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1BM19CS078

LAB-4

```
#include<stdio.h>
#include<string.h>

char str[50],pattern[25];

int n,m,i,j;

int main()
{
    int pos;

    printf("Enter the string:: ");

    scanf("%s",str);

    printf("Enter the pattern to be recognised:: ");

    scanf("%s",pattern);

    pos = pat_find();

    if(pos==-1)

        printf("Pattern not found!");

    else

        printf("The pattern found at :: %d\n",pos+1);

}

int pat_find()
{
    n = strlen(str);

    m = strlen(pattern);

    for(i=0;i<=n-m;i++)

    {
```

```

        j=0;

        while(j<m && str[i+j]==pattern[j])

            j++;

        if(j==m)

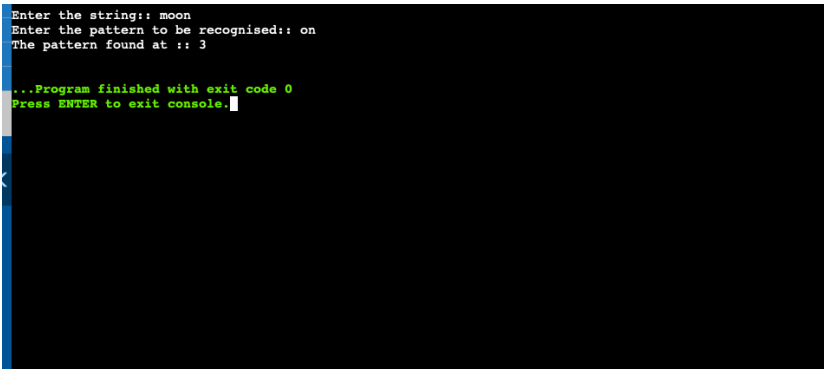
            return i;

    }

    return -1;

}

```



```

Enter the string:: moon
Enter the pattern to be recognised:: on
The pattern found at :: 3

...Program finished with exit code 0
Press ENTER to exit console.

```

```

#include<stdio.h>

void main()

{

    int a[20][20],n,i,j,st[20],tot=1,top=-1,r[20],flag;

    printf("\nEnter number of vertices :");

    scanf("%d",&n);

    printf("\nEnter the adjacency matrix\n");

    for(i=0;i<n;i++)

    {

        r[i]=0;

        for(j=0;j<n;j++)

        {

            scanf("%d",&a[i][j]);

        }

    }
}

```

```

    }

    st[++top]=0;

    r[0]=1;

    while(top!=-1)

    {

        flag=0;

        for(j=0;j<n;j++)

        {

            if(r[j]==0&&a[st[top]][j]==1)

            {

                st[++top]=j;

                tot++;

                r[j]=1;

                flag=1;

                break;

            }

        }

        if(flag==0)

        {

            top=top-1;

        }

    }

    if(tot==n)

    {

        printf("\nAll nodes are reachable from the origin!!");

    }

    else

    {

        printf("\nAll nodes are not reachable from the origin!!");

    }

}

```

```
Enter number of vertices :4
Enter the adjacency matrix
0 1 0 0
0 0 1 1
0 0 0 0
1 0 1 0

All nodes are reachable from the origin!!
...Program finished with exit code 0
Press ENTER to exit console.
```

```
#include<stdio.h
```

```
>
```

```
void dfs(int);

int a[10][10],vis[10],n,flag=0;

void main()
{
    int i,j,src;

    printf("Enter number of vertices:: \n");
    scanf("%d",&n);

    printf("Enter adjacency matrix:: \n");
    for(i=1;i<=n;i++)
    {
        for(j=1;j<=n;j++)
        {
            scanf("%d", &a[i][j]);
        }
    }

    for(i=1;i<=n;i++)
    vis[i]=0;

    printf("Enter source vertex\n");
    scanf("%d",&src);
```

```

dfs(src);

for(i=1;i<=n;i++)
{
    if(vis[i] == 0)
    {
        printf("Graph not connected\n");
        flag=1;
        break;
    }
}
if(flag==0)
printf("Graph connected\n");
}

void dfs(int v)
{
    int i;
    vis[v]=1;

    for(i=1;i<=n;i++)
    {
        if(a[v][i]==1 && vis[i]==0)
            dfs(i);
    }
}

```

```
Enter number of vertices::
5
Enter adjacency matrix::
0 1 0 1 0
1 0 1 0 0
0 1 0 0 0
1 0 0 0 0
0 0 0 0 0
Enter source vertex
1
Graph not connected

...Program finished with exit code 0
Press ENTER to exit console.
```

```
Enter number of vertices::
5
Enter adjacency matrix::
0 1 0 1 0
1 0 1 0 0
0 1 0 0 0
1 0 0 0 1
0 0 0 1 0
Enter source vertex
1
Graph connected

...Program finished with exit code 0
Press ENTER to exit console.
```