_n := rhs>: Assignment) =
    let G1, L1, v1, ..., vn = E(G, L, rhs)
    let L2 be a copy of L1 where L2[$var_i] = vi for i = 1, ..., n
    G1, L2, regular
E(G, L, <for { i1, ..., in } condition post body>: ForLoop) =
    if n >= 1:
        let G1, L1, mode = E(G, L, i1, ..., in)
        // mode has to be regular or leave due to the syntactic restrictions
        if mode is leave then
```

English and pseudocode; concise, but informal

# Some Existing Mechanisations

Multiple tool-based formalisations exist:

- **Dafny:** shallow embedding; assumes Dafny semantics are similar to Yul
- **K-framework:** perhaps an early version; appears incomplete
- **Isabelle/HOL:** ~1600 LoC for the Yul fragment
- **Lean:** ~2000 LoC for Yul
- **ACL2:** part of the the Kestrel books in the large ALC2 repository (2.5GB)
  - 223 files for the Yul fragment; 134,154 LoC (all Yul fragment files combined)



# Need for Higher-Level Models

While significant contributions, mechanisations have [issues as high-level models](#):

- Require [tool expertise](#)
- Often not [peer-reviewed](#) or [unmaintained](#)
- Hard to compare against each other
- Hard to use for high-level proofs
- Incorporate implementation details, which may affect the presentation:
  - Too [verbose](#) to serve as a high-level model
  - Less standard due to [engineering choices](#) being baked into the semantics

Often better to test models than to communicate them

# Our Contribution

## This Paper:

- **Big-** and **small-step semantics** in standard mathematical notation
- **Proof** of equivalence between big- and small-step
- **Implementation** of the small-step semantics

$$\frac{\langle M \mid G; L; \mathcal{N} \rangle \Downarrow_{\text{exp}} \langle v \mid G_1; L_1; \mathcal{N} \rangle \quad x \notin \text{dom}(L)}{\langle \text{let } x := M \mid G; L; \mathcal{N} \rangle \Downarrow \langle \text{regular} \mid G_1; L_1[x \mapsto v]; \mathcal{N} \rangle} \text{VARDECL}$$

$$\frac{\langle M \mid G; L; \mathcal{N} \rangle \Downarrow_{\text{exp}} \langle \langle \vec{v} \rangle \mid G_1; L_1; \mathcal{N} \rangle \quad \vec{x} \notin \text{dom}(L)}{\langle \text{let } \vec{x} := M \mid G; L; \mathcal{N} \rangle \Downarrow \langle \text{regular} \mid G_1; L_1[\vec{x} \mapsto \vec{v}]; \mathcal{N} \rangle} \text{TUPLEDECL}$$

$$TDECL : \langle \text{let } \vec{x} := \langle \vec{v} \rangle \mid L; \mathcal{N} \rangle \rightarrow \langle \text{regular} \mid L[\vec{x} \mapsto \vec{v}]; \mathcal{N} \rangle \text{ if } \vec{x} \notin \text{dom}(L)$$

$$VDECL : \langle \text{let } x := v \mid L; \mathcal{N} \rangle \rightarrow \langle \text{regular} \mid L[x \mapsto v]; \mathcal{N} \rangle \text{ if } x \notin \text{dom}(L)$$

$$\frac{\langle M \mid G; L; \mathcal{N} \rangle \Downarrow_{\text{exp}} \langle \text{ff} \mid G_0; L_0; \mathcal{N} \rangle}{\langle \text{if } MS \mid G; L; \mathcal{N} \rangle \Downarrow \langle \text{regular} \mid G_0; L_0; \mathcal{N} \rangle} \text{IFFALSE}$$

