ASSIGNMENT – 1

Name: BNL Pravallika Id: 2024tm93314

Git Repo: https://github.com/Lakshmi-Pravallika/MyJenkinsApplication2

INSTALL JENKINS ON THE MASTER NODE (WINDOWS)

Step 1: Download Jenkins

Go to the Jenkins download page and download the Windows installer (.msi).

Step 2: Install Jenkins

Run the .msi file and follow the installation steps. Choose the default installation option and keep the default Jenkins installation directory.

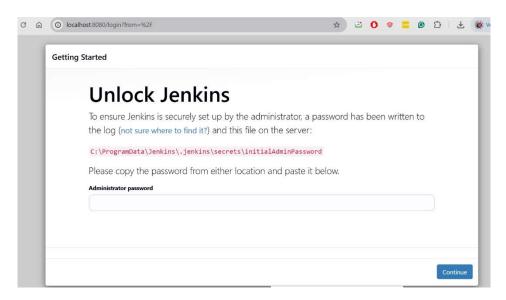


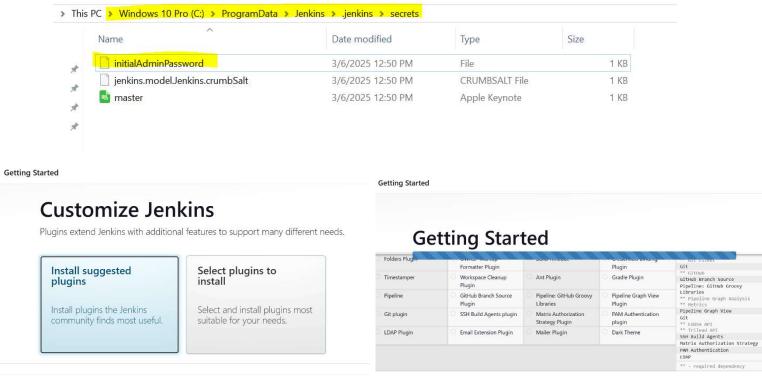


Step 3: Access Jenkins

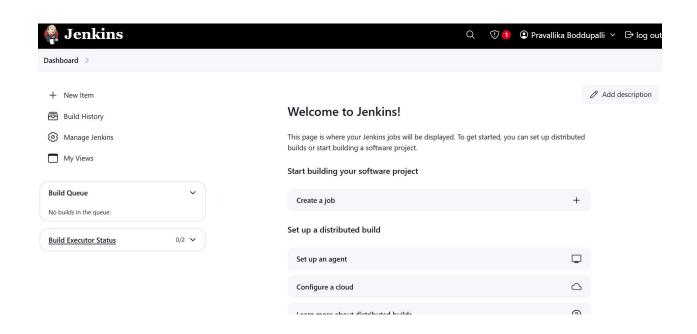
After installation, Jenkins will be accessible in your web browser at http://localhost:8080. The first time you open Jenkins, it will ask for an unlock key.

Find the key in the file C:\Program Files (x86)\Jenkins\secrets\initialAdminPassword and paste it in the browser to unlock Jenkins.





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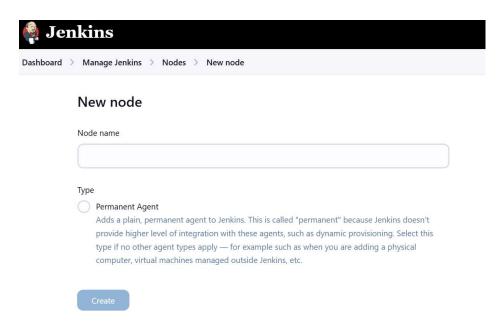


SETUP SLAVE NODE (WINDOWS)

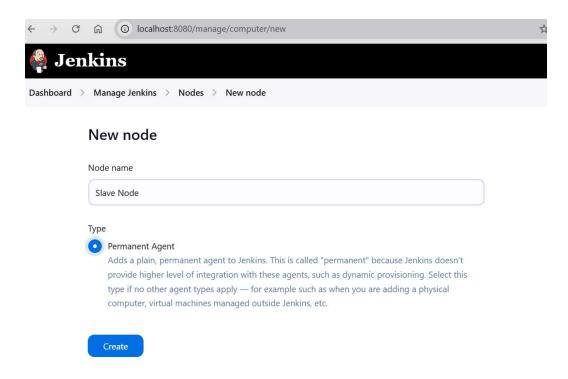
Step : 1 Enable Remote Access on Jenkins:

a) Creating a new Node

Go to Jenkins dashboard → Manage Jenkins → Manage Nodes and Clouds → New Node.



