## Lecture 5

Rotation tensor; Change of coordinates; Rigid body kinematics: Euler's theorem

11-18 August, 2021

## Review of L4

- I. Orthogonal tensor:  $|Q \cdot a| = |a|$ , any **a**.
  - 1.  $Q^{-1} = Q^T$
  - 2.  $\det(Q) = \pm 1$
  - 3.  $\lambda_3 = \pm 1$ ,  $\lambda_{1,2} = a \pm i b$
  - 4. One *real* principal vector  $\hat{\mathbf{e}}_3$  for  $\lambda_3$ .
  - 5.  $(\mathbf{Q} \cdot \mathbf{a}) \cdot (\mathbf{Q} \cdot \mathbf{b}) = \mathbf{a} \cdot \mathbf{b}$ 
    - i. Q preserves relative orientation.
  - 6. Plane normal to  $\hat{\mathbf{e}}_3$  is invariant under Q
  - 7.  $\det(Q) = \lambda_3(a^2 + b^2) = \lambda_3 = \pm 1$ Q either rotates objects about  $\hat{\mathbf{e}}_3$ or reflects them about invariant plane.
- II. **Rotation tensor**: *Orthogonal* tensor R with  $\det(R) = +1 \Leftrightarrow \lambda_3 = +1$ ,  $\lambda_{1,2} = a \pm ib$ 
  - 1. Rotation angle,  $\theta = \arctan(b/a)$ .
  - 2. Axis of rotation is along  $\hat{\mathbf{e}}_3$ .

    R rotates objects about  $\hat{\mathbf{e}}_3$  by  $\theta$ .

### Rotation tensor: Applications I

- I. Example. CCS  $\{\mathscr{E}, O, \hat{\mathbf{e}}_i\}$ ,  $\{\mathscr{E}_1, O, \hat{\mathbf{e}}_i'\}$ :
  - 1.  $\hat{\mathbf{e}}'_{j} = (\hat{\mathbf{e}}'_{j} \cdot \hat{\mathbf{e}}_{i}) \hat{\mathbf{e}}_{i} =: R_{ij} \hat{\mathbf{e}}_{i} \implies R_{ij} = \hat{\mathbf{e}}'_{j} \cdot \hat{\mathbf{e}}_{i}$
  - 2.  $R = R_{ij} \hat{\mathbf{e}}_i \otimes \hat{\mathbf{e}}_j = (\hat{\mathbf{e}}'_j \cdot \hat{\mathbf{e}}_i) \hat{\mathbf{e}}_i \otimes \hat{\mathbf{e}}_j$  is a rotation tensor. Prove
  - 3.  $\hat{\mathbf{e}}'_i = \mathbf{R} \cdot \hat{\mathbf{e}}_i \implies \hat{\mathbf{e}}_i = \mathbf{R}^T \cdot \hat{\mathbf{e}}'_i$   $\mathbf{R} \, \underline{rotates} \, \hat{\mathbf{e}}_i \, \text{to} \, \hat{\mathbf{e}}'_i; \, \mathbf{R}^T \, \underline{rotates} \, \hat{\mathbf{e}}'_i \, back \, \text{to} \, \hat{\mathbf{e}}_i.$
- II. Implication:  $\left\{\mathscr{E}, O, \hat{\mathbf{e}}_i\right\} \stackrel{\mathsf{R}}{\underset{\mathsf{R}^T}{\rightleftarrows}} \left\{\mathscr{E}_1, O, \hat{\mathbf{e}}_i'\right\}$

Any two Cartesian CS are related by a rotation tensor R, given by

$$R = R_{ij} \,\hat{\mathbf{e}}_i \otimes \hat{\mathbf{e}}_j = (\hat{\mathbf{e}}_j' \cdot \hat{\mathbf{e}}_i) \,\hat{\mathbf{e}}_i \otimes \hat{\mathbf{e}}_j \,!$$

### Rotation tensor: Applications II

- I. **Multiplication**:  $R_1$ ,  $R_2$  rotation tensors.
  - 1.  $R = R_2 \cdot R_1$  is also a rotation tensor.
    - i. NO commutation:  $R_2 \cdot R_1 \neq R_1 \cdot R_2$ .
  - 2. Let  $\hat{\mathbf{e}}'_i = \mathsf{R}_1 \cdot \hat{\mathbf{e}}_i$  and  $\hat{\mathbf{e}}''_i = \mathsf{R}_2 \cdot \hat{\mathbf{e}}'_i$ , then  $\hat{\mathbf{e}}''_i = \mathsf{R}_2 \cdot \mathsf{R}_1 \cdot \hat{\mathbf{e}}_i = \mathsf{R} \cdot \hat{\mathbf{e}}_i$ .