$$\frac{\langle M \mid G; L; \mathcal{N} \rangle \Downarrow_{\text{exp}} \langle \text{tt} \mid G_0; L_0; \mathcal{N} \rangle \quad \langle S \mid G_0; L_0; \mathcal{N} \rangle \Downarrow \langle \mathbb{M} \mid G_1; L_1; \mathcal{N} \rangle}{\langle \text{if } MS \mid G; L; \mathcal{N} \rangle \Downarrow \langle \mathbb{M} \mid G_1; L_1; \mathcal{N} \rangle} \text{IFTRUE}$$

$$\frac{\langle M \mid G; L; \mathcal{N} \rangle \Downarrow_{\text{exp}} \langle v \mid G_0; L_0; \mathcal{N} \rangle \quad \langle S_d \mid G_0; L_0; \mathcal{N} \rangle \Downarrow \langle \mathbb{M} \mid G_1; L_1; \mathcal{N} \rangle}{\langle \text{switch } MC_1..C_n \text{ default } S_d \mid G; L; \mathcal{N} \rangle \Downarrow \langle \mathbb{M} \mid G_1; L_1; \mathcal{N} \rangle} \text{SWD}$$

$$\frac{\langle M \mid G; L; \mathcal{N} \rangle \Downarrow_{\text{exp}} \langle c_{n+1} \mid G_0; L_0; \mathcal{N} \rangle \quad \langle S_{n+1} \mid G_0; L_0; \mathcal{N} \rangle \Downarrow \langle \mathbb{M} \mid G_1; L_1; \mathcal{N} \rangle}{\langle \text{switch } MC_1..C_{n+1} \text{ default } S_d \mid G; L; \mathcal{N} \rangle \Downarrow \langle \mathbb{M} \mid G_1; L_1; \mathcal{N} \rangle} \text{SWC}$$

$$\text{IFFALSE} : \langle \text{if } \text{ff } S \mid L; \mathcal{N} \rangle \rightarrow \langle \text{regular} \mid L; \mathcal{N} \rangle \quad \text{IFTRUE} : \langle \text{if } \text{tt } S \mid L; \mathcal{N} \rangle \rightarrow \langle S \mid L; \mathcal{N} \rangle$$

$$\text{SWDEFLT} : \langle \text{switch } v \ C_1..C_n \text{ default } S_d \mid L; \mathcal{N} \rangle \rightarrow \langle S_d \mid L; \mathcal{N} \rangle$$

$$\text{SWCASE} : \langle \text{switch } c_{n+1} \ C_1..C_{n+1} \text{ default } S_d \mid L; \mathcal{N} \rangle \rightarrow \langle S_{n+1} \mid L; \mathcal{N} \rangle$$

# Our Formalisation: Source-Level Syntax

Stmt:  $S ::= \{S^*\}$

| function  $x(\vec{x}) \rightarrow \vec{x}\{S^*\}$

| let  $\vec{x} := M \mid \vec{x} := M$

| if  $M\{S^*\} \mid$  switch  $M(\text{case } v\{S^*\})^* \text{default}\{S^*\}$

| for  $\{S^*\} M\{S^*\}\{S^*\}$

| break | continue | leave

|  $M$

Exp:  $M ::= x(\vec{M})$

|  $op(\vec{M})$

|  $x \mid v$

Val:  $u, v, c$       Var:  $x, y, z, f$

Blocks

Function Definitions

Assignment

Branching

Loops

Halting Statements

Function Call

Opcode Call

Variables and Values

# Our Formalisation: Semantics

## Configurations:

$$\langle S \mid G ; L ; \mathcal{N} \rangle$$

- **Statement**  $S$  (or *term*) being evaluated
- **Global environment**  $G$
- **Local state**  $L$  of all variables.  $L : x \mapsto v$ .
- **Namespace**  $\mathcal{N}$  of all functions visible to the term.  $\mathcal{N} : x \mapsto (\vec{x}_a, \vec{x}_r, S_b)$ .

## Operational Semantics:

- **5 categories of rules:** blocks, variables, branching, loops, expressions
- **Big-Step:** 19 rules combined
- **Small-Step:** 21 rules combined

# Example: Parity Check