Enter a name for the slave node and select "Permanent Agent". Click "OK".



b) Configure Slave Node:

Set the following details:

- **Remote root directory**: A folder where Jenkins will store the files on the slave machine.
- Labels: This is used to assign specific jobs to the slave node.
- Launch method: Choose "Launch agent via Java Web Start" or "Launch agent via SSH" (depending on your setup).

After filling out the node configuration, click Save.

c) Connect to Slave Node:

Execute this in the cmd

curl.exe -sO http://localhost:8080/jnlpJars/agent.jar & java -jar agent.jar -url http://localhost:8080/ -secret

142d8319d1f229ddae6d065d7eb3e1d36d600d5fc37f4a07a273f6c74311b150 -name Slave -webSocket -workDir "C:\ProgramData\Slave Node data"

```
C:\Users\bnagalakshmi>curl.exe -s0 http://localhost:8080/jnlpJars/agent.jar ajar ajar agent.jar -url http://localhost:8080/ -secret 142d8319d1f229ddae6d065d7eb3e1d36d6065f7eb3e1d36d6065f7eb3e1d36d6065f7eb3e1d36d6065f7eb3e1d36d6065f7eb3e1d507eb3e1b150 -name Slave -webSocket -workDir "C:\ProgramData\Slave_Node_data"

Mar 09, 2025 2:52:18 PM org.jenkinsci.remoting.engine.WorkDirManager initializeWorkDir

INFO: Using C:\ProgramData\Slave_Node_data\remoting as a remoting work directory

Mar 09, 2025 2:52:18 PM org.jenkinsci.remoting.engine.WorkDirManager setuplogging

INFO: Both error and output logs will be printed to C:\ProgramData\Slave_Node_data\remoting

Mar 09, 2025 2:52:18 PM hudson.remoting.Launcher createEngine

INFO: Setting up agent: slave

Mar 09, 2025 2:52:18 PM hudson.remoting.Engine startEngine

INFO: Using Remoting version: 3283.v92c105eef819

Mar 09, 2025 2:52:18 PM org.jenkinsci.remoting.engine.WorkDirManager initializeWorkDir

INFO: Using C:\ProgramData\Slave_Node_data\remoting as a remoting work directory

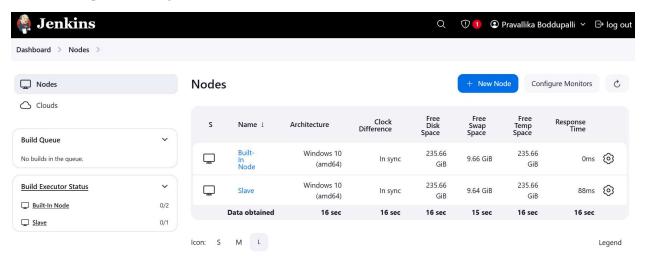
Mar 09, 2025 2:52:18 PM hudson.remoting.Launcher$Cuilistener status

INFO: WebSocket connection open

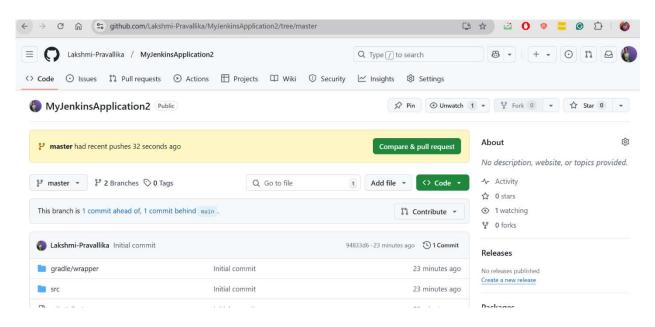
Mar 09, 2025 2:52:18 PM hudson.remoting.Launcher$Cuilistener status

INFO: Connected
```

The slave is up and running now.



