

course:

Database Systems (NDBI025)

SS2017/18

lecture 1:

Conceptual database modeling

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Organizational stuff

- student duties
 - credit test ($\geq 60\%$ points)
 - exam test
 - attendance strongly recommended (but not mandatory)
 - the slides alone are not comprehensive
 - other sources
 - textbook:
Ramakrishnan, Gehrke: Database Systems Management, McGraw-Hill, 2003 (available in faculty library)
 - software:
see references in particular lectures and also the web site below
- web: <http://www.ms.mff.cuni.cz/~kopecky/vyuka/ndbio25/>

What is the course (not) about?

- it is about
 - conceptual data modeling
 - relational model
 - physical implementation of database management
 - transactional processing
 - introduction to database applications, multimedia and XML databases
- it is NOT about
 - data mining
 - text databases
 - data warehousing, OLAP
 - cloud computing

Follow-up courses

- other topics are subject to follow-up courses
 - Database languages I, II
 - Datalog
 - Database applications
 - Oracle and MS SQL Server administration
 - Transactions
 - Stochastic methods in databases
 - Searching the web and multimedia databases
 - Retrieval of multimedia content on the web
 - XML technology
 - NoSQL databases

Today's lecture outline

- what is a database?
- conceptual modeling
 - ER
 - UML
 - and beyond (OCL)
 - See e.g.
 - Cabot, Jordi; Gogolla, Martin: Object Constraint Language (OCL): a Definitive Guide (<https://modeling-languages.com/wp-content/uploads/2012/03/OCLChapter.pdf>)
 - <https://www.slideshare.net/jcabot/ocl-tutorial>

Database management system

- database
 - logically ordered collection of related data instances
 - self-describing, meta-data stored together with data
- database management system
 - general software system for shared access to database
 - provides mechanisms to ensure security, reliability and integrity of the stored data
- database administrator
 - the necessary human factor

Why database systems?

- means of data sharing and reusability
- unified interface and languages for data definition and data manipulation
- data consistency and correctness
- redundancy elimination (compact storage)

Basic Terminology

Model vs. Schema vs. Diagram

- **model** = modeling language
 - set of constructs you can use to express something
 - e.g., UML model = {class, attribute, association}
 - e.g., relational model = {relation schema, attribute}
- **schema** = modeling language expression
 - instance of a model
 - e.g., relational schema = {Person(name, email)}
- **diagram** = schema visualization

Basic Terminology

Stakeholder

- stakeholder is any person which is relevant for your application(s).
 - e.g., application user, investor, owner, domain expert, etc.
- you have to communicate with all stakeholders and balance their requirements when developing a (database) application.

Basic Terminology

Three layers of database modeling

- conceptual layer
 - models a part of the real world relevant for applications built on top of your database
 - real world part = **real-world entities and relationships between them**
 - different conceptual models (e.g. ER, UML)
- logical layer
 - specifies how conceptual components are represented in database structures
 - different logical models (e.g. relational, object-relational, XML, graph, multimedia, etc.)
- physical model
 - specifies how logical database structures are implemented in a specific technical environment
 - data files, index structures (e.g. B+ trees), etc.

Conceptual Modeling Process

- process of creating a conceptual schema of an application (or applications) in a selected conceptual model on the base of given requirements of various stakeholders
- in fact you do not create only one conceptual schema but multiple
 - each schema describes the application(s) from a different point of view
 - there is a different conceptual model suitable for each viewpoint
- two basic viewpoints
 - **conceptual data viewpoint** (this lecture)
 - conceptual functional viewpoint (different courses, e.g., NSWIo41)

Conceptual Modeling Process

Requirements analysis

- identify types of entities
- identify types of relationships
- identify characteristics

Model identified types

- choose modeling language
- create conceptual schema

Iteratively adapt your schemas to requirements changing over time

Conceptual Data Modeling Process

STEP 1: Requirements Analysis

- start with requirements of different stakeholders
 - usually expressed in a natural language
 - informal discussions, inquiries
- identify important types of real-world entities, their characteristics, and types of relationships between them
 - ambiguous process
(because of informal requirements)

Conceptual Data Modeling Process

STEP 1.1: Identify types of entities

“Our social network consists of persons which may have other persons as their colleagues. A person can also be a member of several research teams. And, she can work on various research projects. A team consists of persons which cooperate together. Each team has a leader who must be an academic professor (assistant, associate or full). A team acts as an individual entity which can cooperate with other teams. Usually, it is formally part of an official institution, e.g., a university department. A project consists of persons working on a project but only as research team members.”

- identified types of entities
 - **Person**
 - **Research Team**
 - **Research Project**
 - **Academic Professor**
 - **Assistant Professor**
 - **Associate Professor**
 - **Full Professor**
 - **Official Institution**
 - **University Department**

Conceptual Data Modeling Process

STEP 1.2: Identify types of relationships

“Our social network consists of *persons* which may have other persons as their colleagues. A *person* can also be a member of several *research teams*. And, she (*person*) can work on various research *projects*. A *team* consists of persons which cooperate together. Each *team* has a leader who must be an *academic professor* (*assistant*, *associate* or *full*). A *team* acts as an individual entity which can cooperate with other teams. Usually, it (*team*) is formally part of an *official institution*, e.g. a *university department*. A *project* consists of persons working on a project but only as research team members.”

- identified types of relationships
 - Person is colleague of Person
 - Person is member of Research Team
 - Person works on Project
 - Team consists of Person
 - Team has leader Professor
 - Team cooperates with Team
 - Team is part of Official Institution
 - Project consists of Person who is a member of Project

Conceptual Data Modeling Process

STEP 1.3: Identify characteristics of types

“Each person has a **name** and is identified by its **personal number**. A person can be called to its registered **phone numbers**. We need to know at least one phone number. We also need to send her **emails**.”

- identified characteristics of type **Person**:
 - **personal number**
 - **name**
 - *one or more* **phone numbers**
 - **email**

Conceptual Data Modeling Process

STEP 1.3: Identify characteristics of types

“We need to know **when** a person **became** a member of a project and **when** she **finished** her membership.”

