LAB-7 LAKSHMI S KUMAR

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#include<stdio.h>
#include<stdlib.h>
#include<conio.h>
#include<time.h>
clock_t start,end;
double cpu_time;
void heapadj(int a[], int n)
  int i,j,item;
  j=0;
  item=a[j];
  i=2*j+1;
  while(i<=n-1)
     if(i+1 \le n-1)
        if(a[i] < a[i+1])
        j++;
     if(item<a[i])
        a[j]=a[i];
        j=i;
        i=2*j+1;
     }
     else
        break;
  a[j]=item;
void heapcons(int a[], int n)
```

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int i,j,k,item;
  for(k=1;k< n;k++)
  {
     item=a[k];
     i=k;
     j=(i-1)/2;
     while(i>0 && item>a[j])
        a[i]=a[j];
        i=j;
        j=(i-1)/2;
     a[i]=item;
  }
}
int heapsort(int a[], int n)
  int i,temp;
  heapcons(a,n);
  for(i=n-1;i>0;i--)
  {
     temp=a[0];
     a[0]=a[i];
     a[i]=temp;
     heapadj(a,i);
}
int main()
{
  int n,i,a[10000];
  srand(time(0));
  printf("enter number of elements:\n");
  scanf("%d", &n);
  printf("Array elements:\n");
  for(i=0;i<n;i++)
  {
    a[i]=rand()%100;
    printf("%d ",a[i]);
  start= clock();
  heapsort(a,n);
  printf("\nsorted array:\n");
```

```
for(i=0;i<n;i++)
{
    printf("%d ",a[i]);
}
end = clock();
cpu_time = (double)(end - start) / CLOCKS_PER_SEC;
printf("\nExecution time for Heap sort = %f ms\n", cpu_time*1000);
getch();
}
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