```c
#include <stdio.h>

int main() {
    int array[100] = {10, 20, 30, 40, 50};
    int size = 5;



    size--;


    printf("Array after deletion: ");
    for (int i = 0; i < size; i++) {
        printf("%d ", array[i]);
    }
    printf("¥n");


    return 0;
}
```

EXPLORER ···

CODING
∨ c
  ∨ output
    ≡ qwe.exe
  ≡ a.exe
  C practical_1a.c
  C practical_1b.c
  C practical_2a.c
  C practical_2b.c
  C practical_2c.c
  C practical_2d.c
  C practical_2e.c
  C practical_2f.c
  C practical_3a.c
  C practical_3b.c
  C practical_3c.c
  C qwe.c
∨ c++
  > output
  ≡ a.exe
  ≡ arethametic code.txt
  G arethametic.cpp
  G array_arethametic.cpp
  G practice.cpp

> OUTLINE
> TIMELINE

PROBLEMS   OUTPUT   DEBUG CONSOLE   TERMINAL   PORTS

PS C:\Users\Hero\Desktop\coding\c> gcc practical_2e.c
PS C:\Users\Hero\Desktop\coding\c> ./a.exe
Array after deletion: 10 20 30 40
PS C:\Users\Hero\Desktop\coding\c>