Successive rotations of  $\hat{\mathbf{e}}_i$ .

- II. Successive rotations of CS: Given CCS  $\{\mathscr{E}, O, \hat{\mathbf{e}}_i\}$ ,  $\{\mathscr{E}_1, O, \hat{\mathbf{e}}_i'\}$ ,  $\{\mathscr{E}_2, O, \hat{\mathbf{e}}_i''\}$ .
  - 1. Can find rotation tensors  $R_1$  and  $R_2$ :

$$\left\{\mathscr{E}, O, \hat{\mathbf{e}}_i\right\} \overset{\mathsf{R}_1}{\underset{\mathsf{R}_1^T}{\rightleftarrows}} \left\{\mathscr{E}_1, O, \hat{\mathbf{e}}_i'\right\} \overset{\mathsf{R}_2}{\underset{\mathsf{R}_2^T}{\rightleftarrows}} \left\{\mathscr{E}_2, O, \hat{\mathbf{e}}_i''\right\}$$

2. Then, with  $R = R_2 \cdot R_1$ :

$$\left\{\mathscr{E}, O, \hat{\mathbf{e}}_i\right\} \overset{\mathsf{R}}{\underset{\mathsf{R}^T}{\rightleftarrows}} \left\{\mathscr{E}_2, O, \hat{\mathbf{e}}_i^{"}\right\}$$

III. **Addition**:  $R_2 + R_1$  is <u>not</u> a rotation tensor.

### Coordinate transformation

- I. Requirement: In CCS  $\{\mathcal{E}, O, \hat{\mathbf{e}}_i\}$ :  $[\mathbf{a}]_{\mathcal{E}}$ ,  $[A]_{\mathcal{E}}$  known. Given another CCS,  $\{\mathcal{E}_1, O, \hat{\mathbf{e}}_i'\}$ , compute  $[\mathbf{a}]_{\mathcal{E}_1}$  and  $[A]_{\mathcal{E}_1}$ .
- II. **Solution**: We can find *rotation* tensor R:  $\left\{ \mathcal{E}, O, \hat{\mathbf{e}}_i \right\} \stackrel{\mathsf{R}}{\rightleftharpoons} \left\{ \mathcal{E}_1, O, \hat{\mathbf{e}}_i' \right\}, \text{ i.e. } \hat{\mathbf{e}}_i' = \mathsf{R} \cdot \hat{\mathbf{e}}_i$

with  $R = R_{ij} \hat{\mathbf{e}}_i \otimes \hat{\mathbf{e}}_j$  and  $R_{ij} = \hat{\mathbf{e}}'_j \cdot \hat{\mathbf{e}}_i$ .

Then, we will find:

- 1.  $[\mathbf{a}]_{\mathscr{E}_1} = [\mathsf{R}]_{\mathscr{E}}^T [\mathbf{a}]_{\mathscr{E}} \Leftrightarrow a_i' = R_{ji} a_j$ .
- 2.  $[A]_{\mathscr{E}_1} = [R]_{\mathscr{E}}^T [A]_{\mathscr{E}} [R]_{\mathscr{E}} \Leftrightarrow A'_{ij} = R_{ki} A_{kl} R_{lj}$ .
- III. Fact:  $R = R'_{ij} \hat{\mathbf{e}}'_i \otimes \hat{\mathbf{e}}'_j$  in  $\{\mathscr{E}_1, O, \hat{\mathbf{e}}'_i\}$ .
  - 1.  $[R]_{\mathscr{E}_1} = [R]_{\mathscr{E}} \iff R'_{ij} = R_{ij} = \hat{\mathbf{e}}'_j \cdot \hat{\mathbf{e}}_i!$
  - 2. Lessens work and confusion.

End of Math preliminaries!

l think.