- identified characteristics of type is member of:
 - from
 - to

Conceptual Data Modeling Process

STEP 2: Model Identified Types

- model your types using a suitable conceptual data model (i.e., create conceptual data schema) and visualize it as a diagram
- you can use various tools for modeling, so-called **Case Tools**, e.g.,
 - commercial Enterprise Architect, IBM Rational Rose
 - academic eXolutio

Conceptual Data Modeling Process

STEP 2.1: Choose suitable modeling language

- there are various languages for modeling conceptual data schemas
 - each is associated with a well-established visualization in diagrams
- in this lecture, you will see the model UML class diagrams (shortly **UML**) and Entity-Relationship model (shortly **ER**)
- there are also others (out of scope of this lecture)
 - Object Constraints Language (OCL)
 - Object-Role Model (ORM)
 - Web Ontology Language (OWL)
 - Predicate Logic
 - Description Logic

used in practice

rarely used in practice,
used to define formal background
and properties of modeling languages

Conceptual Data Modeling Process

STEP 2.2: Create conceptual schema

- express your identified types of entities, relationships and their characteristics with constructs offered by the selected conceptual modeling language
- **UML**: classes, associations, attributes
- **ER**: entity types, relationship types, attributes
 - ER is more oriented to **data design**
 - UML is more oriented to **code design**
 - but is suitable for data design as well (wide scope language)
 - both used in practice,
UML has become more popular in recent years

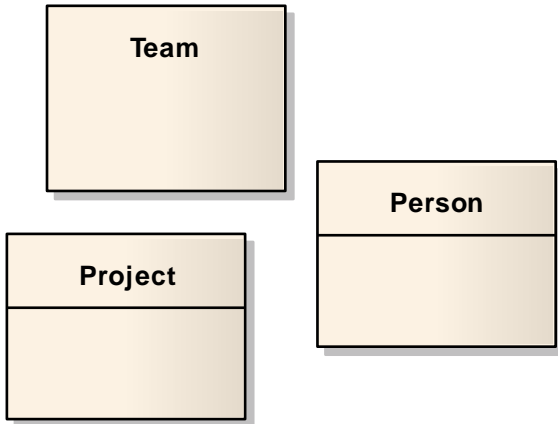
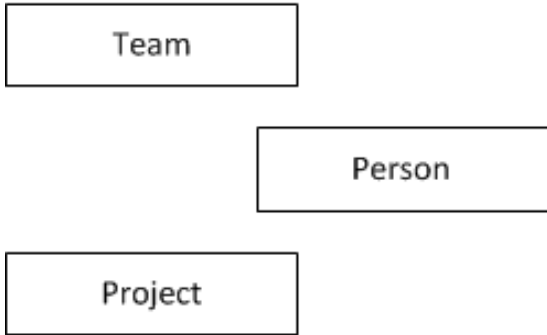
Conceptual Data Modeling Process

ER vs. UML

- ER model
 - not standardized, various notations, various extensions (e.g., IS-A hierarchy)
- UML
 - family of models, e.g., **class diagrams**, use case diagrams, state diagrams,
 - standardized by OMG (object management group), current version UML 2.5 (Jul 2015)

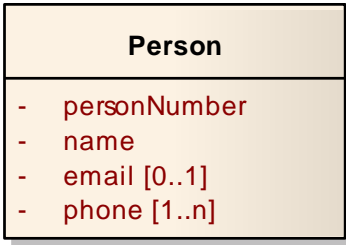
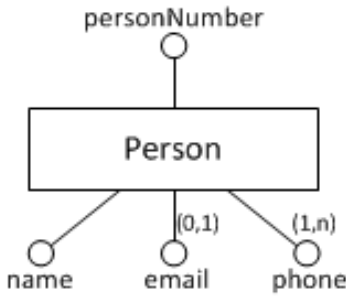
UML and ER Basic Constructs

How to model types of entities?

UML	ER	Real-world
		<p>Real-world persons, research teams and research projects.</p>
<p>UML construct: Class</p> <ul style="list-style-type: none"> • name 	<p>ER construct: Entity type</p> <ul style="list-style-type: none"> • name 	<p>Type of real-world entities</p>

UML and ER Basic Constructs

How to model characteristics of entities?

UML	ER	Real-world
 <pre> classDiagram class Person { - personNumber - name - email [0..1] - phone [1..n] } </pre>	 <pre> erDiagram Person --o{ personNumber : has Person --o{ name : has Person --o{ email : has Person --o{ phone : has </pre>	<p>A person is characterized by its personal number, name, optional email and one or more phone numbers.</p>
<p>UML construct:</p> <p>Attribute of class</p> <ul style="list-style-type: none"> • name • cardinality 	<p>ER construct:</p> <p>Attribute of entity type</p> <ul style="list-style-type: none"> • name • cardinality 	<p>Characteristics of a type of real-world entities</p>

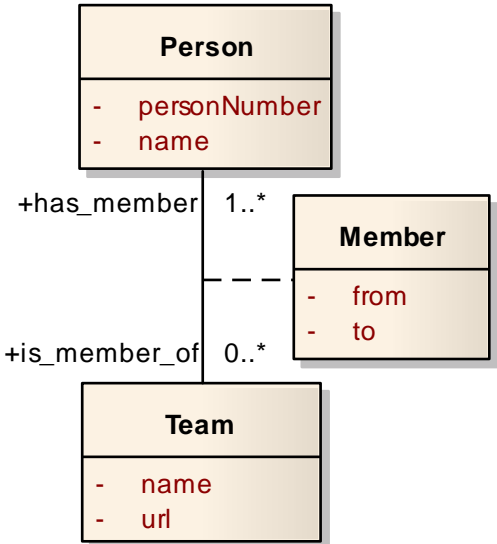
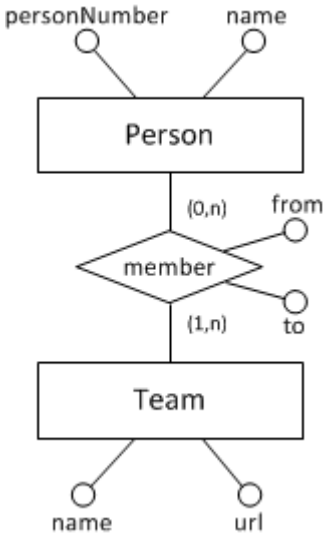
UML and ER Basic Constructs

How to model types of relationships?

