

**All questions are compulsory. Assume missing data if any**

- 1) [5 Marks] Consider a program which has its **last** instruction an I/O statement, to execute this instruction corresponding process will be in waiting state while this I/O gets completed. Can the corresponding process jump directly to terminated state as it has nothing more to execute? Justify your answer properly in either case with illustrative diagrams.
- 2) [10 Marks] Three processes P1, P2 and P3 need to access a critical section of code, consider the following construct used by the processes:

| P1  | P2  | P3  |
|---|---|---|
| <pre>while(true){<br/>    wants1 = true;<br/>    while(wants2 == true);<br/>    /*Critical Section**/<br/>    wants1 = false;<br/>}<br/>/*Remainder Section*/</pre> | <pre>while(true){<br/>    wants2 = true;<br/>    while(wants3 == true);<br/>    /*Critical Section**/<br/>    wants2 = false;<br/>}<br/>/*Remainder Section*/</pre> | <pre>while(true){<br/>    wants3 = true;<br/>    while(wants1 == true);<br/>    /*Critical Section**/<br/>    wants3 = false;<br/>}<br/>/*Remainder Section*/</pre> |

Here, wants1, wants2 and wants3 are shared variables which were initialized to false. Does the above construct satisfy all the three solutions required for a Critical Section problem solution? If Yes, prove it informally, if NO what changes in the above construct will make it satisfy all the conditions.

- 3) [10 Marks]  
Consider three processes, all arriving at time zero, with total execution time of 10, 20 and 30 units respectively. Each process spends the first 50% of execution time doing computation, the next 10% of time doing I/O, next 20% again computation and the last 20% of time doing I/O again. The operating system uses a *shortest remaining compute time first* scheduling algorithm and schedules a new process either when the running process gets blocked on I/O or when the running process finishes its compute burst. Assume that all I/O operations can be overlapped as much as possible. For what percentage of does the CPU remain idle?
- 4) [3 + 2 Marks]
  - i. Discuss the structure of a magnetic disk with suitable diagram. What are the main time components involved in accessing the data from the disk? Which time component is effected by the disk scheduling algorithms?
  - ii. Consider a machine with single core CPU. What is the maximum number of processes that can run on this machine at any given time? Justify your answer.
- 5) [4+4+1+1 Marks] Consider following memory references (in hex format) made by a process while running on a machine with 16 bit processor, 16 bit Operating System, and 4 KB as page / frame size.  
0x3629,0x7535,0x7436,0x6037,0x8364,0x379A,0x52AA,0x36BB,0x336D,0x432C,0x89EE,0x3629,0x0001,0xFD34.  
If the initial number of frames allocated to this process was three (3), calculate the number of page faults for following algorithms
  - i. LRU Approximation Algorithm – FIFO with Second Chance
  - ii. Optimal Algorithm
  - iii. What is size of physical address space
  - iv. what is size of virtual address space for each process