```
{  
  // set a test number and check if it's even  
  let testnumber := 3  
  let evenCheckResult := isEven(testnumber)  
  
  // store the result in memory  
  mstore(0x0, evenCheckResult)  
  
  // Yul function to check if a number is even or odd  
  function isEven(number) -> result {  
    // check if the number is divisible by 2  
    if eq(mod(number, 2), 0) {  
      // assign result to 1 for even  
      result := 1  
    }  
    // No else branch, check if not divisible by 2  
    if iszero(eq(mod(number, 2), 0))  
    {  
      // assign result to 0 for odd  
      result := 0  
    }  
  }  
}
```

## Initial Settings:

- Empty local state and namespace
  - $L = \emptyset, \mathcal{N} = \emptyset$
- Global component  $G$  is the EVM blockchain
  - Assume some memory component
    - $G.\text{mem} = \emptyset$
- Assume some evaluating term with context  $E$

**Note:** This example is only illustrative

- Redundant else-branch: result is already 0
- Accessing memory in the EVM requires an address
- We shall skip operational syntax (refer to paper)

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```

## Configuration:

- $G.\text{mem} = \emptyset$
- $L = \emptyset$
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  - $[ \cdot ] \dots$

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## Configuration:

- $G.\text{mem} = \emptyset$
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- $G.\text{mem} = \emptyset$
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- $\mathcal{N} = \text{isEven} \rightarrow (\text{number}, \text{result}, \text{body})$
- $E =$ 
  - $\text{testnumber} := 3 \dots$



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## Configuration:

- $G.\text{mem} = \emptyset$
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  - $\text{evenCheckResult} := [ \cdot ] \dots$

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```

## Configuration:

- $G.\text{mem} = \emptyset$
- $L = \text{number} \rightarrow 3, \text{result} \rightarrow 0$
- $\mathcal{N} = \emptyset$
- $E =$ 
  - $[\cdot](L = \text{number} \rightarrow 3, \mathcal{N} = \dots) \dots$
  - $\text{evenCheckResult} := [\cdot] \dots$

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- $\mathcal{N} = \emptyset$
- $E =$ 
  - if  $[ \cdot ] \dots$
  - $[ \cdot ](L = \text{number} \rightarrow 3, \mathcal{N} = \dots) \dots$
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- $\mathcal{N} = \emptyset$
- $E =$ 
  - $\text{eq}([.], 0)$
  - $\text{if } [. ] \dots$
  - $[. ](L = \text{number} \rightarrow 3, \mathcal{N} = \dots) \dots$
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  - $\text{mod}(3, 2)$
  - $\text{eq}([.], 0)$
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- $L = \text{number} \rightarrow 3, \text{result} \rightarrow 0$
- $\mathcal{N} = \emptyset$
- $E =$ 
  - $\text{eq}(1, 0)$
  - $\text{if } [.] \dots$
  - $[.](L = \text{number} \rightarrow 3, \mathcal{N} = \dots) \dots$
  - $\text{evenCheckResult} := [.] \dots$

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    if eq(mod(number, 2), 0) {  
      // assign result to 1 for even  
      result := 1  
    }  
    // No else branch, check if not divisible by 2  
    if iszero(eq(mod(number, 2), 0))  
    {  
      // assign result to 0 for odd  
      result := 0  
    }  
  }  
}
```

## Configuration:

- $G.\text{mem} = \emptyset$
- $L = \text{number} \rightarrow 3, \text{result} \rightarrow 0$
- $\mathcal{N} = \emptyset$
- $E =$ 
  - if 0 ...
  - $[.](L = \text{number} \rightarrow 3, \mathcal{N} = \dots) \dots$
  - $\text{evenCheckResult} := [.]\dots$



# Example: Parity Check

```
{
  // set a test number and check if it's even
  let testnumber := 3
  let evenCheckResult := isEven(testnumber)

  // store the result in memory
  mstore(0x0, evenCheckResult)

  // Yul function to check if a number is even or odd
  function isEven(number) -> result {
    // check if the number is divisible by 2
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- $G.\text{mem} = \emptyset$
- $L = \text{number} \rightarrow 3, \text{result} \rightarrow 0$
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- $E =$ 
  - if  $[ \cdot ] \dots$
  - $[ \cdot ](L = \text{number} \rightarrow 3, \mathcal{N} = \dots) \dots$
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## Configuration:

- $G.\text{mem} = \emptyset$
- $L = \text{number} \rightarrow 3, \text{result} \rightarrow 0$
- $\mathcal{N} = \emptyset$
- $E =$ 
  - $\text{iszero}([.])$
  - $\text{if } [.]$  ...
  - $[.](L = \text{number} \rightarrow 3, \mathcal{N} = \dots)$  ...
  - $\text{evenCheckResult} := [.]$  ...

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- $G.\text{mem} = \emptyset$
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  - $\text{eq}([.], 0)$
  - $\text{iszero}([.])$
  - $\text{if } [. ] \dots$
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```

## Configuration:

- $G.\text{mem} = \emptyset$
- $L = \text{number} \rightarrow 3, \text{result} \rightarrow 0$
- $\mathcal{N} = \emptyset$
- $E =$ 
  - $\text{mod}(3, 2)$
  - $\text{eq}([ \cdot ], 0)$
  - $\text{iszero}([ \cdot ]) )$
  - $\text{if } [ \cdot ] \dots$
  - $[ \cdot ](L = \text{number} \rightarrow 3, \mathcal{N} = \dots) \dots$

# Example: Parity Check

```
{  
  // set a test number and check if it's even  
  let testnumber := 3  
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## Configuration:

- $G.\text{mem} = \emptyset$
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- $E =$ 
  - $\text{eq}(1, 0)$
  - $\text{iszero}([\cdot])$
  - $\text{if} [\cdot] \dots$
  - $[\cdot](L = \text{number} \rightarrow 3, \mathcal{N} = \dots) \dots$
  - $\text{evenCheckResult} := [\cdot] \dots$

# Example: Parity Check

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  }  
}
```

## Configuration:

- $G.\text{mem} = \emptyset$
- $L = \text{number} \rightarrow 3, \text{result} \rightarrow 0$
- $\mathcal{N} = \emptyset$
- $E =$ 
  - `iszero( 0 )`
  - `if [ . ] ...`
  - `[ . ](L = number  $\rightarrow$  3,  $\mathcal{N} = \dots$ ) ...`
  - `evenCheckResult := [ . ] ...`

# Example: Parity Check

```
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  // set a test number and check if it's even
  let testnumber := 3
  let evenCheckResult := isEven(testnumber)

  // store the result in memory
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    {
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- $L = \text{number} \rightarrow 3, \text{result} \rightarrow 0$
- $\mathcal{N} = \emptyset$
- $E =$ 
  - if 1 ...
  - $[.](L = \text{number} \rightarrow 3, \mathcal{N} = \dots) \dots$
  - $\text{evenCheckResult} := [.]\dots$

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- $L = \text{number} \rightarrow 3, \text{result} \rightarrow 0$
- $\mathcal{N} = \emptyset$
- $E =$ 
  - $[.]$
  - $[.](L = \text{number} \rightarrow 3, \mathcal{N} = \dots) \dots$
  - $\text{evenCheckResult} := [.] \dots$



# Example: Parity Check

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  // set a test number and check if it's even
  let testnumber := 3
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      result := 1
    }
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    if iszero(eq(mod(number, 2), 0))
    {
      // assign result to 0 for odd
      result := 0
    }
  }
}
```

## Configuration:

- $G.\text{mem} = \emptyset$
- $L = \text{number} \rightarrow 3, \text{result} \rightarrow 0$
- $\mathcal{N} = \emptyset$
- $E =$ 
  - $[\cdot](L = \text{number} \rightarrow 3, \mathcal{N} = \dots) \dots$
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# Example: Parity Check

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  // set a test number and check if it's even
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    // No else branch, check if not divisible by 2
    if iszero(eq(mod(number, 2), 0))
    {
      // assign result to 0 for odd
      result := 0
    }
  }
}
```

## Configuration:

- $G.\text{mem} = \emptyset$
- $L = \text{testnumber} \rightarrow 3$
- $\mathcal{N} = \text{isEven} \rightarrow (\text{number}, \text{result}, \text{body})$
- $E =$ 
  - 0
  - $\text{evenCheckResult} := [ \cdot ] \dots$

# Example: Parity Check

```
{
  // set a test number and check if it's even
  let testnumber := 3
  let evenCheckResult := isEven(testnumber)

  // store the result in memory
  mstore(0x0, evenCheckResult)

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    if iszero(eq(mod(number, 2), 0))
    {
      // assign result to 0 for odd
      result := 0
    }
  }
}
```

## Configuration:

- $G.\text{mem} = \emptyset$
- $L = \text{testnumber} \rightarrow 3$   
 $\text{evmCheckResult} \rightarrow 0$
- $\mathcal{N} = \text{isEven} \rightarrow (\text{number}, \text{result}, \text{body})$
- $E =$ 
  - $\text{evenCheckResult} := 0 \dots$

# Example: Parity Check

```
{  
  // set a test number and check if it's even  
  let testnumber := 3  
  let evenCheckResult := isEven(testnumber)  
  
  // store the result in memory  
  mstore(0x0, evenCheckResult)  
  
  // Yul function to check if a number is even or odd  
  function isEven(number) -> result {  
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      // assign result to 1 for even  
      result := 1  
    }  
    // No else branch, check if not divisible by 2  
    if iszero(eq(mod(number, 2), 0))  
    {  
      // assign result to 0 for odd  
      result := 0  
    }  
  }  
}
```

## Configuration:

- $G.\text{mem} = 0x0 \rightarrow 0$
- $L = \text{testnumber} \rightarrow 3$   
 $\text{evmCheckResult} \rightarrow 0$
- $\mathcal{N} = \text{isEven} \rightarrow (\text{number}, \text{result}, \text{body})$
- $E =$ 
  - $\text{mstore}(0x0, 0)$

