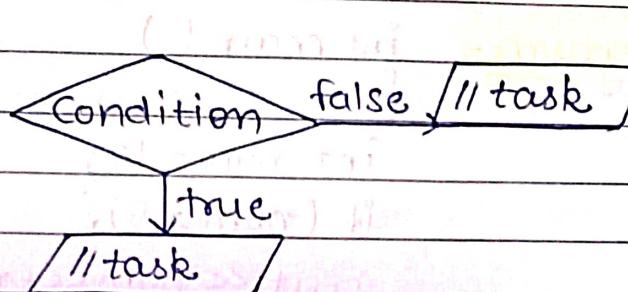


28/08/2023  
Monday

## \* CONDITIONAL OR DECISION MAKING STATEMENTS -

Conditional statements are used to check whether the given condition is true, do the given task and if the condition is false, execute the another given task.



## Decision-making statements -

1. if statement
2. if - else statement
3. Nested if statement
4. if - else - if statement
5. Switch statement
6. Conditional or ternary operator
7. Jump statements →
  - break
  - continue
  - goto
  - return

## 1. if statement →

Syntax → if (condition)  
{  
    // logic  
}

Program → int main()

```
{  
    int num = 10;  
    if (num > 5){  
        cout << num << endl;  
    }  
}
```

Output = 10

## 2. if - else statement →

Syntax → if (condition)  
{  
    // logic  
}  
else  
{  
    // logic  
}

**Program -**

```

int main()
{
    int age = 19;

    if (age >= 15.5 && age <= 18.5)
    {
        cout << "eligible for NDA" << endl;
    }
    else if (age > 18)
    {
        cout << "Go for CDS" << endl;
    }
}

```

Output = Go for CDS.

### 3. if - else - if statement →

Syntax → if (condition)

```
{
    // logic
}
```

```
// else if (condition) // logic
{
    // logic
}
```

```
// else if (condition) // logic
{
    // logic
}
```

else if

```
{
    // logic
}
```

```
}
```

else

```
{
    // logic
}
```

```
}
```

Program -

```

int main( )
{
    int age = 21;

    if (age >= 15.5 && age <= 18.5)
    {
        cout << "eligible for NDA" << endl;
    }
    else if (age >= 20 && age <= 25)
    {
        cout << "eligible for CDS & AFCAT" << endl;
    }
    else
    {
        cout << "not eligible" << endl;
    }
}

```

Output = eligible for CDS & AFCAT

#### 4. nested-if statement →

Syntax → if (condition1) {  
                   // logic  
           if (condition2) {  
                   // logic  
           }  
       else  
       {  
           // logic  
       }
}

### Program - int main()

```
int a=10, b=5, c=2;
```

```
if (a<5){
```

```
cout<<endl;
```

```
if (c==2){
```

```
cout<<c<<endl;
```

```
}
```

```
else
```

```
{
```

```
cout<<"namaste"<<endl;
```

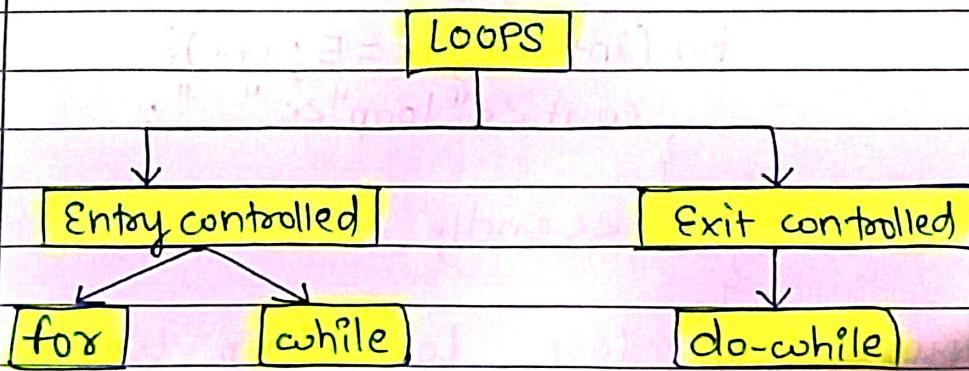
```
}
```

Output = namaste

### \* LOOPS →

The ~~we~~ is need to perform some operation more than once. Then, loops come into use when we need to repeatedly execute a block of statements.

For instance, we want to print "namaste duniya" 100 times, we will use loop.



## • Entry-controlled loops -

The test condition is tested before entering the loop body. for loop and while loop are entry controlled loops.

## • Exit-controlled loops -

The test condition is tested at the end of the loop body. Therefore, the loop body will execute at least once irrespective of whether the condition is true or false. The do-while loop is exit-controlled loop.