UML	ER	Real-world
<pre> classDiagram class Person { -personNumber -name } class Team { -name -url } Person "1" -- "1..*" Team : +has_member Team "0..*" -- "1" Person : +is_member_of Person "1" -- "0..*" Team : +has_leader Team "0..*" -- "1" Person : +leads </pre>	<pre> erDiagram Person --o{ Team : member Person --o{ Team : leader </pre>	<p>A team has one or more members. A person can be a member of zero or more teams.</p> <p>A team has exactly one leader. A person can be a leader of zero or more teams.</p>
<p>UML construct:</p> <p>Binary association</p> <ul style="list-style-type: none"> optional name two participants with optional name and cardinality 	<p>ER construct:</p> <p>Binary relationship type</p> <ul style="list-style-type: none"> name two participants with cardinality 	<p>A type of relationship between two real-world entities.</p>

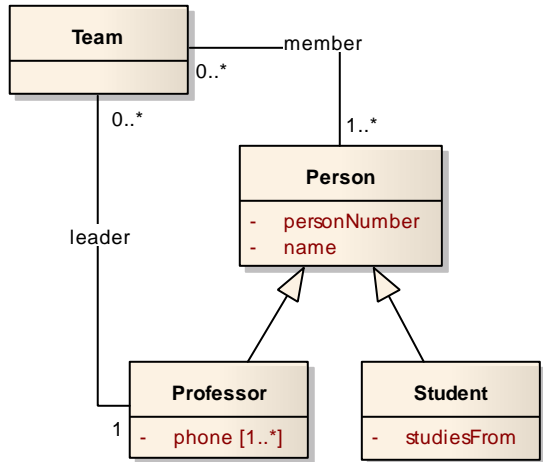
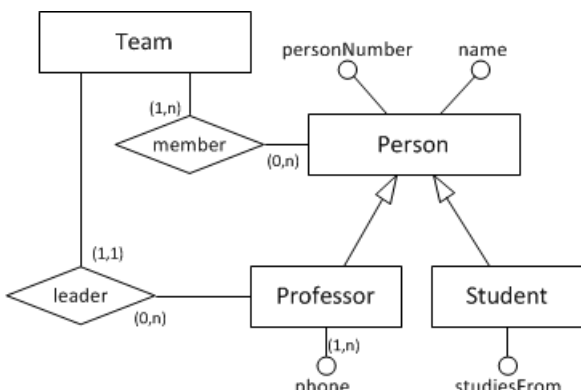
UML and ER Basic Constructs

How to model characteristics of relationships?

UML	ER	Real-world
 <pre> classDiagram class Person { - personNumber - name } class Member { - from - to } class Team { - name - url } Person "1" --> "*" Member : +has_member Member "0..*" --> "1" Team : +is_member_of </pre>	 <pre> erDiagram Person --o{ Team : member Person { string personNumber string name } Team { string name string url } member { string from string to } Person }o..n member member }1..n Team </pre>	<p>A person is a team member in a given time period.</p>
<p>UML construct:</p> <p>Attribute of binary association class</p> <ul style="list-style-type: none"> combination of class and binary association 	<p>ER construct:</p> <p>Attribute of relationship type</p> <ul style="list-style-type: none"> name cardinality 	<p>Characteristics of a type or relationships between two real-world entities.</p>

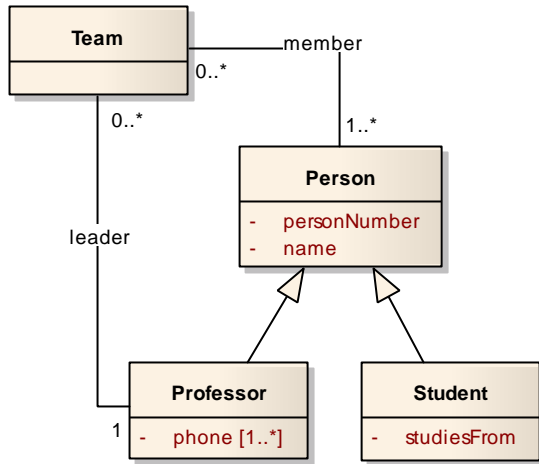
UML and ER Basic Constructs

How to model generalizations/specializations?

UML	ER	Real-world
 <pre> classDiagram class Team { } class Person { -personNumber -name } class Professor { -phone [1..*] } class Student { -studiesFrom } Team "0..*" -- "1..*" Person : member Person < -- Professor Person < -- Student Professor "1" -- "0..*" Team : leader </pre>	 <pre> erDiagram Team --o{ Person : member Person < -- Professor Person < -- Student Professor --o{ Team : leader Professor --o{ phone : phone Student --o{ studiesFrom : studiesFrom </pre>	<p>A professor is a person which, in addition to a number and name, has one or more phones and can lead teams.</p> <p>A student is a person which, in addition to a number and name, has a data from which (s)he studies.</p>
<p>Construct: Specific kind of binary association called generalization</p> <ul style="list-style-type: none"> no name, roles and cardinalities 	<p>Construct: IS-A relationship</p> <ul style="list-style-type: none"> no name and cardinalities 	<p>A type of real-world entities which is a specialization of another type.</p>

UML and ER Basic Constructs

How to model generalizations/specializations?



