Lakshmi Pratap

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Experienced UX/UI designer with 1.5 years in team leadership and freelance roles. MSc graduate in Human-Computer Interaction from the University of Nottingham and B.Arch. graduate from Manipal School of Architecture and Planning. Skilled 2D illustrator specialized in character illustration.

Experience

MARCH 2025 - PRESENT

UX/UI Designer | SportsCove | Vancouver, Canada

- Redesigned user flows, improving navigation and usability by refining existing mid-fidelity wireframes.
- Built a complete design system from scratch, ensuring consistency across all screens and streamlining developer handoff.
- Created 100% custom illustrations and animations, eliminating reliance on stock visuals and enhancing brand identity.
- Designed interactive animations to improve user engagement and onboarding experience.
- Optimized UI components for scalability, reducing design inconsistencies and accelerating development efficiency.
- Collaborated closely with developers, the CEO, and advisors, ensuring alignment between design, business objectives, and technical feasibility.
- Validated usability improvements through internal testing and stakeholder feedback

MAY 2022 - MARCH 2023

Freelance UX/UI Designer

Amphisoft Ventures | Bangalore | India

An app for an early stage startup focusing on solving HR industry specific problems

Lymdata labs | Kochi | India

An app focused on enabling users to find premium stores and attractions in Dubai

Edtech Startup (Stealth) | Bangalore | India

A website focused on improving personal growth for adults

NOVEMBER 2021 – OCTOBER 2022

UX/UI Designer | Clearisk | Singapore, Singapore

- Started as an Associate Designer, working under the Lead Designer for 3 months, before taking the lead in February 2022.
- Designed and optimized multiple SaaS product features for both desktop and mobile, ensuring seamless crossplatform usability.
- Worked in an agile environment, directly collaborating with developers, the CEO, and stakeholders from UK,
 US, and Singapore, aligning design with business goals.

- Improved onboarding flow for traders, reducing drop-off rates by 35% and rage clicks by 50% through iterative design improvements.
- Designed a CX Portal for Traders, Managers, and Treasury teams, implementing role-based access control, improving efficiency by 40%.
- Developed a Documents & Agreements feature for the Client Portal, streamlining document retrieval and reducing user friction by 30%.
- Led UX for both B2B and B2C products, balancing enterprise functionality with user-friendly experiences.

Skills

Tools - Adobe Photoshop • Adobe Illustrator • Figma • Adobe XD • Python • Unity • Adobe After Effects • Miro • Python • Microsoft Office • InDesign • Zeplin • Jira • Fullstory

Design – Persona • Story Boarding • Wireframing • Prototyping • A/B Testing • Hierarchical Task Analysis • Layout Analysis • User Story • Design Systems • Responsive Design • Interaction Design

Research – User Interview • User Testing • Competitor Analysis • Statistical Analysis • Survey • System Usability Scale score • Heatmap Analysis • Customer Journey Map • Usability Testing

Soft Skills – Creative Direction • Communication • Decision Making • Team Work • Time Management • Problem Solving • Cross-functional collaboration • Adaptability • Agility

Education

SEPTEMBER 2023- SEPTEMBER 2024

MSc in Human Computer Interaction | University of Nottingham | Nottingham, UK

Research: Exploring Cartesian Dualism through Virtual Reality

JUNE 2015- JUNE 2020

Bachelors in Architecture | Manipal School of Architecture and Planning | Manipal, India

Research: Building materials and their influence on a space used by the deaf and hard of hearing

Interests

Pencil Sketching • Digital art • Illustrations • Music • Learning new languages