### → FOR LOOP →

#### Syntax →

for (initialization; condition; updation)

{

// loop body

}

#### Program → int main() {

```
for (int i=1; i<=5; i++){
```

```
    cout << "loop" << " ";
```

}

```
    cout << endl;
```

}

Output = Loop Loop Loop Loop Loop

## → NESTED FOR LOOP -

Syntax - `for (initialization; condition; updation)`

{      // first loop }

// logic

`for (initialization; condition; updation)`

{      // second loop }

// logic

}

}

Program - `int main() {`

`for (int i=0; i<2; i++) {`

`cout << endl << "outer loop" << i << endl << endl;`

`for (int j=0; j<2; j++) {`

`cout << "inner loop" << j << endl;`

}

}

Output - Outer loop 0

    inner loop 0

    inner loop 1

Outer loop 1

    inner loop 0

    inner loop 1

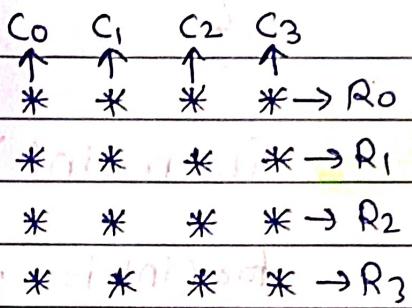
## \* PATTERN PRINTING

Step 1 - Count the number of rows  
(Outer loop)

Step 2 - See what is happening in each row  
(inner loop)

For instance,

1. Square Pattern →



No. of rows = 4

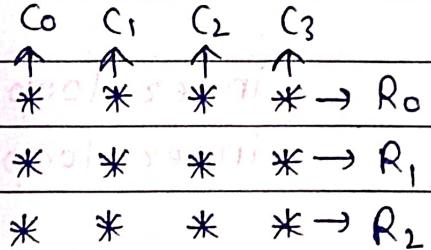
R<sub>0</sub> → 4 star

R<sub>1</sub> → 4 star

R<sub>2</sub> → 4 star

R<sub>3</sub> → 4 star

2. Rectangle pattern -



No. of rows = 3

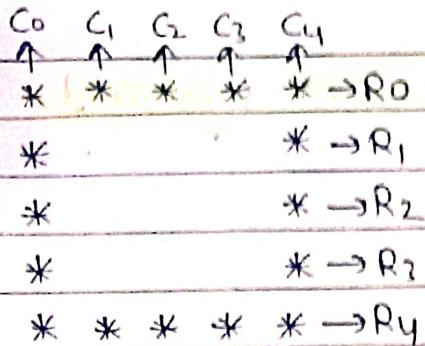
R<sub>0</sub> → 5 star

R<sub>1</sub> → 5 star

R<sub>2</sub> → 5 star

11

3. Hollow square -



No. of rows = 5

R<sub>0</sub> → 5 stars

R<sub>1</sub> → 1 star, 3 space, 1 star

R<sub>2</sub> → 1 star, 3 space, 1 star

R<sub>3</sub> → 1 star, 3 space, 1 star

R<sub>4</sub> → 5 stars

4. Half pyramid -

R<sub>0</sub>\*

R<sub>1</sub>\* \*

R<sub>2</sub>\* \* \*

R<sub>3</sub>\* \* \*

R<sub>4</sub>\* \* \* \*

No. of rows = 5

R<sub>0</sub> → 1 \*

R<sub>1</sub> → 2 \* formula = row no. + 1

R<sub>2</sub> → 3 \*

R<sub>3</sub> → 4 \*

R<sub>4</sub> → 5 \*

5. Inverted half pyramid -  $R_0 \rightarrow * * * * *$

$R_1 \rightarrow * * * *$

$R_2 \rightarrow * * *$

$R_3 \rightarrow * *$

$R_4 \rightarrow *$

Total rows = ( $n = 5$ )

$R_0 \rightarrow 5 \text{ star}$

$R_1 \rightarrow 4 \text{ star}$

$R_2 \rightarrow 3 \text{ star}$

$R_3 \rightarrow 2 \text{ star}$

$R_4 \rightarrow 1 \text{ star}$

6. Numeric half pyramid -  $R_0 \rightarrow 1$

$R_1 \rightarrow 1 2$

$R_2 \rightarrow 1 2 3$

$R_3 \rightarrow 1 2 3 4$

$R_4 \rightarrow 1 2 3 4 5$

$\downarrow \downarrow \downarrow \downarrow \downarrow$   
 $C_0 C_1 C_2 C_3 C_4$

Total rows = ( $n = 5$ )

$R_0 \rightarrow 1$  (1 char)

formula = row no. + 1

$R_1 \rightarrow 1 2$  (2 char)

To print = column no. + 1

$R_2 \rightarrow 1 2 3$  (3 char)

$R_3 \rightarrow 1 2 3 4$  (4 char)

$R_4 \rightarrow 1 2 3 4 5$  (5 char)

7. Inverted numeric half pyramid -

	$C_0$	$C_1$	$C_2$	$C_3$	$C_4$
$R_0 \rightarrow$	1	2	3	4	5
$R_1 \rightarrow$	1	2	3	4	
$R_2 \rightarrow$	1	2	3		
$R_3 \rightarrow$	1	2			
$R_4 \rightarrow$	1				

Total rows = ( $n=5$ )

$R_0 \rightarrow$	1	2	3	4	5	(5char)
$R_1 \rightarrow$	1	2	3	4		(4char)
$R_2 \rightarrow$	1	2	3			(3char)
$R_3 \rightarrow$	1	2				(2char)
$R_4 \rightarrow$	1					(1char)

Formula =  $n - \text{row no.}$

To print = column no. + 1