

22/09/2023
friday

* CHAR ARRAYS →

- Creation → `char array_name[size];`

`char ch[10];`

- Access → `array_name[index];`

`ch[index];`

- Input → `cin >> ch;`

In char arrays, we need not to use the loops for taking input the characters one by one.

NULL CHARACTER → It represents the termination of the string.

Null character is represented as '`\0`'.

Its ASCII value is `0`.

- Output → `cout << ch;`

As like input, we can also output just by using the cout statement.

NOTE-

By default, char arrays is also passed by reference.

— / —

Code -

```
#include <bits/stdc++.h>
using namespace std;

int main() {
    char ch[10];
    cin >> ch;
    cout << "the one and only : " << ch << endl;
    // checking ASCII value of null character
    cout << "ascii value is : " << (int) ch[6];
}
```

Input - Bharat

Output - the one and only : Bharat
ascii value is : 0

- * **Delimiter** → It is a special character which indicates the beginning or end of a statement or string.

Delimiters of cin in char arrays and strings →

- new line character → '\n'
- tab → '\t'
- space → '_'

* **cin.getline()** →

When we want to use space and tab while entering the data, we use `getline` function to take input.

```
cin.getline(array_name, size);
```

```
cin.getline(ch, 100);
```

Delimiter of `cin.getline()` →

new line character → '\n'

* **length of string** →

```
#include <bits/stdc++.h>
```

```
using namespace std;
```

```
int findlength(char ch[], int size){
```

```
    int length = 0;
```

```
    while (ch[length] != '\0') {
```

```
        length++;
```

```
    }
```

```
    return length;
```

```
}
```

```
int main() {
```

```
    char ch[100];
```

```
    cin.getline(ch, 100);
```

```
    int len = findlength(ch, 100);
```

```
    cout << "length of string is: " << len << endl;
```

```
}
```

Input → nisha

Output → length of string is: 5

• **strlen()** is the inbuilt function used for finding string length.

* Reverse a string →

```
#include <bits/stdc++.h>
```

```
using namespace std;
```

```
void reverseString (char ch[]) {
```

```
    int i = 0;
```

```
    int j = strlen(ch) - 1;
```

```
    while (i <= j) {
```

```
        swap(ch[i], ch[j]);
```

```
        i++;
```

```
        j--;
```

```
}
```

```
int main () {
```

```
    char ch[100];
```

```
    cin.getline (ch, 100);
```

```
    reverseString (ch);
```

```
    cout << "reverse printing : " << ch << endl;
```

```
}
```

Input → nisha kashyap

Output → payhsak ahsin

Time complexity = $O(n)$.

• **strrev()** is the in-built function used for reverse a string.

* Upper case conversion →

```
#include <bits/stdc++.h>
using namespace std;

void convertToUpperCase (char ch[]){
    int index=0;
    while (ch[index] != '\0') {
        // condition whether the character is in lower case
        // then convert to upper case
        if (ch[index] >='a' && ch[index] <='z'){
            ch[index] = ch[index] - 'a' + 'A';
        }
        index++;
    }
}

int main(){
    char ch[100];
    cin.getline(ch,100);
    convertToUpperCase(ch);
    cout<<"Upper Case: "<<ch;
}
```

Input → Char Arrays And Strings

Output → CHAR ARRAYS AND STRINGS

Time complexity → O(n)

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* Replace character →

```
#include <bits/stdc++.h>
using namespace std;

void replaceCharacter (char ch[]) {
    int index = 0;
    while (ch[index] != 0) {
        // replace the character '@' with space
        if (ch[index] == '@') {
            ch[index] = ' ';
        }
        index++;
    }
}

int main() {
    char ch[100];
    cin.getline(ch, 100);
    replaceCharacter(ch);
    cout << "replaced: " << ch;
}
```

Input → My@Name@is@Nisha

Output → My Name Is Nisha

Time complexity → O(n)

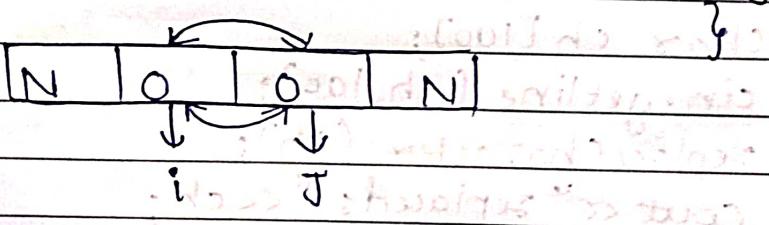
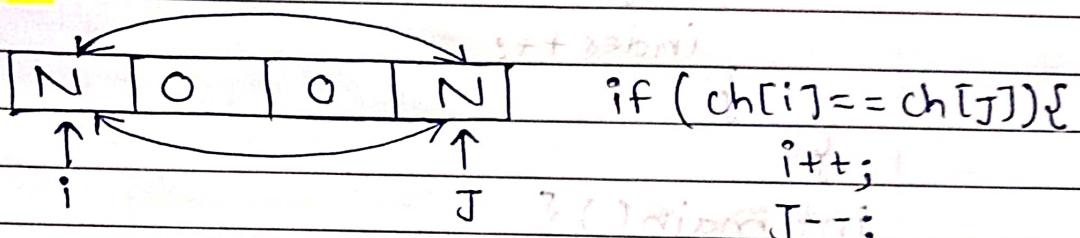
* Check Palindrome →

Palindrome → If string remains the same if we write it either left to right or right to left, then it is palindrome.