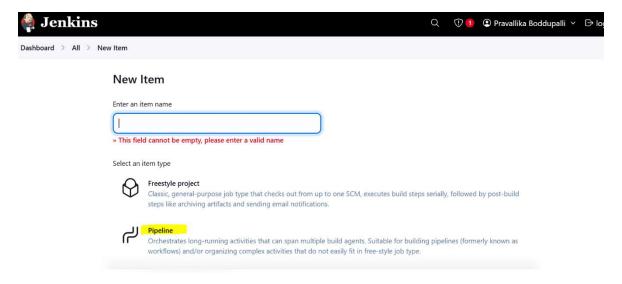
Create a Git Repository



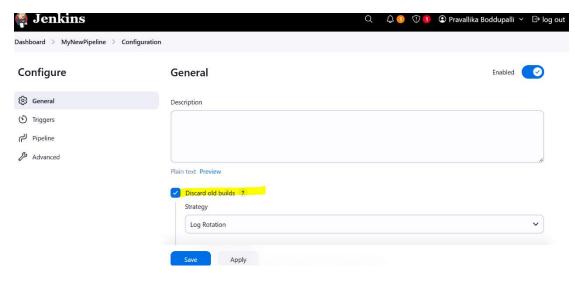
CREATING JENKINS PIPELINE

Create a New Pipeline Project

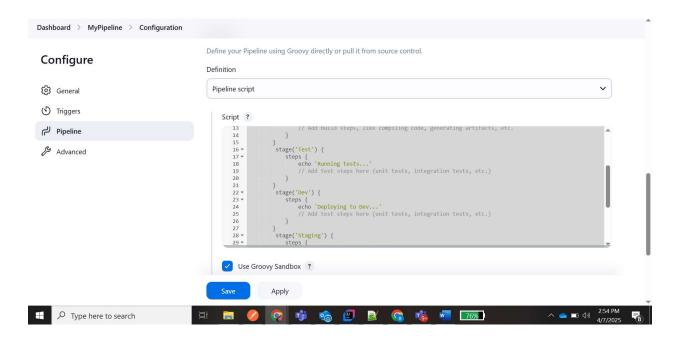
- Go to Jenkins \rightarrow New Item.
- Select "Pipeline" and give it a name (e.g., MyPipeline).
- Choose "Pipeline" under "Project" and click "OK."



2) Select discard old builds.



3) Define Pipeline script



Script:

```
pipeline {
   agent any
   stages {
```

```
stage('Git') {
       steps {
          git branch: 'main', url: 'https://github.com/Lakshmi-
Pravallika/MyJenkinsApplication2.git'
     stage('Build') {
       steps {
          echo 'Building the project...'
     stage('Test') {
       steps {
          echo 'Running tests...'
     stage('Dev') {
       steps {
          echo 'Deploying to Dev...'
     stage('Staging') {
       steps {
          echo 'Deploying to Staging'
             }
     stage('Production') {
       steps {
          echo 'Deploying to Prod'
```

```
}
}
}
```

Click Save and Apply

Pipeline Stage View Plugin for Jenkins:

The **Pipeline Stage View Plugin** is a Jenkins plugin that provides a **graphical view of the pipeline's execution stages**. It shows the progress of the pipeline by visualizing the stages, whether they're **running**, **successful**, or **failed**. This plugin helps you monitor the status of individual stages in your Jenkins pipeline with a simple, easy-to-read display.

Steps:

- Go to Manage Jenkins
- Go to Manage Plugins
- Go to Available
- Use the search bar to look for **Pipeline Stage View Plugin**.
- Select the **Pipeline Stage View Plugin** from the list.
- Click the **Install without Restart** button to install the plugin.

Integrating Git with Jenkins

1) Click on Pipeline Syntax

```
MyPipeline > Configuration

Script ?

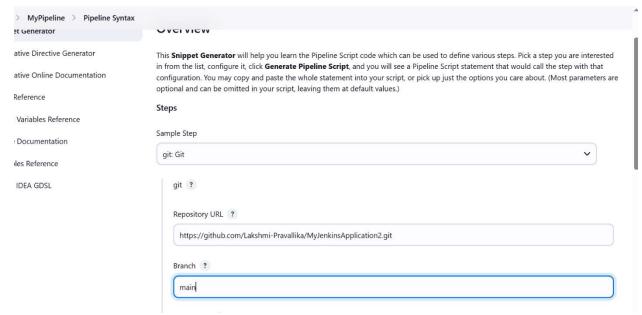
26
27
28 * Stage('Staging') {
29 * Steps {
29 * Open Control of Staging'}
31
32
33
34 * Stage('Production') {
35 * Steps {
26 * Open Control of Staging'
37
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V Use Groovy Sandbox ?

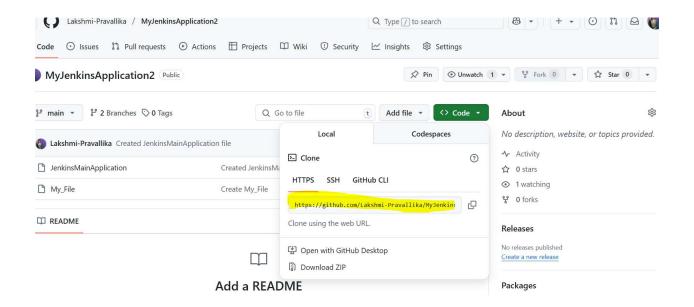
Pipeline Syntax

Pipeline Syntax
```

