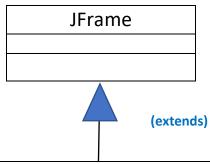
CLASS DIAGRAM



CTRLv3 l1:JLabel b1:JButton b2:JButton b3:JButton b4:JButton b5:JButton b6:JButton b7:JButton g:Graphics {public} bb1:boolean {public} bb2:boolean {public} bb3:boolean {public} bb4:boolean {public} x1:int {public} x2:int {public} y1:int {public} y2:int {public} lastx1:int {public} lastx2:int {public} lasty1:int {public} lasty2:int {public} x5:int {public} x6:int {public} y5:int {public} y6:int {public} lastx5:int {public} lastx6:int {public} lasty5:int {public} lasty6:int {public} wmotor1:int {public} wmotor2:int {public} hmotor1:int {public} hmotor2:int {public} CTRLv3()

{public} paint(element:Graphics) : void

{public} actionPerformed(element:ActionEvent) : void

{public} static main() : void