# Example: Parity Check

## Blocks:

$$BSTART : \langle \{S_1..S_n\} \mid L; \mathcal{N} \rangle \rightarrow \langle \{S_1, \dots, S_n\}_L^{\mathcal{N}} \mid L; \mathcal{N} \uplus \mathcal{N}_1 \rangle \text{ if } \mathcal{N}_1 = \text{funs}(\{S_1..S_n\}), n > 0$$

$$BEMPTY : \langle \{\} \mid L; \mathcal{N} \rangle \rightarrow \langle \text{regular} \mid L; \mathcal{N} \rangle$$

$$SREG : \langle \{\text{regular}\}_L^{\mathcal{N}} \mid L_1; \mathcal{N}_1 \rangle \rightarrow \langle \text{regular} \mid L_1 \upharpoonright L; \mathcal{N} \rangle$$

## Variables:

$$VDECL : \langle \text{let } x := v \mid L; \mathcal{N} \rangle \rightarrow \langle \text{regular} \mid L[x \mapsto v]; \mathcal{N} \rangle \quad \text{if } x \notin \text{dom}(L)$$

## Conditionals:

$$IFTRUE : \langle \text{if tt } S \mid L; \mathcal{N} \rangle \rightarrow \langle S \mid L; \mathcal{N} \rangle$$

$$IFFALSE : \langle \text{if ff } S \mid L; \mathcal{N} \rangle \rightarrow \langle \text{regular} \mid L; \mathcal{N} \rangle$$

## Expressions:

$$IDENT : \langle x \mid L; \mathcal{N} \rangle \rightarrow \langle L(x) \mid L; \mathcal{N} \rangle \quad \text{if } x \in L$$

$$FCALL : \langle f(\vec{v}) \mid L; \mathcal{N} \rangle \rightarrow \langle \llbracket S_b \rrbracket_L^{\vec{z}} \mid L_f; \mathcal{N} \rangle$$

$$FRET : \langle \llbracket \mathbb{M} \rrbracket_L^{z_1, \dots, z_m} \mid L'; \mathcal{N} \rangle \rightarrow \langle \langle L'(z_1), \dots, L'(z_m) \rangle \mid L; \mathcal{N} \rangle \text{ if } \mathbb{M} \in \{\text{leave}, \text{regular}\}$$

See paper for full  
set of rules

# Example: Parity Check

$$\frac{\mathcal{N}_1 = \text{funs}(\{S_1..S_n\}) \quad \langle S_1, \dots, S_n \mid G; L; \mathcal{N} \uplus \mathcal{N}_1 \rangle \Downarrow_{\text{seq}} \langle \mathbb{M} \mid G_1; L_1; \mathcal{N} \uplus \mathcal{N}_1 \rangle}{\langle \{S_1..S_n\} \mid G; L; \mathcal{N} \rangle \Downarrow \langle \mathbb{M} \mid G_1; L_1 \upharpoonright L; \mathcal{N} \rangle} \text{BLOCK}$$

$$\frac{}{\langle \varepsilon \mid G; L; \mathcal{N} \rangle \Downarrow_{\text{seq}} \langle \text{regular} \mid G; L; \mathcal{N} \rangle} \text{SEQEMPTY}$$

$$\frac{\langle S_1 \mid G; L; \mathcal{N} \rangle \Downarrow \langle \text{regular} \mid G_1; L_1; \mathcal{N} \rangle \quad \langle \vec{S} \mid G_1; L_1; \mathcal{N} \rangle \Downarrow_{\text{seq}} \langle \mathbb{M} \mid G_2; L_2; \mathcal{N} \rangle}{\langle S_1, \vec{S} \mid G; L; \mathcal{N} \rangle \Downarrow_{\text{seq}} \langle \mathbb{M} \mid G_2; L_2; \mathcal{N} \rangle} \text{SEQR}$$

$$\frac{\langle M \mid G; L; \mathcal{N} \rangle \Downarrow_{\text{exp}} \langle \text{ff} \mid G_0; L_0; \mathcal{N} \rangle}{\langle \text{if } MS \mid G; L; \mathcal{N} \rangle \Downarrow \langle \text{regular} \mid G_0; L_0; \mathcal{N} \rangle} \text{IFFALSE}$$

$$\frac{\langle M \mid G; L; \mathcal{N} \rangle \Downarrow_{\text{exp}} \langle v \mid G_1; L_1; \mathcal{N} \rangle \quad x \notin \text{dom}(L)}{\langle \text{let } x := M \mid G; L; \mathcal{N} \rangle \Downarrow \langle \text{regular} \mid G_1; L_1[x \mapsto v]; \mathcal{N} \rangle} \text{VARDECL}$$