Additional constraints
(independently of the modeling language used):

Covering Constraint:

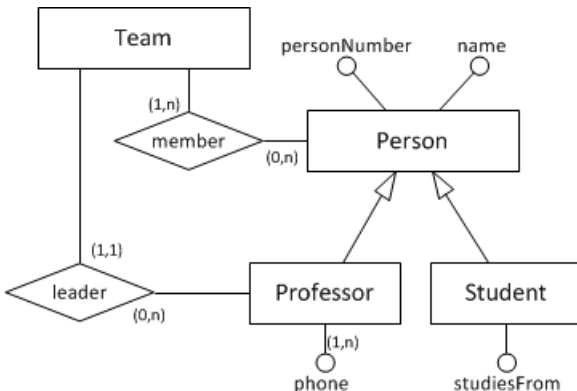
$$Professors \cup Students = Persons$$

- each person is either professor or student

Overlap Constraint:

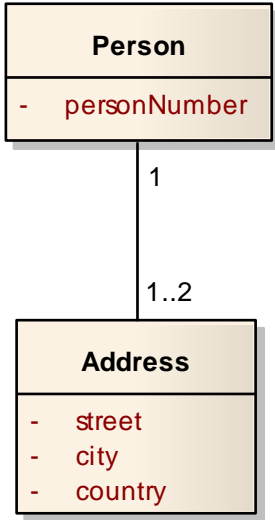
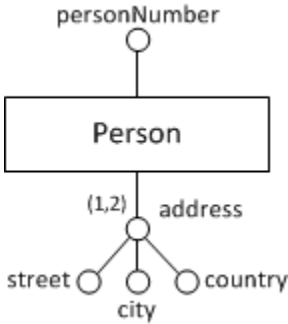
$$Professors \cap Students = \emptyset$$

- there is no person which is both professor and student



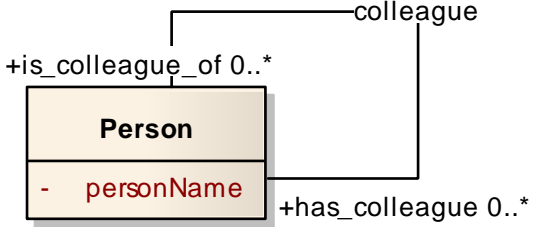
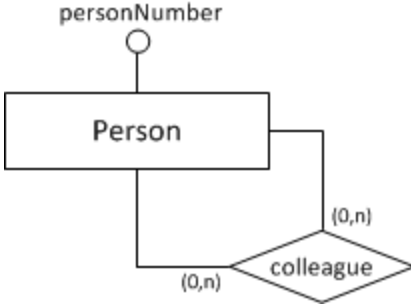
UML and ER Advanced Constructs

Composite attributes

UML	ER	Real-world
 <pre> classDiagram class Person { -personNumber } class Address { -street -city -country } Person "1" -- "1..2" Address </pre>	 <pre> erDiagram Person --o{ personNumber PK Person } --o{ address "(1,2)" address } --o{ street address } --o{ city address } --o{ country </pre>	<p>A person has one or two addresses comprising street, city and country.</p>
<p>UML construct: No specific construct; composite attributes can be expressed with an auxiliary class.</p>	<p>ER construct: Composite attribute</p> <ul style="list-style-type: none"> • name • cardinality • sub-attributes 	

UML and ER Advanced Constructs

Recursive associations

UML	ER	Real-world
 <pre> classDiagram class Person { - personName } Person "0..*" -- "0..*" Person : +is_colleague_of 0..* </pre>	 <pre> erDiagram Person --o{ Person : colleague Person }o..n : (0,n) Person }o..n : (0,n) </pre>	<p>A person has zero or more colleagues.</p>
<p>UML construct: Normal association with the same participants.</p>	<p>ER construct: Normal relationship type with the same participants.</p>	

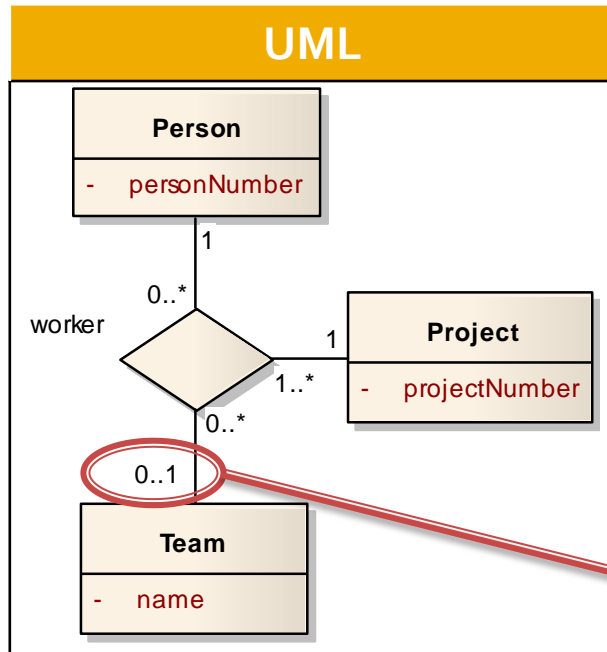
UML and ER Advanced Constructs

N-ary associations

UML	ER	Real-world
<pre> classDiagram class Person { - personNumber } class Project { - projectNumber } class Team { - name } Person "1" -- "0..*" Project : worker Team "1" -- "0..*" Project : worker </pre>	<pre> erDiagram Person --o{ Project : worker Team --o{ Project : worker Person { string personNumber } Project { string projectNumber } Team { string name } </pre>	<p>A person works on a project but only as a team member.</p>
<p>Construct: N-ary association Similar to binary association but with three or more participants.</p>	<p>Construct: N-ary relationship type Similar to binary relationship type but with three or more participants.</p>	<p>NOTE: Attributes can be expressed in the same way as for binary variants.</p>

UML and ER Advanced Constructs

N-ary associations



- UML n-ary associations have stronger expressive power in their cardinalities than ER n-ary relationship types
- A person can also work on a project as an individual person without a relationship to a team.

