## WEEK13 EXTRA PROGRAMS LAKSHMI S KUMAR 1BM19CS078

```
import java.awt.*;
import java.awt.event.*;
public class COPY extends Frame implements ActionListener
{
       TextField A,B;
       Button paste;
       public COPY()
       {
              setLayout(new FlowLayout());
              A=new TextField(10);
              B=new TextField(10);
              paste=new Button("PASTE ");
              add(new Label("Enter any text of your wish:"));
              add(new Label(" you have enterd : "));
              add(B);
              add(paste);
              paste.addActionListener(this);
             addWindowListener(new MyWindowAdapter());
}
public void actionPerformed(ActionEvent ae)
       {
         if(ae.getSource()==paste)
          {
               B.setText(Integer.toString(Integer.parseInt(A.getText())));
              }
}
```

```
public static void main(String[] args)
{
   COPY t= new COPY();
   t.setSize(new Dimension(300,300));
   t.setTitle("PASTING");
   t.setVisible(true);
}

class MyWindowAdapter extends WindowAdapter{
   public void windowClosing(WindowEvent we)
   {
    System.exit(0);
}
```



```
import java.awt. ;
import java.awt.event.*;

public class ArithOp extends Frame implements ActionListener {
    TextField f1, f2, f3, f4;
    Label If1, If2, If3, If4;
```

```
Button b;
public ArithOp() {
  setLayout(new FlowLayout());
  Label If1 = new Label("FIELD 1", Label.RIGHT);
  Label If2 = new Label("FIELD 2", Label.RIGHT);
  Label If3 = new Label("OPERATION", Label.RIGHT);
  Label If4 = new Label("RESULT", Label.RIGHT);
  f1 = new TextField(12);
  f2 = new TextField(12);
  f3 = new TextField(12);
  f4 = new TextField(12);
  b = new Button("PERFORM");
  add(lf1);
  add(f1);
  add(lf2);
  add(f2);
  add(lf3);
  add(f3);
  add(b);
  add(lf4);
  add(f4);
  b.addActionListener(this);
  addWindowListener(new WindowAdapter1());
}
public void actionPerformed(ActionEvent ae) {
  if (ae.getSource() == b) {
     int num1 = Integer.parseInt(f1.getText());
     int num2 = Integer.parseInt(f2.getText());
     int num3 = 0;
     String op = f3.getText();
     switch(op){
       case "+": num3 = num1+num2;
       break;
       case "-": num3 = num1-num2;
       break;
       case "*": num3 = num1 * num2;
       break;
```

```
case "/": num3 = num1 / num2;
       }
       f4.setText(String.valueOf(num3));
    }
  }
  public static void main(String args[]) {
    ArithOp cp = new ArithOp();
    cp.setSize(new Dimension(400, 400));
    cp.setTitle("PERFORM");
    cp.setVisible(true);
  }
  class WindowAdapter1 extends WindowAdapter {
    public void windowClosing(WindowEvent we) {
       System.exit(0);
    }
  }
}
```

