Problem of the Week — Deep Clone a Linked List with Random Pointer

Company: Snapchat

Scenario:

You are given a **singly linked list** where each node contains two pointers:

- next: Points to the next node in the list
- random: Points to any node in the list (or null)

Your task is to **create a deep copy** of this list. That means you should create a new list where each node is a **new object**, and has the same value and same structure (both next and random pointers) as the original list.

Input Format:

• A head node of a singly linked list. Each node contains:

```
o int val
o Node* next
o Node* random
```

Output Format:

• Return the head of the deep cloned linked list.

Example:

Input:

A linked list represented as:

```
Node1(val=7) \rightarrow Node2(val=13) \rightarrow Node3(val=11) \rightarrow Node4(val=10) \rightarrow Node5(val=1) 
Random pointers: Node2.random \rightarrow Node1 
Node3.random \rightarrow Node5 
Node4.random \rightarrow Node3 
Node5.random \rightarrow Node1
```

Output:

A deep clone with same structure but different memory references.

Expected Output Verification:

You should verify:

- Values are identical
- next and random pointers point to corresponding new nodes
- Original and cloned lists are disconnected (changing one doesn't affect the other)

Approach Hints:

- Use a hash map to store the mapping of original nodes \rightarrow cloned nodes
- Traverse the list in two passes:
 - 1. Clone all nodes and store them in map
 - 2. Assign next and random using the map

Or

• Use **O(1) space** by interleaving the cloned nodes with original list, then separating later.

Practice Links:

- <u>LeetCode Copy List with Random Pointer</u>
- GFG Clone a linked list with next and random pointer

Video Solutions:

- YouTube (NeetCode) Copy List with Random Pointer
- Take U Forward Clone Linked List | Random Pointer