# Its OK to like tensors.







# But you may start getting angry at people who don't.





# Rigid body dynamics



Wolfgang Pauli (left), Neils Bohr and a Tippie Top

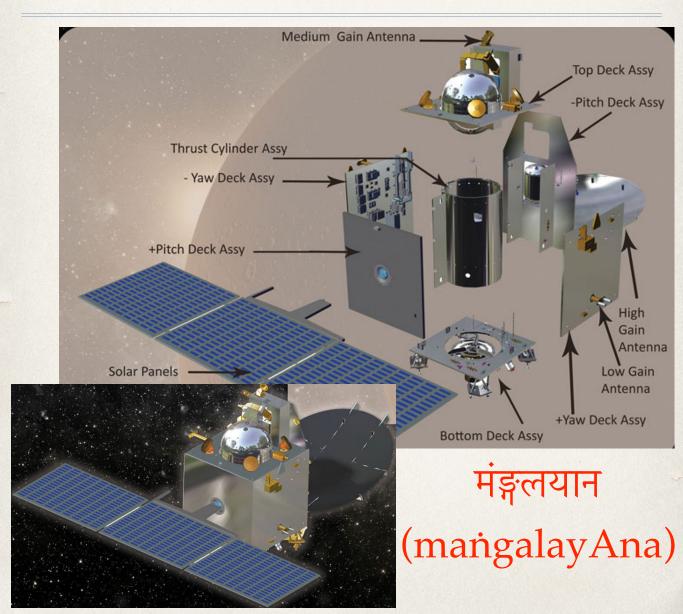
# Rigid body

I. **Definition**: A body in which the distance between two *material points* remains *fixed*:  $|\mathbf{r}_A - \mathbf{r}_B| = \text{constant}$ , for *any* two points.

#### II. Implications:

- 1. Angle between intersecting *material lines* remains fixed.
- 2. Orientation and location of a rigid body is fixed by the position of *three* <u>non-collinear</u> material points.
- 3. Three *non*-collinear material points define a CS attached to rigid body.
- III. **Definition**: *Body Fixed CS* (*BFCS*): Cartesian CS <u>attached</u> to the rigid body.
  - 1. Rigid body's motion ← BFCS' motion

## Rigid body kinematics

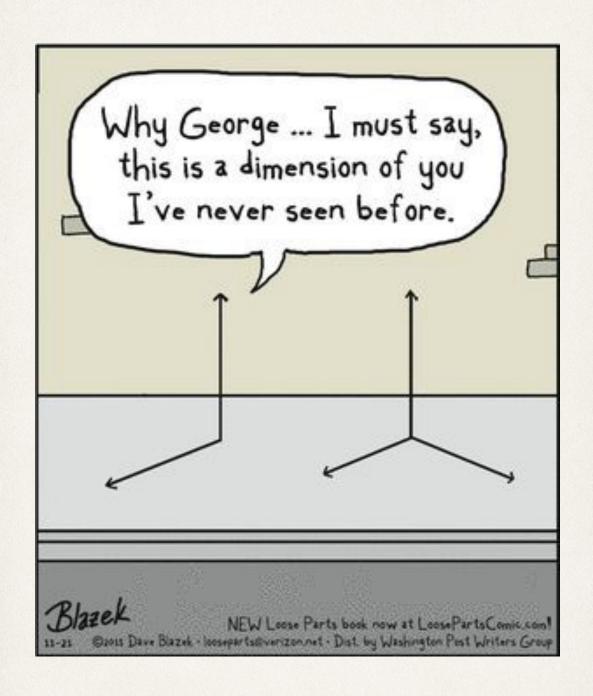


## Euler's theorem

- I. **Question**: How are two orientations of a *rigid* body related?
- II. **Euler's theorem**: *Any* two orientations of a rigid body are linked by a *single* rotation about an axis.

**Proof**: Let the rigid body's two orientations be labeled '0' and '1'.

- 1. Construct a BFCS  $\{\mathscr{E}, O, \hat{\mathbf{e}}_i\}$  in '0'.
  - i. Will become BFCS  $\left\{\mathscr{E}_{1}, O, \hat{\mathbf{e}}_{i}'\right\}$  in '1'.
- 2. There exists rotation tensor R such that  $\left\{\mathscr{E}, O, \hat{\mathbf{e}}_i\right\} \stackrel{\mathsf{R}}{\rightleftharpoons} \left\{\mathscr{E}_1, O, \hat{\mathbf{e}}_i'\right\}.$
- 3. R's principal values:  $\lambda_3 = 1$ ,  $\lambda_{1,2} = a \pm ib$ .
- 4. Angle of rotation  $\theta = \arctan(b/a)$
- 5. Rotation axis: Principal vector  $\hat{\mathbf{e}}_3$  of  $\lambda_3 = 1$



2d Dynamics  $\ll 3d$  Dynamics