UML and ER Advanced Constructs

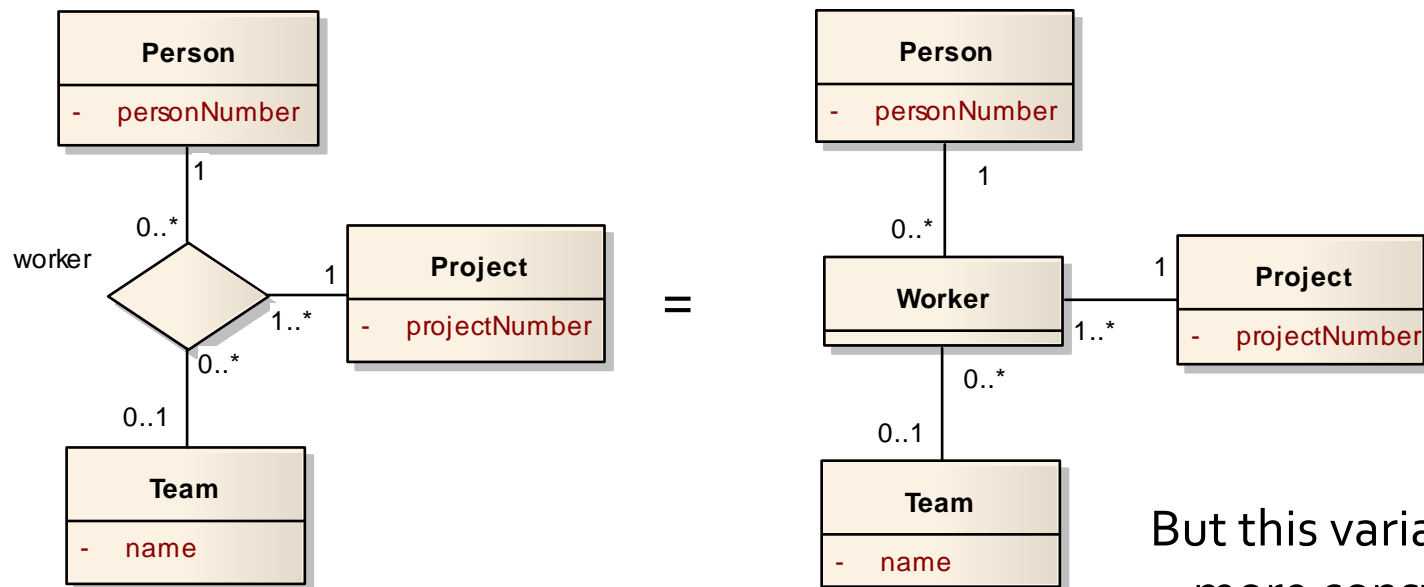
N-ary associations vs. binary associations

	<pre> classDiagram class Person { - personNumber } class Project { - projectNumber } class Team { - name } Person "1" -- "1..*" Project : worker Team "1" -- "0..*" Project : member Person "0..*" -- "1" Team </pre>		<p>Which projects does JP work on as a member of SIRET?</p> <p>P₃S.</p>
	<pre> classDiagram class Person { - personNumber } class Project { - projectNumber } class Team { - name } Person "1..*" -- "0..*" Project : worker Team "0..*" -- "0..*" Project : member Person "0..*" -- "1" Team </pre>		<p>Which projects does JP work on as a member of SIRET?</p> <p>GraphDB or P₃S?</p>

UML and ER Advanced Constructs

N-ary associations vs. binary associations

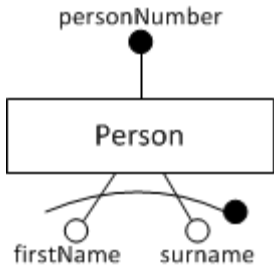
- n-ary association = class + separate binary association for each original participant



But this variant uses more constructs

UML and ER Advanced Constructs

Identifiers

UML	ER	Real-world
	 <pre> classDiagram class Person { +personNumber +firstName +surname } </pre>	<p>A person is identified by its personal number or by a combination of its first name and surname.</p> $(\forall p_1, p_2 \in Persons)$ $(p_1.personNumber = p_2.personNumber \rightarrow p_1 = p_2)$ $(\forall p_1, p_2 \in Persons)$ $\left((p_1.firstName = p_2.firstName \wedge p_1.surname = p_2.surname) \rightarrow p_1 = p_2 \right)$
n/a	<p>Construct: Attribute or a group of attributes marked as identifier.</p>	

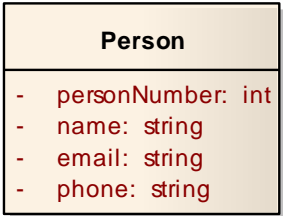
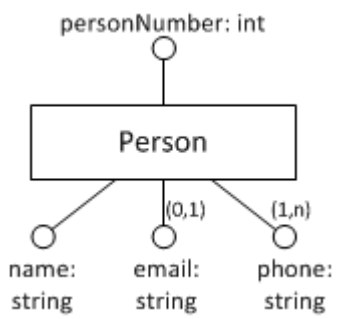
UML and ER Advanced Constructs

Weak entity types

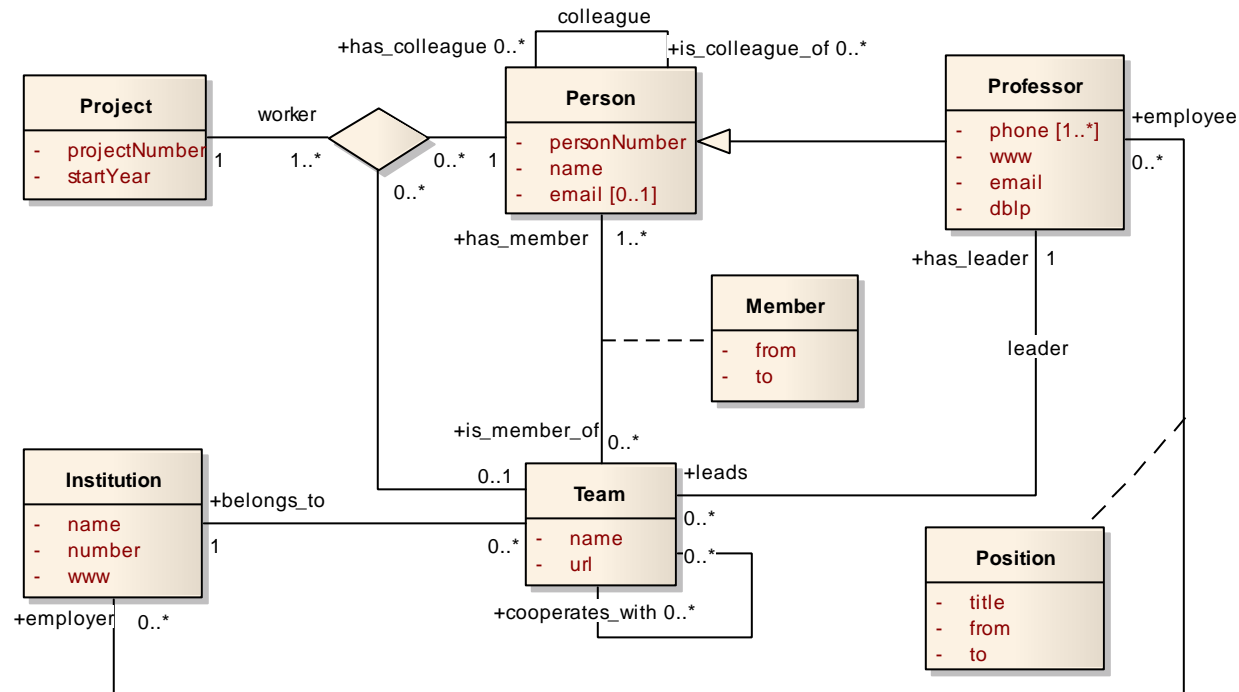
UML	ER	Real-world
	<pre> graph LR Team[Team] -- "(1,1)" --> BelongTo{belong to} Institution[Institution] -- "(1,n)" --> BelongTo Team --- Name1((name)) Institution --- Name2((name)) </pre>	<p>A team is identified by a combination of its name and a name of its institution.</p> $ \begin{aligned} &(\forall t_1, t_2 \in Teams) \\ &\left((t_1.Institution.name = t_2.Institution.name \wedge \right. \\ &\quad \left. t_1.name = t_2.name) \rightarrow t_1 = t_2 \right) \end{aligned} $
n/a	<p>Construct: Weak entity type = entity type which participates in a relationship type with card. (1,1) and the relationship is a part of its identifier.</p>	