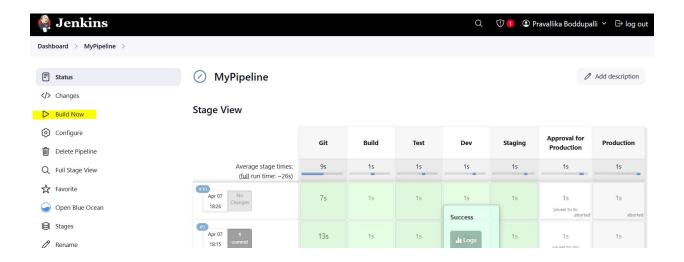
2) Select GIT and enter repository URL



No credentials are required for public repository. If the repository is private, enter the GIT credentials.



- 3) Click on Save.
- 4) Click on Build Now



The pipeline script has the above shown stages i.e.,

- 1) **GIT** Stage where the repo is cloned.
- 2) **BUILD** Stage where the application is built.
- 3) **TEST** Stage where the tests in the application are ran.
- 4) **DEV** Stage where the application is deployed to Dev environment.
- 5) STAGING Stage where the application is deployed to Stage environment.
- 6) **APPROVAL FOR PROD** Stage where the pipeline awaits user approval for prod deployment.
- 7) **PRODUCTION** Stage where the application goes live to prod.

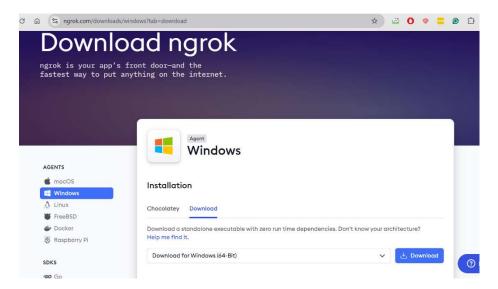
INTEGRATING GIT WITH JENKINS FOR AUTO BUILD TRIGGER

- In your GitHub repository, go to **Settings** > **Webhooks** > **Add webhook**.
- In the **Payload URL**, enter your Jenkins server's URL with the /github-webhook/ endpoint (e.g., http://localhost:8080/github-webhook/).
- Set Content type to application/json.
- Choose **Just the push event** or other triggers as per your requirement.
- Click Add webhook.

GETTING JENKINS SERVER'S URL VIA NGROK:

Go to ngrok.com and signup with email id.

• Download the setup for windows.



• Run the ngrok exe file.

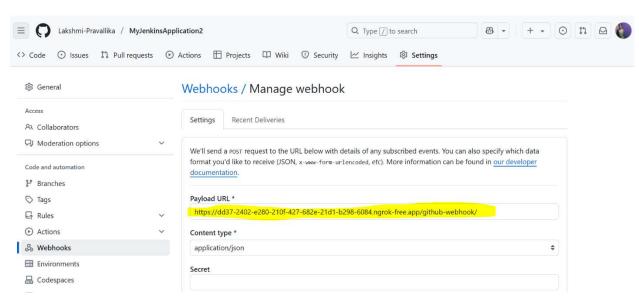
```
🔳 C:\Users\bnagalakshmi\OneDrive - Concentrix Corporation\setup_files\ngrok-v3-stable-windows-amd64 (1)\ngrok.exe
                                                                                                                             XAMPLES:
 ngrok http 80
                                                                       # secure public URL for port 80 web server
 ngrok http --url baz.ngrok.dev 8080
                                                                       # port 8080 available at baz.ngrok.dev
 ngrok tcp 22
                                                                       # tunnel arbitrary TCP traffic to port 22
 ngrok http 80 --oauth=google --oauth-allow-email=foo@foo.com # secure your app with oauth
Paid Features:
ngrok http 80 --url mydomain.com
                                                                       # run ngrok with your own custom domain
ngrok http 80 --cidr-allow 2600:8c00::a03c:91ee:fe69:9695/32 # run ngrok with IP policy restrictions Upgrade your account at https://dashboard.ngrok.com/billing/subscription to access paid features
Opgrade your account at https://dashboard.ngrok.com/billing/subscription to access paid features
lags:
 -h, --help
                   help for ngrok
Jse "ngrok [command] --help" for more information about a command.
ngrok is a command line application, try typing 'ngrok.exe http 80'
t this terminal prompt to expose port 80.
:\Users\bnagalakshmi\OneDrive - Concentrix Corporation\setup_files\ngrok-v3-stable-windows-amd64 (1)>
```