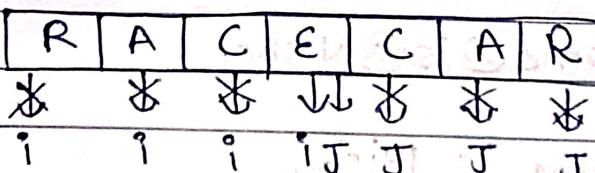
Input → NOON

Output → Valid palindrome

logic → NOON



RACECAR



while ($i <= j$) {

 if ($ch[i] == ch[j]$) {

$i++$; $j--$;

 }

 return false;

}

return true;

Code →

```
#include <bits/stdc++.h>
using namespace std;

bool checkPalindrome(char ch[]){
    int i=0;
    int j = strlen(ch)-1;
    while(i<=j){
        if(ch[i]==ch[j]){
            i++;
            j--;
        }
        else{
            return false;
        }
    }
    return true;
}

int main(){
    char ch[100];
    cin.getline(ch,100);
    bool isPalindrome = checkPalindrome(ch);
    if(isPalindrome){
        cout << "valid palindrome" << endl;
    }
    else{
        cout << "invalid Palindrome" << endl;
    }
}
```

Time complexity - $O(n)$

* STRINGS →

Sequence of characters. Unlike array, whose size is static, the size of strings can be changed at runtime i.e. they are dynamic in nature.

• Creation → `string name;`

• Access → `name[index];`

• Input →

= `cin > name;`

Taking input like this will not read space '-' , new line character '\n' and tab '\t' .

= `getline(cin, name);`

This will read space '-' and tab '\t' .

• Output →

`Cout << name;`

Code →

```
#include <bits/stdc++.h>
using namespace std;

int main() {
    string name;
    getline(cin, name);
    cout << "Printing string: " << name << endl;
    cout << "printing first character: " << name[0] << endl;
    cout << "printing first character ASCII value: " <<
        (int)name[0] << endl;
    cout << "using loop for printing characters: " << endl;
    int index = 0;
    while (name[index] != '\0') {
        cout << "index: " << index << "character: " << name[index]
            << endl;
        index++;
    }
    cout << "printing 5th character: " << name[5] << endl;
    cout << "printing 5th character ASCII value: " <<
        (int)name[5] << endl;
}
```

Input → misha

Output → printing string : misha

printing first character : m

printing first character ASCII value : 110

Using loop for printing characters:

index : 0 character : m

index : 1 character : i

Printing 5th character: '_'

index : 2 character : s

Printing 5th character

index : 3 character : h

ASCII value : 0

index : 4 character : a

* In-Built functions in strings. →

- (1) name.length() = To find string length.
- (2) name.empty() = To check whether string is empty or not.
- (3) name.at(index) = To access particular index of string.
- (4) name.front() = To find front character.
- (5) name.back() = To find back character.

Code → #include <bits/stdc++.h>

```
using namespace std;
int main() {
    string name;
    getline(cin, name);
    cout << "string length: " << name.length() << endl;
    cout << "empty or not: " << name.empty() << endl;
    cout << "accessing character: " << name.at(4) << endl;
    cout << "front character: " << name.front() << endl;
    cout << "back character: " << name.back() << endl;
}
```

I/P = nisha

O/P = string length: 5
empty or not: 0
accessing character: a
front character: n
back character: a

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- Append string → To concatenate two strings.

str1.append(str2);

Code → #include <bits/stdc++.h>

using namespace std;

int main(){

string str1 = "love";

string str2 = "Babbar";

cout << "Before append" << endl;

cout << str1 << endl;

cout << str2 << endl;

cout << "after append" << endl;

str1.append(str2);

cout << str1 << endl;

cout << str2 << endl;

}

Output → Before append

Love

Babbar

After Append

LoveBabbar

Babbar

Erase String characters →

Code →

```
#include <bits/stdc++.h>
using namespace std;

int main() {
    string str = "This is an example sentence";
    str.erase(10, 8);
    cout << str << endl;
    str.erase(str.begin() + 9);
    cout << str << endl;
    str.erase(str.begin() + 5, str.end() - 8);
    cout << str << endl;
}
```

Output →

This is an sentence.

This is a sentence.

This sentence.

Insert →

Code →

```
#include <bits/stdc++.h>
using namespace std;
int main() {
    string str1 = "Touch sky with glory";
    string str2 = "the ";
    str1.insert(6, str2);
    cout << str1 << endl;
}
```

Output →

Touch the sky with glory.

• Push and Pop back →

Code → #include <bits/stdc++.h>
using namespace std;
int main() {
 string str1 = "love";
 str1.push_back('r');
 cout << str1 << endl;
 str1.pop_back();
 cout << str1 << endl;
}

Output → lover
love

• Find →

Code → #include <bits/stdc++.h>
using namespace std;
int main() {
 string str1 = "Touch the sky with glory,";
 string str2 = "sky";

 if (str1.find(str2) == string::npos) {
 cout << "not found" << endl;
 } else {
 cout << "found" << endl;
 }
}

Output → found.

Note → npos returns true if there are no matches present else it returns false.

• Compare →

Code →

```
#include <bits/stdc++.h>
using namespace std;

int main() {
    string str1 = "nisha";
    string str2 = "nisha";
    if (str1.compare(str2) == 0) {
        cout << "matching" << endl;
    } else {
        cout << "not matching" << endl;
    }
}
```

Output → matching

• Sub String →

Code →

```
#include <bits/stdc++.h>
using namespace std;

int main() {
    string str = "Touch the sky with glory";
    cout << str.substr(10, 3) << endl;
}
```

Output → sky