UML and ER Advanced Constructs

Data types

UML	ER	Real-world
 <pre> classDiagram class Person { - personNumber: int - name: string - email: string - phone: string } </pre>	 <pre> erDiagram Person --o{ "personNumber: int" Person --o{ "name: string" Person --o{ "email: string" Person --o{ "phone: string" </pre>	<p>A person has a person number which is an integer and name, email and phone which are strings.</p>
<p>Construct: Attribute of class may have a data type.</p>	<p>Construct: Attribute of entity type may have a data type.</p>	<p>NOTE:</p> <ol style="list-style-type: none"> 1. Set of data types not specified strictly. 2. Data types are not very important at the conceptual layer.

Complete Example in UML



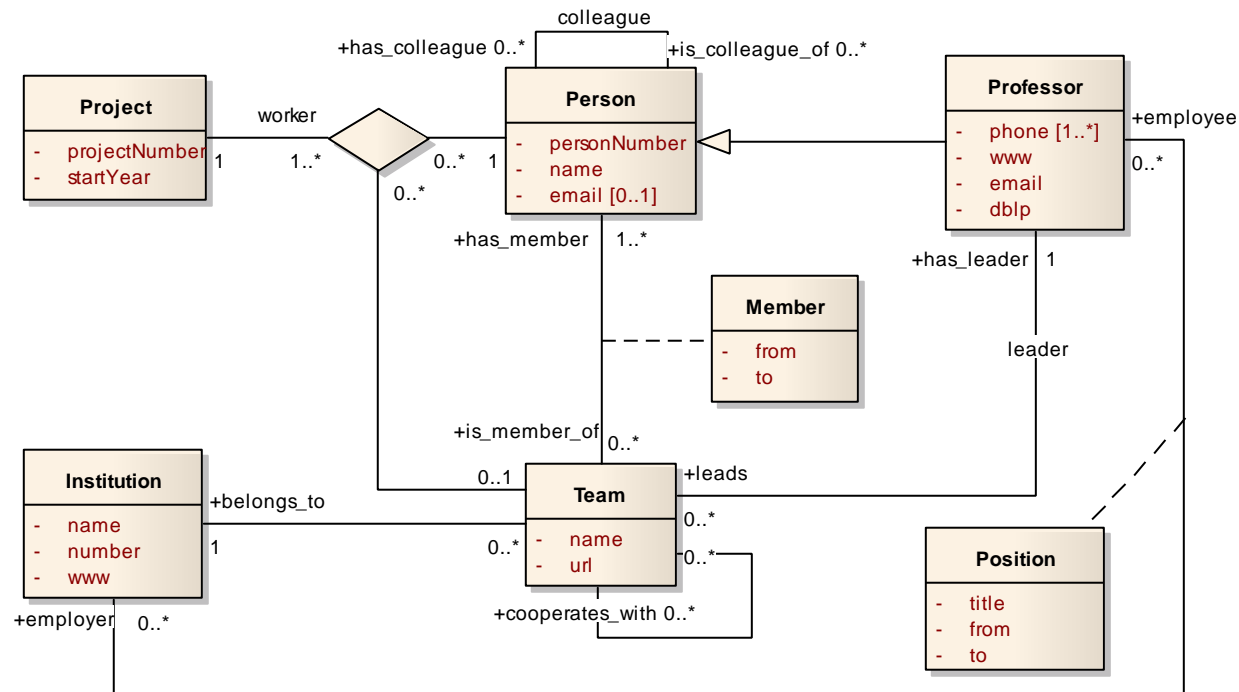
Object Constraint Language (OCL)

- language for formal specification of advanced integrity constraints
- supports invariants, derived values, method pre- and post-conditions, etc.
- we focus on invariants

```
context variable : Class inv  
    ... constraint ...
```

- constraint
 - variables (**t : Team**)
 - navigation paths in your conceptual schema (**t.has_leader.employer**)
 1. Assigns a team to **t**
 2. From **t** it goes to the **associated collection** of leaders of **t** (the set contains only one leader because of the cardinality 1)
 3. From the set of leaders it goes to the **associated collection** of all employers (the set contains zero or more employers of the leader because of the cardinality 0..*)
 4. NOTE: The result of navigation (".") is always a **collection**
 - logical operators (**and, or, implies**)
 - operators on (collection of) instances
 - **t.has_leader.employer->size()** > 0 //size of a set
 - **t.Project.startYear->min()** //the first project of t
 - **t.has_leader.employer->forAll(e | e.www->size())>0)**
//size of a string (overloaded)