Add the token using ngrok config add-authtoken <token>

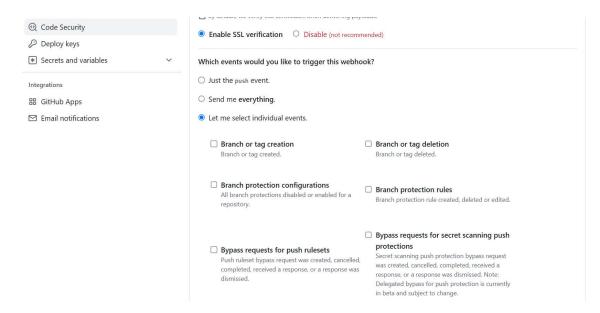
• Start the endpoint on the port on which Jenkins is running.



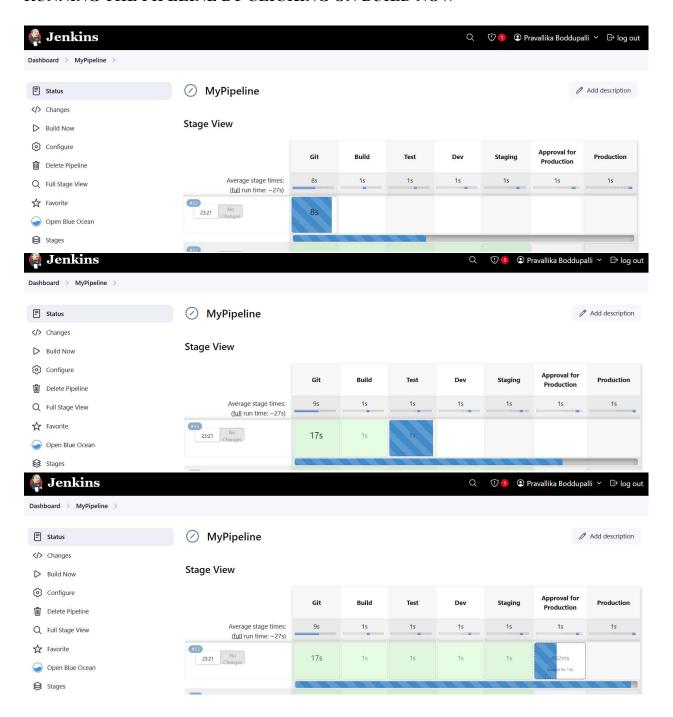
• Forwarding is the Jenkin's URL which is to be added to the Webhook.

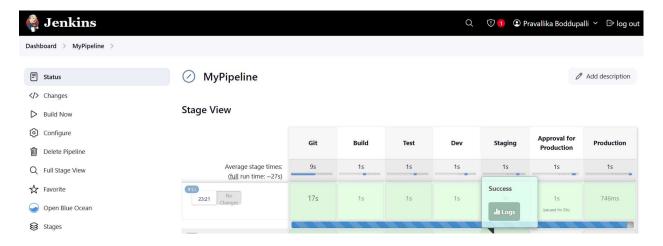


 Select the events on which webhook has to be triggered, i.e., Pull Request, Push, Branch creation etc.



