

LAKSHYA SHARMA

GAME DEVELOPER

Hi there! I am a highly motivated and skilled game developer. Proficient in Unity and C# programming language with a passion for creating engaging and interactive gaming experiences for PC, mobile and VR. I am continuously learning the latest technologies and techniques to produce the most creative and innovative games. Seeking a challenging role as a game developer in a dynamic and creative environment.

CONTACTS

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<https://www.linkedin.com/in/laksh308>

SKILLS

Game Developer(PC, mobile, VR)

Unity C#

Unreal Engine

EDUCATION

Chitkara University, Punjab

B.Des Game Design 2020

Expected Graduation date 2024

School Education

Bharti Vidyapeeth Sr. Sec. School

Year of completion : 2020

PORTFOLIO laksh308.github.io

PERSONAL PROJECTS

GothicKnight

<https://laksh456.itch.io/gothic-knight>

- 2D Action Platform where you play as knight in armor.
- Fight monsters and other foul creatures to save your kingdom.
- Requirements : Android
- Technology : Unity 2D, C#

MasksAR

<https://laksh456.itch.io/masksar>

- Camera app that allows you to take pictures and use different filters.
- There is a feature that allows you to view all of the captured images.
- Requirements : Android
- Technology : Unity, C#, AR

RCHelicopter

<https://laksh456.itch.io/rc-helicopter>

- RC helicopter simulator in AR.
- Realistic 3D Helicopter model.
- Requirements : Android
- Technology : Unity, C#, AR

MetaVR_prototype

<https://laksh456.itch.io/metavr-prototype>

- Unity VR prototype which allows up to 2-4 players to participate and experience Virtual Reality.
- Requirements : Android, Controller
- Technology : Unity, C#, GoogleVR, Photon

The Final Ritual

<https://laksh456.itch.io/the-final-ritual>

- 3D horror game for Windows PC
- Technology : Unreal Engine 5.1, blueprints.

