Stacks, Rueves, and Deques

Key Terms

- · Stack · Queve
- · Deque · LIF8
- · FIFO

Essential Questions

- · How does the ordering of stacks differ from the ordering of items in a queve?
- · Where do we see stacks and queues in the real world?
- · What are common use cases for stacks and queus in computer science?

STACK -Ordered collection of items - Addition of new items and the removal of existing items takes place at same end Ly the end aka the "top" is opposite to the "top" is the "base" BASE of STACK - Items stored closer to the base, represent those that have been in the stack the most recent item is the one that is in position to be removed first LIFO - Last-in First - out principal La provides ordering based on length of time in the collection Lewex older items

Top TOP 1 Push visual

Example

1 Base

base

Slacks are fundamentally important Gan be used to reverse the order of items

Horder of insertion is reverse of removal order

web page lavigation is a stack wrls are in a stack 1) current page - top first page - base

Stack Operations

peek()

isEmpty()

size()

- creates a new empty stack - needs no parameters Stack()

- leturns an empty stack

- pushes new item to top push (item) of the stack

- Removes the topiten from POP () the stack

- recturns the item

- stack is modified

- Returns the top item from the stack but does not

remove it. - no parameters - Stack is not modified

- Check if stack is empty - Returns boolean

- Returns # of items in the

→ integer

```
applementation of Stack.
class Stuck (object):
        def __init_- (self):
                 self. items = C]
         def __isEmpty ~ (self):
                 self. items = []
         def push (self, item):
                Self. items. append (Item)
         def pop (self):
                 self. items. pop()
         def peek (self)
                 return self. items(ren(self.items)-1)
          def size ( self):
              return len (self.items)
 > = Stack()
 s. isEmpty()
```

Queve Queue - ordered collection of items -Addition of new items happens ut one end called the "rear" - Removal of existing items occurs at the other end called the "front" Lyelement starts at rear & makes its way toward the front - waits until it is its time to be removed - Most recently added item must wait at the end of the collection - Item that has been in the FIFO first-in first-out collection the longest is at the front. old rew items → frunt POP Visual Example

Enqueue - Add new item

Dequeve - Remo-ving item from queve

Queve () - creates empty greve enqueve (item) - Adds a new item to the rear of queve - needs an item - returns nothing - removes the front item from the queve - needs no parameters - returns the item - queve is modified istmpty()

size ()

return len (self. items)

size (self):

def