Document 2: User Flow & Wireframes

Document ID: LKP-UFW-002

Document Version: 2.0 (Dynamic AI MVP)

Status: Approved for Development

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Owner: UI/UX & Research Specialist

Document Purpose: To provide a complete visual and functional blueprint for the "NextLeap" MVP. This document will guide the frontend development, ensuring the final product is intuitive, engaging, and aligned with the project's conversational philosophy.

Intended Audience: Frontend Developer, Lead Developer, Team Lead.

Design Philosophy: "Conversation over Forms." The UI must feel like a friendly, guided chat, not a test. Every interaction should be **mouse/touch-driven**, simple, and visually appealing. The user should never feel lost or overwhelmed.

1.0 User Journey Map (The "Happy Path" for SIH Demo)

This flowchart outlines the exact sequence of screens and interactions we will demonstrate.

START

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Screen 1: The Landing Page

- User feels welcomed and sees a clear starting point.

Screen 2: The Main Conversation UI

- Step 2a: Stage Selection
 - o Al asks for the user's stage. The UI presents clickable cards.
 - User Action: Clicks the [After 10th] card.
- Step 2b: Dynamic Al Quiz (Loop)
 - The UI updates to show the first AI-generated question and clickable card options.
 - User Action: User clicks an option card.
 - The UI shows a brief "thinking..." animation and then updates with the next context-aware question and new options.
 - o (This conversational loop repeats 2-3 times).
- Step 2c: Logical Stream Recommendation
 - After the conversation, the AI displays its logical stream recommendation.

Screen 3: The Emotional Checkpoint (Happiness Slider)

- Al asks the user for their emotional feedback on the recommendation.
- User Action: User interacts with the slider (1 to 5). Clicks [Lock My Feeling].

Screen 4: The Roadmap Choice

- (The Al's final recommendation is now locked based on the slider input).
- User is presented with two clear, clickable choices for the roadmap's duration.
- User Action: User clicks [2-Year Plan] or [4+ Year Plan].

Screen 5: The Visual Roadmap Display

- The final, personalized plan is displayed in a clean, card-based layout.
- User can see a button to download the "Action Checklist".

END OF DEMO

2.0 Screen-by-Screen Mockups & Component Design

(Note: This is a text-based description. The final output should be a high-fidelity, clickable Figma/Canva prototype.)

- Objective: Create a strong, trustworthy first impression.
- Layout: Centered, professional, with significant white space.
- Components:
 - 1. **Logo:** The final "NextLeap" logo at the top.
 - 2. **Hero Image:** A high-quality, Al-generated illustration related to clarity and career paths.
 - 3. Main Title (H1): NextLeap
 - 4. Tagline (H3): Your Personal AI Career Architect
 - 5. Call-to-Action (CTA) Button: A large, primary-colored, visually distinct button with the text [Start My Journey \mathscr{D}].
- Objective: To create a seamless, chat-like experience that feels modern and intelligent.
- **Layout:** A single, non-scrolling view that updates dynamically. A progress bar should be visible at the top or bottom.
- Components:
 - 1. **Al Prompt Area:** A clean section at the top where the Al's question appears, styled like a message bubble in a modern chat app.
 - Micro-interaction: When a new question is loading, a subtle "NextLeap is typing..." animation should appear for 1-2 seconds.
 - 2. **User Options Area:** The area below the prompt where the clickable options appear.
 - Design: These must be visually appealing Cards with large, readable text and possibly a simple icon. They should have a clear hover and click effect (e.g., the border glows, or the card lifts slightly). No standard radio buttons.

- 3. **Progress Indicator:** A simple 3 or 4-step visual bar (e.g., [● ○ ○]) indicating the user's progress in the conversation.
- **Objective:** To gather the user's emotional feedback in an intuitive way.
- Layout: The screen will show the Al's logical recommendation clearly, with the slider below it.

Components:

- Recommendation Display: A clean card with the text: "Based on our chat, **Engineering** seems like a very logical path for you."
- 2. The Question: "But how excited does this path make you feel?"
- 3. **The Slider:** A well-designed, large slider component. The ends should be marked with emojis: 1 (Not Excited) and 5 (Very Excited).
- 4. CTA Button: [Lock My Feeling & Continue].
- **Objective:** To clearly present the two roadmap options and their value.
- Layout: Two large, distinct, side-by-side clickable cards that occupy most of the screen.
- Components:
 - Main Question: "Let's build your blueprint. How far ahead would you like to plan?"
 - 2. Card A (2-Year Plan):
 - Title: 2-Year Plan
 - Icon: A graduation cap icon

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 - Description: "A complete guide for your Class 11 & 12, focusing on subject selection and entrance exam preparation."
 - 3. Card B (4+ Year Plan):
 - Title: 4+ Year Plan
 - Icon: A university building icon $\widehat{\mathbf{m}}$.
 - Description: "An extensive blueprint that connects your school journey all the way to your ideal college and foundational career skills."
- **Objective:** To present the final, valuable information in a way that is clear, actionable, and visually pleasing.
- Layout: A clean, vertical layout with distinct sections presented as cards.
- Components:

 - 2. **Stream & Career Card:** Displays the final recommended stream and target career cluster.
 - 3. School Roadmap Section (Card):
 - Title: "Your Next 2 Years (Class 11 & 12)"
 - Content: Recommended subjects, focus areas, potential Olympiads.
 - 4. College Roadmap Section (Card) (If 4+ Year Plan is chosen):
 - Title: "Your Path to College"
 - Content: Top Entrance Exams to target, types of colleges to look for (with a focus on J&K Govt. Colleges), and essential skills to start building.

Your Action Checklist J.

5. Download CTA Button: A prominent button with an icon: [🖹 Download