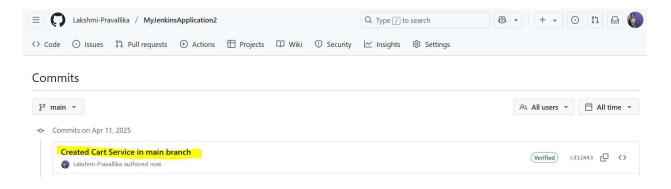
RUNNING THE PIPELINE BY CLICKING ON BUILD NOW



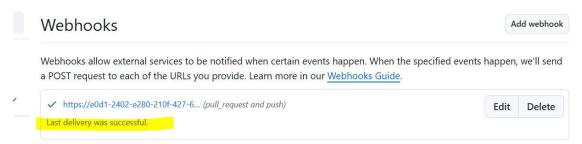


PUSHING CODE TO MAIN BRANCH TO TRIGGER AUTO BUILD THROUGH WEBHOOK

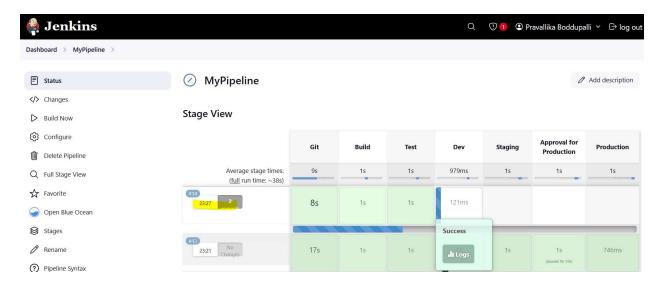
- 1) Make a commit into the main branch.
- 2) Created Cart Service file.



The webhook has triggered successfully.

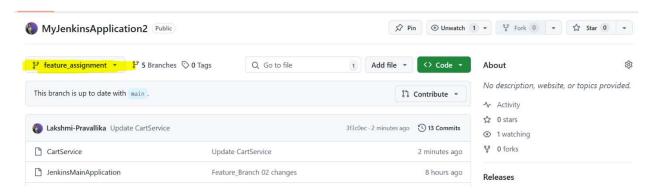


Build automatically started with commits

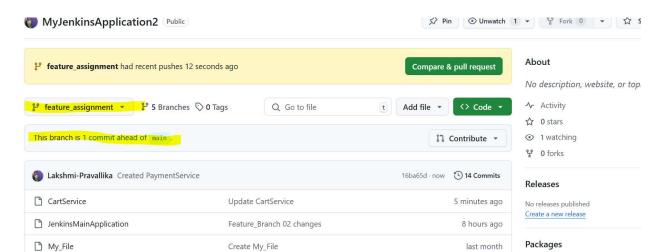


CREATING A NEW FEATURE BRANCH AND MERGING IT TO MAIN TO TRIGGER AUTO BUILD THROUGH WEBHOOK

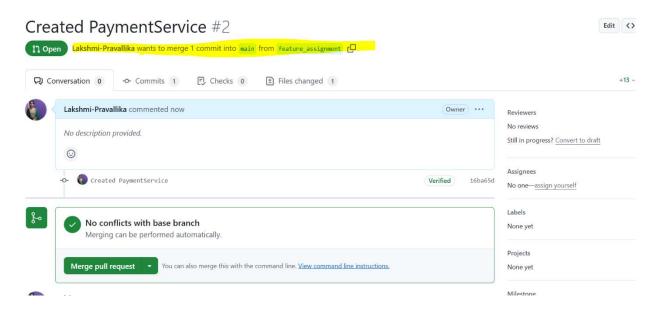
1) Created a new feature branch named "feature_assignment"



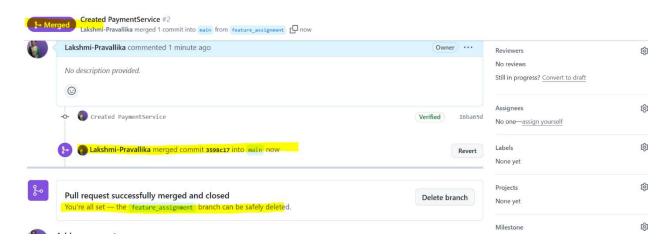
2) Commit something to the feature branch. Added Payment Service