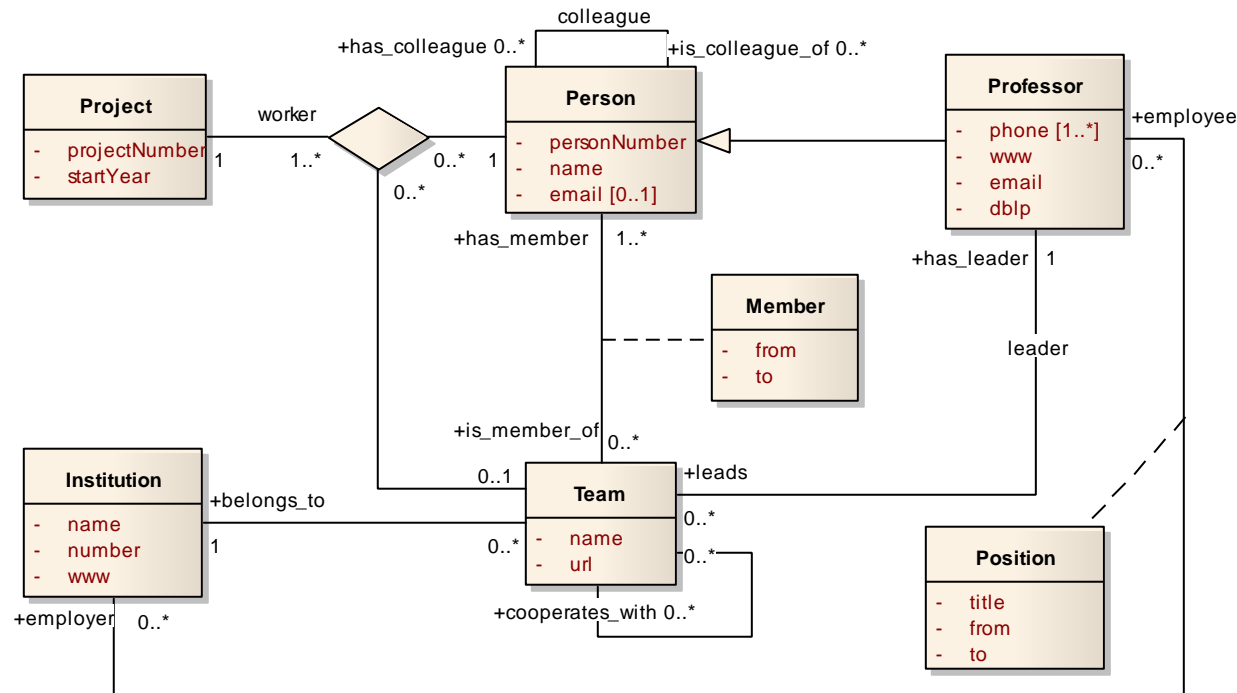
Object Constraint Language (OCL)



context p : Project **inv**
p.startYear > 1990

"Each project must start after 1990."

Object Constraint Language (OCL)

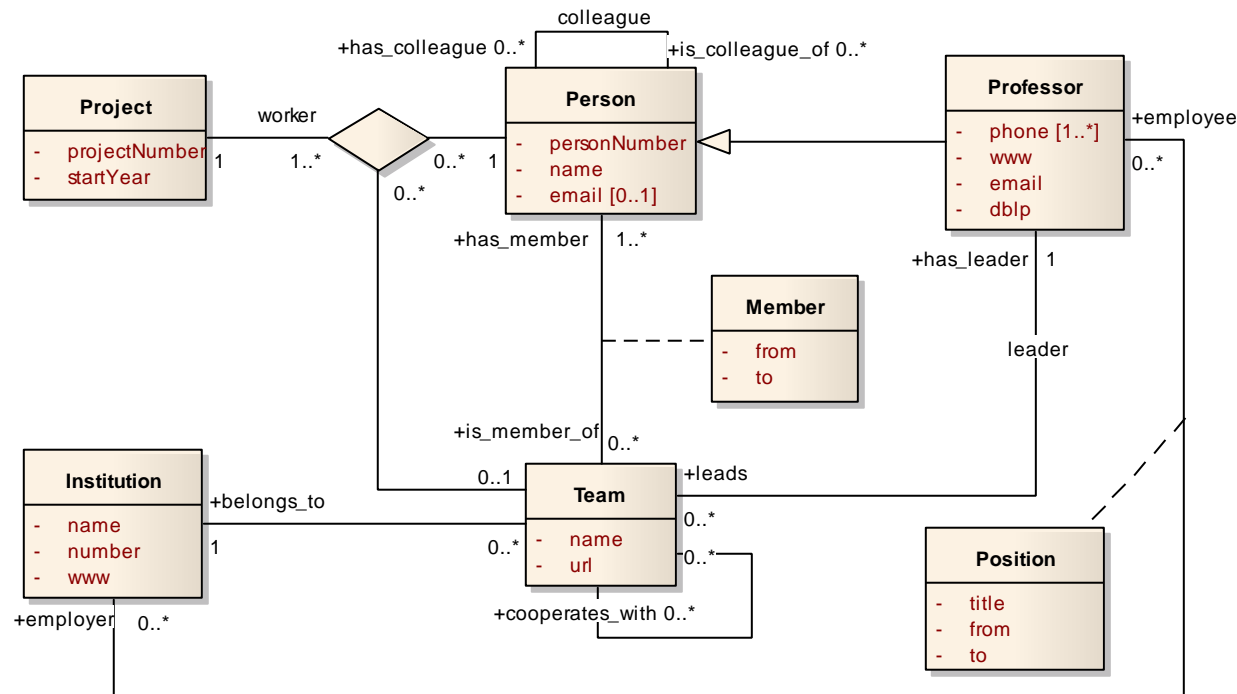


```

context Team inv
    self.has_member->size() > 10 implies
        self.worker->size() > 0
    
```

"Each team with more than 10 members must have a project."