$$\frac{\langle M \mid G; L; \mathcal{N} \rangle \Downarrow_{\text{exp}} \langle \text{tt} \mid G_0; L_0; \mathcal{N} \rangle \quad \langle S \mid G_0; L_0; \mathcal{N} \rangle \Downarrow \langle \mathbb{M} \mid G_1; L_1; \mathcal{N} \rangle}{\langle \text{if } MS \mid G; L; \mathcal{N} \rangle \Downarrow \langle \mathbb{M} \mid G_1; L_1; \mathcal{N} \rangle} \text{IFTRUE}$$

$$\frac{}{\langle x \mid G; L; \mathcal{N} \rangle \Downarrow_{\text{exp}} \langle L(x) \mid G; L; \mathcal{N} \rangle} \text{ID}$$

$$\frac{\begin{array}{l} \langle M_n \mid G; L; \mathcal{N} \rangle \Downarrow_{\text{exp}} \langle v_n \mid G_1; L_1; \mathcal{N} \rangle \dots \langle M_1 \mid G_{n-1}; L_{n-1}; \mathcal{N} \rangle \Downarrow_{\text{exp}} \langle v_1 \mid G_n; L_n; \mathcal{N} \rangle \\ \langle S_b \mid G_n; L_f; \mathcal{N} \rangle \Downarrow \langle \mathbb{M} \mid G''; L'; \mathcal{N} \rangle \quad \mathbb{M} \in \{\text{regular}, \text{leave}\} \end{array}}{\langle f(M_1, \dots, M_n) \mid G; L; \mathcal{N} \rangle \Downarrow_{\text{exp}} \langle \langle L'(z_1), \dots, L'(z_m) \rangle \mid G''; L_n; \mathcal{N} \rangle} \text{FUN}$$

See paper for full  
set of rules

# Proof: Semantics Equivalence

**Theorem 12 (Semantics Equivalence).** *Given statement  $S$  in source syntax, statement sequence  $\vec{S}$ , expression  $M$ , global environment  $G$ , local state  $L$ , and function namespace  $\mathcal{N}$ , then:*

1.  $\langle S \mid G ; L ; \mathcal{N} \rangle \Downarrow \langle \mathbb{M} \mid G' ; L' ; \mathcal{N}' \rangle$  iff  $\langle S \mid G ; L ; \mathcal{N} \rangle \rightarrow^* \langle \mathbb{M} \mid G' ; L' ; \mathcal{N}' \rangle$
2.  $\langle \vec{S} \mid G ; L ; \mathcal{N} \rangle \Downarrow_{\text{seq}} \langle \mathbb{M} \mid G' ; L' ; \mathcal{N}' \rangle$  iff  $\langle \vec{S} \mid G ; L ; \mathcal{N} \rangle \rightarrow^* \langle \mathbb{M} \mid G' ; L' ; \mathcal{N}' \rangle$
3.  $\langle M \mid G ; L ; \mathcal{N} \rangle \Downarrow_{\text{exp}} \langle S' \mid G' ; L' ; \mathcal{N}' \rangle$  iff  $\langle M \mid G ; L ; \mathcal{N} \rangle \rightarrow^* \langle S' \mid G' ; L' ; \mathcal{N}' \rangle$

where  $S' \in \{v, \langle \vec{v} \rangle, \text{regular}\}$ .

# Implementation

<https://github.com/LaifsV1/YulTracer>

## YulTracer

DOI 10.5281/zenodo.12511493

License MIT



- Currently an interpreter for Yul
  - **WIP:** [Symbolic execution tool](#)
- Modular on dialects
- Implements our Yul semantics and a subset of EVM Shanghai
- Written in OCaml, calls Z3 to solve constraints
- Tested against implementations of standard sequence generators and sorting algorithms
- Tested against the Yul tests in the Solidity Compiler repository



# Future Work

**Goal:** Verify Smart Contracts compiled into Yul

**Extend YulTracer with full Symbolic Execution:**

- Symbolic model for **first-order** EVM opcodes
  - e.g. Arithmetic, Memory and Storage, Keccak, etc.
- Symbolic model for **higher-order** EVM opcodes
  - e.g. create, call, etc.
  - Symbolic Game Semantics for EVM-Yul objects
  - Novel finitisation techniques for feasibility
    - e.g. bisimulation up-to techniques