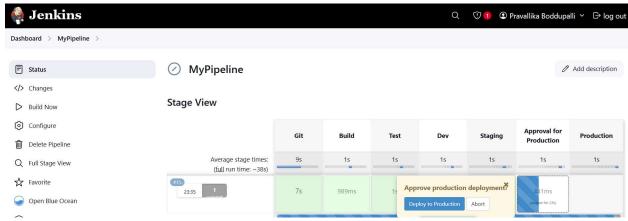
3) Create a Pull Request



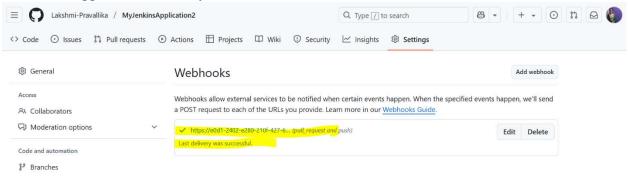
4) Merge Pull request to Main branch



5) Automatic build started



6) Webhook triggered successfully



ASSIGNMENT – 2

Case Study A – Scaling a Healthcare Analytics SaaS Product with DevOps

Overview

The healthcare analytics product is designed to perform data loading, cleaning, pre-processing, AI-driven report generation, and exporting reports in formats like PDF and Word. It also includes mailing system integration to automatically distribute reports. With the recent investment, the demand has scaled significantly—over 100 stakeholders, each generating around 1 lakh reports per month. This demands high availability, error-free processing, and performance under heavy load.

DevOps for Faster Delivery and Scaling

To meet this level of scale and reliability, DevOps plays a key role in streamlining the product delivery and maintenance processes. The first step involves containerizing the application using Docker, then deploying and scaling it through Kubernetes. This ensures better fault tolerance, ease of deployment, and resource optimization across different environments.

Continuous Integration and Delivery (CI/CD)

A CI/CD pipeline is essential to automate the build, test, and deployment processes. Tools like Jenkins or GitHub Actions can be used to integrate these pipelines, ensuring that every code change is thoroughly tested and deployed without manual intervention. This also enables rapid feature delivery and consistent release cycles.

Load Balancing and Distributed Processing

Given the huge volume of reports, it's critical to implement load balancing and distributed data processing. Using Kubernetes' Horizontal Pod Autoscaler in combination with tools like Apache Spark allows for parallel execution of heavy data tasks. Load balancers like NGINX ensure that the application can handle incoming traffic efficiently.

Monitoring, Logging, and Security

To ensure performance and uptime, monitoring solutions like Prometheus and Grafana are used to track metrics in real time. The ELK Stack can be implemented for comprehensive logging and

issue diagnosis. Security is handled through role-based access control (RBAC), encrypted secrets, and vulnerability scanning tools like SonarQube.

Report Distribution and Automation

The mailing system can be automated using services like Amazon SES or SendGrid. These integrate well with pipelines to ensure generated reports are dispatched without delays. Batch processing and message queues (like RabbitMQ or Kafka) further help manage high volumes of outgoing reports.

Case Study B – Resolving Product Delivery Challenges in a Global Team

Overview

The company is facing severe product delivery delays, and there's a high risk of losing 20% of its customer base. The issues are rooted in outdated nightly build practices and a geographically distributed team with members in the Netherlands, America, and India. These challenges have resulted in poor collaboration, delayed feedback loops, and missed delivery deadlines.

Transition from Nightly Builds to CI/CD

One of the major pain points is the use of nightly builds, which delay the detection of issues and create bottlenecks in the delivery pipeline. The solution is to move to continuous integration, where every code change is built and tested immediately. Combined with continuous delivery or deployment, this allows the team to push tested changes to production frequently and reliably.

Improving Collaboration Across Time Zones

With the team spread across continents, establishing effective communication and workflow is essential. Adopting agile methodologies along with collaboration tools like Jira, Confluence, and Slack can greatly enhance transparency and coordination. Regular stand-ups, sprint planning, and retrospective meetings—held asynchronously or in rotating shifts—ensure that all members stay aligned regardless of time zone.

Automation and Infrastructure Management

To reduce human error and increase consistency, infrastructure and testing must be automated. Infrastructure-as-code tools like Terraform or Ansible can be used to manage deployments across

environments. Automated test cases (unit, integration, and regression) integrated into the CI/CD pipeline further ensure stability and speed.

Monitoring and Feedback Loops

Introducing real-time monitoring and logging helps the team stay informed about system performance and issues. Tools like Grafana, Prometheus, and centralized logging systems ensure that problems are identified and resolved quickly, minimizing downtime and user complaints.

Results and Business Impact

By adopting these DevOps strategies, the company can overcome its delivery backlog, improve team efficiency, and accelerate product releases. This not only enhances product quality and stability but also rebuilds customer confidence, reducing churn and supporting long-term business growth.