Object Constraint Language (OCL)

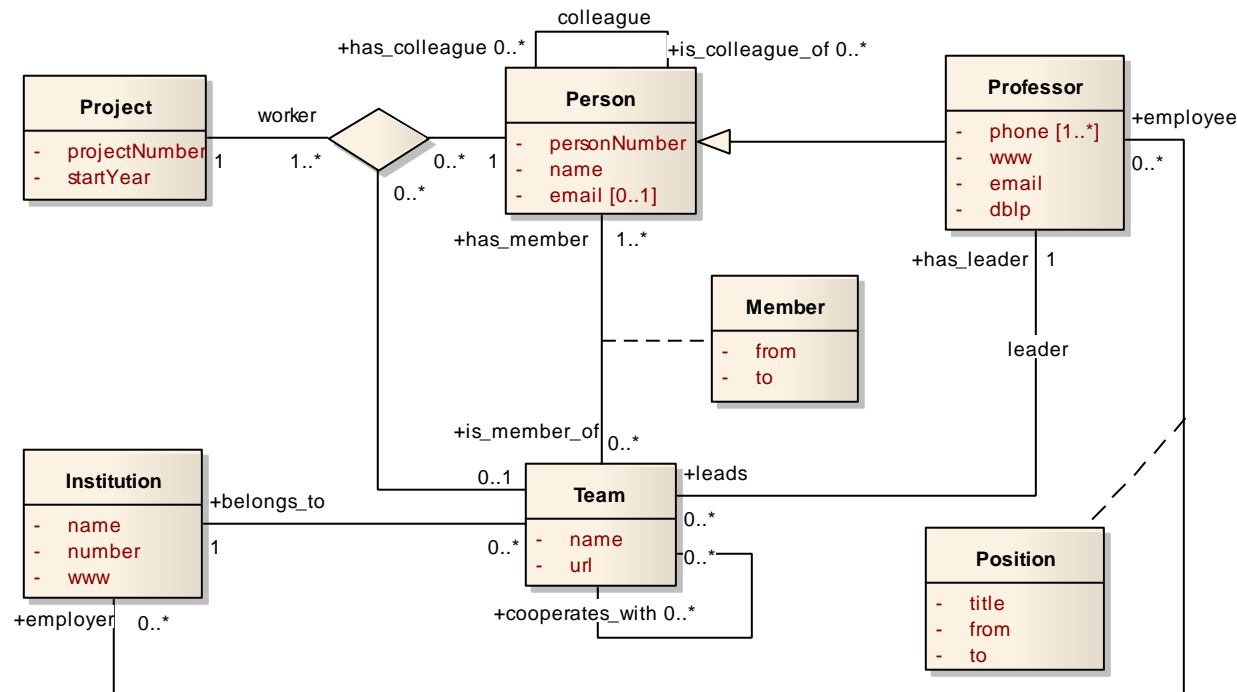


```

context p1,p2 : Person inv
    p1.personNumber = p2.personNumber implies p1 = p2
  
```

"A person is identified by its personal number."

Object Constraint Language (OCL)



context t : Team **inv**
 t.belongs_to.employee->exists(p | p = t.has_leader)

"A team leader must be an employee of the institution of the team."

OCL Invariants

- Invariants are defined in the context of a specific type, named the context type of the constraint.
- Its body, the boolean condition to be checked, must be satisfied by all instances of the context type.
- Invariants can:
 - restrict the value of single objects, like
 - **context** p : Project **inv**
p.startYear > 1990
 - **context** p : Project **inv** newerProjectsOnly:
p.startYear > 1990
- The *self* variable represents an arbitrary instance of the *Project* class and the dot notation is used to access the properties of the *self* object
- All instances of *Project* class must evaluate this condition to true.

OCL Invariants

- Many invariants express more complex conditions limiting the possible relationships between different objects in the system, usually related through association links.
 - For instance
 - **context** t : Team **inv**
t.belongs_to.employee->exists(
p | p = t.has_leader
)
- Conjunctions
 - not, and, or, xor, implies
 - Boolean comparisons =, <>

OCL Invariants - Boolean

- Three values: null, false, true
- Unary operator not(b)
 - b not (b)
 - null null
 - false true
 - true false

OCIL Invariants - Boolean

- Three values: null, false, true
- Binary operators

<u>a</u>	<u>b</u>	<u>a and b</u>	<u>a or b</u>	<u>a xor b</u>	<u>a implies b</u>	<u>a=b</u>	<u>a<>b</u>
■ null	null	null	null	null	null	true	false
■ null	false	false	null	null	null	false	true
■ null	true	null	true	null	true	false	true
■ false	null	false	null	null	true	false	true
■ false	false	false	false	false	true	true	false
■ false	true	false	true	true	true	false	true
■ true	null	null	true	null	null	false	true
■ true	false	false	true	true	false	false	true
■ true	true	true	true	false	true	true	false

OCL Invariants – Navigation

■ Navigation

- Dot followed by data member
 - Provides – in general – set of values typed by the type of the data member
 - If the set has cardinality 1, it can be maintained as a single value
- Dot followed by the opposite role name of some association
 - Provides – in general – set of instances of the class on the denoted side of association
 - If the set has cardinality 1, it can be maintained as a single instance
- For instance – assume *t* of type *Team*
 - *t.name* ... *String* (set of *Strings* with cardinality one)
 - *t.has_leader* ... *Professor* (set of *Professor* instances with cardinality one)
 - *t.has_member* ... set of *Person* instances
 - *t.belongs_to* ... *Institution* (set of *Institution* instances with cardinality one)
 - *t.belongs_to.employee* ... set of *Professor* instances

OCIL Invariants – Set operators

- Uses arrow notation `set->operator(...)`
- Single values and single instances can be understood as sets
 - `->size()` ... Integer, size of the set
 - `->min()` ... minimal value from the set of values
 - `->max()` ... maximal value from the set of values
 - `->forall(x | condition)`
... big quantifier – all elements in the set must meet the condition
 - `->exists(x | condition)`
... small quantifier – at least one element in the set must meet the condition

OCL Invariants

■ Navigation

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 - *t.belongs_to* ... *Institution* (set of *Institution* instances with cardinality one)
 - *t.belongs_to.employee* ... set of *Professor* instances

Software for practices

- ER

- [ERtoS](#)

- UML

- trial version of [Enterprise architect](#)
 - full version available in course NSWIo41
 - trial version of [Rational Rose](#)
 - [eXolutio](#)